



Alberta
University
of the
Arts

2021 - 2022 Academic Calendar & Course Catalogue



Alberta University of the Arts Academic Calendar

TERRITORIAL STATEMENT

Alberta University of the Arts rests on the traditional Treaty 7 territories of the Blackfoot people and in the spirit of efforts to promote reconciliation, we acknowledge the traditional territories and oral practices of the Blackfoot Confederacy (Siksika, Pikani and Kainai), the Tsuut'ina (Sarcee), the Stoney Nakoda First Nations (Bears paw, Chiniki and Wesley), the Métis Nation (Region 3) and all those who make their homes in the Treaty 7 region of Southern Alberta.

ABOUT THE ACADEMIC CALENDAR

The Academic Calendar is one of the principal sources of AUArts policy information for students, to be used in conjunction with approved policies and procedures. It contains information on admission requirements and deadlines, academic regulations, our Schools and programs of study, degree requirements and general University policies for both undergraduate and graduate students.

This Calendar describes the intentions of the University with respect to all matters contained herein. The official version of this Calendar appears on the AUArts website. The University reserves the right to amend what appears in the Calendar. The University expressly denies responsibility or liability to any person or persons who may suffer loss or who may otherwise be adversely affected by such changes.

Information contained in the 2021-2022 Academic Calendar is accurate as of the publish date. Updates will be published in the Calendar Addendum in the event of errors, omissions or policy changes that impact the 2021-2022 academic year.

The University Academic Calendar and Course Catalogue, the Academic Calendar: Fees, and the Academic Schedule are online at:

<https://www.auarts.ca/calendar>

PRESIDENT'S FOREWORD

Welcome to Alberta University of the Arts.

As we now live in a knowledge economy where creativity and innovation are the new commodities, our vision "To change the world through art, craft and design while enriching creative communities and economies" may appear simple, but it is indeed most ambitious and essential for any thriving society.

Thus, the study of art, craft and design is a search. It is an exploration of ideas, a celebration of creativity, and an understanding of what connects us to the world. It is a way of seeing, a way of thinking about the tools and materials we use, the clothing we wear, the world we inhabit. It is to reflect on the extraordinary moments as well as the ordinary ones of our daily lives, it is about understanding, enriching, and educating our environment – ultimately ourselves. A life in the fields of art, craft and design is always changing, demanding and especially most rewarding.

As we approach our centennial, we continue to be so very proud that all in our Schools are actively engaged in graduating talented artists and designers who become innovators and leaders in their fields. Over the course of your studies, we will ignite your imagination and fuel your curiosity to go further and explore deeper.

Here you will find everything you need for a successful academic year, from the Academic Schedule and descriptions of all our programs, to our regulations and other helpful details.

I very much look forward to your passion as you explore your creativity, and we discover the amazing work you will produce with us.

Sincerely,
Dr. Daniel Doz
President and CEO

Credits: Cover design by Kayley Istace, BDes 2019

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STUDENT RESPONSIBILITY

Each student enrolled at Alberta University of the Arts agrees to observe and be bound by the terms of this notice and the terms, conditions, academic standards, rules, regulations, policies and codes of behavior contained in or referenced in the Academic Calendar. It is the student's responsibility to be aware of the contents of the Academic Calendar.

Students are responsible for the completeness and accuracy of their academic records and for ensuring that graduation requirements of the program (degree and major) in which they are enrolled are satisfied. This requires careful attention to course selection and compliance with pre-requisite or co-requisite requirements.

Questions regarding program requirements should be directed to a Student Academic Advisor (undergraduate students) or Graduate Studies (graduate students). Questions regarding fees, registration, or the interpretation of academic or other policies should be directed to the Registrar's Office.

Inquiries

By Mail:

Alberta University of the Arts
1407 14th Avenue NW
Calgary, Alberta T2N 4R3
Canada

Admissions – Undergraduate Programs

Phone: 403-284-7617
Email: admissions@auarts.ca

Admissions & Advising - Graduate Studies

Phone: 403-284-7661
Email: graduatestudies@auarts.ca

Fee Payments - Cashier

Phone: 403-284-6246
Email: cashier@auarts.ca

Luke Lindoe Library

Phone: 403-284-7667
Email: library@auarts.ca

Undergraduate Student Advising

By Email: advising@auarts.ca

Accessibility & Accommodations

Email: learning.assistance@auarts.ca

Bookstore

Phone: 403-284-7663
Email: bookstore@auarts.ca

Continuing Education & Professional Development

Phone: 403-284-7640
Email: coned@auarts.ca

Registrar's Office

Phone: 403-284-7634
Email: registrar@auarts.ca

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2021-2022 ACADEMIC SCHEDULE (Dates & Deadlines)

The University's Academic Schedule defines the academic year and terms, as well as other important dates and deadlines for the institution. This includes dates and deadlines for adding and dropping courses, withdrawals, holiday dates, deadlines for fees payments, and other important, related information.

Academic Year

The Academic year starts on September 1 and continues to August 31 of the following year.

Academic Terms

- Summer Term – The period of the academic year that runs from July – August. Term Code: 202X01.
- Fall Term – The period of the academic year that runs from September – December. Term Code: 202X02
- Winter Term – The period of the academic year that runs from January – April. Term Code: 202X03.
- Spring Term – The period of the academic year that runs from May – June. Term Code: 202X04 (part of term).
- Spring/Summer – The period of the academic year that runs from May – August. Term Code: 202X04.

Weekday (workday, working day)

- Any day of the week excluding weekend days (Saturday/Sunday); excludes holiday days. When a deadline date occurs on a weekend or Statutory or Civic Holiday, the deadline will be the next weekday.

Calendar Day

- Any day of the calendar including weekend days; excludes holiday days.

Fall Term 2021 Updated September 14, 2021

September							October							November							December						
Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa
			1	2	3	4						1	2			1	2	3	4	5	6			1	2	3	4
5	6	7	8	9	10	11	3	4	5	6	7	8	9	7	8	9	10	11	12	13	5	6	7	8	9	10	11
12	13	14	15	16	17	18	10	11	12	13	14	15	16	14	15	16	17	18	19	20	12	13	14	15	16	17	18
19	20	21	22	23	24	25	17	18	19	20	21	22	23	21	22	23	24	25	26	27	19	20	21	22	23	24	25
26	27	28	29	30			24	25	26	27	28	29	30	28	29	30					26	27	28	29	30	31	
							31																				

September

- Sep 1 First day of Fall term
- Sep 6 Labour Day – (University offices closed)
- Sep 8 First day of classes for the Fall term
Non-degree and Visiting Student registration opens
- Sep 15 Last day to Waitlist for Fall term courses
- Sep 20 Waitlist ends
- Sep 21 Last day to add Fall term courses
Last day to drop Fall term courses
Last day to pay fall term fees without penalty including deregistration*
Last day for refund of Fall term tuition and fees for courses dropped/University withdrawals
- Sep 22 Audit course registration, today and tomorrow only
- Sep 30 Recognition of National Day for Truth and Reconciliation – Classes cancelled and University offices closed.

October

- Oct 1 Last day to opt out of AUArts Student Association Health and Dental Plan
Deadline for refund of Fall term tuition to 50% for University withdrawals
– no tuition refunds for University withdrawals after this date.
- Oct 11 Thanksgiving Day – No classes scheduled (University offices closed)
- Oct 22 Incomplete grade deadline for "I" grades assigned for Spring Intensive, Spring/Summer and Spring 2021 term courses
- Oct 29 Mid-term grading complete

November

- Nov 5 Mid-term grades communicated
- Nov 11 Remembrance Day – No classes scheduled (University offices closed)
- Nov 12 Last day to withdraw from Fall term courses without academic penalty
- Nov 15 Last day to apply to graduate for Spring 2022

For courses in the Schools of Critical and Creative Studies, Craft and Emerging Media and Visual Arts:
Nov 30 Last day of Tuesday Classes

December

- Dec 1 Last day of Wednesday Classes
- Dec 3 Last day of Friday Classes
- Dec 6 Last day of Monday Classes
- Dec 7 Additional and last class meeting of Thursday Classes
- Dec 8-14 Final exam week and course jury critiques
- Dec 14 Last day of classes for courses in the School of Communication Design
- Dec 20 Final grades due to the Registrar's Office @12noon
- Dec 24 Last day of Fall term

Dec 25–31 Winter Holiday Break – No classes scheduled (University closed)

*Fees due; ensure you allow for processing time. See Fees section.

January

Jan 21, 2022 Final grade appeal deadline for grades assigned for Fall 2021 courses

March

March 1, 2022 Incomplete grade deadline for "I" grades assigned for Fall 2021 courses

Winter Term 2022

January							February							March							April						
Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa
						1			1	2	3	4	5			1	2	3	4	5						1	2
2	3	4	5	6	7	8	6	7	8	9	10	11	12	6	7	8	9	10	11	12	3	4	5	6	7	8	9
9	10	11	12	13	14	15	13	14	15	16	17	18	19	13	14	15	16	17	18	19	10	11	12	13	14	15	16
16	17	18	19	20	21	22	20	21	22	23	24	25	26	20	21	22	23	24	25	26	17	18	19	20	21	22	23
23	24	25	26	27	28	29	27	28						27	28	29	30	31			24	25	26	27	28	29	30
30	31																										

January

- Jan 1 First day of Winter term
 Jan 3 New Year's Observance – (University offices closed)
 Jan 4 University offices open
 Deadline to submit Exchange and Study Abroad Application
 Jan 10 First day of classes for the Winter term
 Non-degree and Visiting Student registration opens
 Jan 18 Last day to Waitlist for Winter term courses
 Jan 20 Waitlist ends
 Jan 21 Last day to add Winter term courses
 Last day to drop Winter term courses
 Last day to pay Winter term fees without penalty including deregistration*
 Last day for refund of Winter term tuition and fees for courses dropped/University withdrawals
 Jan 21 Final grade appeal deadline for grades assigned for Winter term courses
 Jan 22 Audit course registration, today and tomorrow only
 Jan 30 Last day for new students to opt out of AUArts Student Assoc. Health and Dental Plan
 Deadline for refund of Winter term tuition to 50% for University withdrawals
 – no tuition refunds for University withdrawals after this date

February

- Feb 21 Family Day – No classes scheduled (University offices closed)
 Feb 20, 22-25 Term Break – No classes scheduled (University offices open)

March

- Mar 15 Last day to apply to graduate for Spring 2022 Incomplete grade deadline for "I" grades assigned for Winter term courses
 Mar 2 Mid-term grading complete
 Mar 8 Mid-term grades communicated
 Mar 11 Last day to withdraw from Winter term courses without academic penalty

April

- Apr 8 Last day of classes for courses in the Schools of:
 Critical and Creative Studies, Craft and Emerging Media and Visual Arts
 Apr 14 Last day of classes for courses in the School of Communication Design
 Apr 9-14 Final exam week and course jury critiques
 Apr 15 Good Friday (University offices closed)
 Apr 18 Easter Monday (University offices closed)
 Apr 26 Final grades due to the Registrar's Office @12noon
 Apr 30 Last day of Winter term

*Fees due; ensure you allow for processing time. See Fees section.

May

- May 20, 2022 Final grade appeal deadline for grades assigned for Winter 2022 courses

July

- July 4, 2022 Incomplete grade deadline for "I" grades assigned for Winter 2022 courses

Spring Term 2022

May							June							July							August						
Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa
1	2	3	4	5	6	7				1	2	3	4						1	2		1	2	3	4	5	6
8	9	10	11	12	13	14	5	6	7	8	9	10	11	3	4	5	6	7	8	9	7	8	9	10	11	12	13
15	16	17	18	19	20	21	12	13	14	15	16	17	18	10	11	12	13	14	15	16	14	15	16	17	18	19	20
22	23	24	25	26	27	28	19	20	21	22	23	24	25	17	18	19	20	21	22	23	21	22	23	24	25	26	27
29	30	31					26	27	28	29	30			24	25	26	27	28	29	30	28	29	30	31			
														31													

May

- May 2 First day of classes for the Spring term
Non-degree and Visiting Student registration opens
- May 2 Last day to Waitlist for Winter term courses
- May 4 Waitlist ends
- May 5 Last day to add Spring term courses
Last day to drop Spring term courses
Last day to pay Spring term fees without penalty including deregistration*
Last day for refund of Spring term tuition and fees for courses dropped/University withdrawals
- May 13 Deadline for refund of Spring term tuition to 50% for University withdrawals
– no tuition refunds for University withdrawals after this date.
- May 20 Final grade appeal deadline for grades assigned for Winter 2022 courses
- May 23 Victoria Day – No classes scheduled (University offices closed)
- May 26 Convocation
- May 20 Mid-term grading complete
- May 27 Mid-term grades communicated

June

- Jun 1 Last day to withdraw from Spring term courses without academic penalty
- Jun 13 Last day of classes for courses in the Schools of:
Critical and Creative Studies, Craft and Emerging Media and Visual Arts
- Jun 15 Last day of classes for courses in the School of Communication Design
- Jun 14-16 Final exam week and course jury critiques
- Jun 30 Final grades due to the Registrar's Office @12noon

*Fees due; ensure you allow for processing time. See Fees section.

September

- Sep 21, 2022 Final grade appeal deadline for grades assigned for Spring 2022 courses

November

- Nov 1, 2022 Incomplete grade deadline for "I" grades assigned for Spring 2022 courses

Spring/Summer Term 2022

May							June							July							August						
Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa
1	2	3	4	5	6	7				1	2	3	4						1	2		1	2	3	4	5	6
8	9	10	11	12	13	14	5	6	7	8	9	10	11	3	4	5	6	7	8	9	7	8	9	10	11	12	13
15	16	17	18	19	20	21	12	13	14	15	16	17	18	10	11	12	13	14	15	16	14	15	16	17	18	19	20
22	23	24	25	26	27	28	19	20	21	22	23	24	25	17	18	19	20	21	22	23	21	22	23	24	25	26	27
29	30	31					26	27	28	29	30			24	25	26	27	28	29	30	28	29	30	31			
														31													

May

- May 2 First day of classes for the Spring/Summer term
Non-degree and Visiting Student registration opens
- May 13 Last day to add Spring/Summer term courses
Last day to drop Spring/Summer term courses
Last day to pay Spring/Summer term fees without penalty including deregistration*
Last day for refund of Spring/Summer term tuition and fees for courses dropped/University withdrawals
- May 20 Final grade appeal deadline for grades assigned for Winter 2022 courses
- May 26 Convocation

June

- Jun 24 Mid-term grading complete

July

- Jul 1 Canada Day – No classes scheduled (University offices closed)
- Jul 4 Mid-term grades communicated
- Jul 4 Incomplete grade deadline for "I" grades assigned for Winter 2022 courses
- Jul 8 Last day to withdraw from Spring/Summer term courses without academic penalty
- Jul 19 Last day of classes for courses in the Schools of:
Critical and Creative Studies, Craft and Emerging Media and Visual Arts
- Jul 25 Last day of classes for courses in the School of Communication Design
- Jul 20-25 Final exam week and course jury critiques

August

- Aug 1 Heritage Day – No classes scheduled (University offices closed)
- Aug 5 Final grades due to the Registrar's Office @12noon
- Aug 30 Last day of Spring/Summer term

*Fees due; ensure you allow for processing time. See Fees section.

September

- Sep 21, 2022 Final grade appeal deadline for grades assigned for Spring 2022 courses

November

- Nov 1, 2022 Incomplete grade deadline for "I" grades assigned for Spring 2022 courses

AUARTS CREDIT PROGRAMS

Undergraduate Programs

AUArts offers two four-year degree programs – the Bachelor of Design (BDes) and Bachelor of Fine Arts (BFA). The BDes and the BFA are second year entry programs, with all students completing First Year Studies (or equivalent) prior to admission to the Degree program.

Pathway to Degree Program

The [ArtStream Certificate Program](#), offered in conjunction with the AUArts School of Continuing Education and Professional Development is designed to provide a bridge to an art, craft and design education for applicants who do not meet AUArts' academic and/or English Language Proficiency requirements for First Year Studies, but who demonstrate satisfactory levels of creative portfolio achievement. The ArtStream Certificate program does not provide a High School Diploma; however, successful completion of the program allows for a waiver of the High School Diploma and/or English Language Proficiency requirements for entry into First Year Studies.

Graduate Program

AUArts offers a two-year Master of Fine Arts (MFA) program in Craft Media.

UNDERGRADUATE ADMISSION

Inquiries from prospective undergraduate students should be addressed to the AUArts Recruitment & Admissions Office.

By Email: admissions@auarts.ca

By Phone: 403-284-7617

By Mail:

Recruitment and Admissions Office
Alberta University of the Arts
1407 14th Avenue NW
Calgary, Alberta
T2N 4R3
Canada

Those considering admission to the Master of Fine Arts program are advised to contact the Research and Graduate Studies Office at graduatestudies@auarts.ca.

Undergraduate Applicant Categories

High School Applicants

Canadian or International: Individuals who have completed high school or expect to have completed high school prior to admission should apply to First Year Studies. High School applicants may have Advance Credit towards an AUArts degree based on the completion of Advanced Placement, International Baccalaureate or Dual Credit coursework and have met minimum academic requirements.

High School Applicants who do not meet the academic and/or English Language Proficiency requirements for admission to First Year Studies are advised to consider the ArtStream Certificate Program, a bridge to an AUArts degree program.

Post-secondary Transfer Applicants

Canadian or International: Individuals who have attended an accredited post-secondary institution other than AUArts may apply as Transfer Applicants. Credit coursework completed will be assessed against AUArts Degree Program Requirements for admission to second or third year of study

Mature Applicants

Canadian citizens or permanent residents/landed immigrants who have not completed high school or do not possess AUArts' academic requirements for admission, but are 21 years of age or older by the first day of classes of the term to which they are seeking admission.

Readmission Applicants

Former AUArts (or ACAD) students who have not been registered in the immediately preceding Fall or Winter term and were not granted a Leave of Absence in advance are required to re-apply for admission. Students who have not completed First Year Studies will follow the application procedures for new students to First Year Studies. Readmission applicants applying to second, third or fourth year of a Program will follow the application procedures for Transfer Students.

Non-Degree Student Applicants

An individual who is admitted and registered in credit courses who is not admitted to a degree program.

Visiting Student Applicants

Students of other post-secondary institutions who have been permitted to take one or more courses for transfer of credit to their own institution for credit towards a degree or diploma program.

Exchange (Incoming) Student Applicants from AUArts Partner Institutions

Students studying at AUArts through an official partnership between their home institution and AUArts who take courses for transfer of credit to their own institution for credit towards a degree or diploma program. A reciprocal tuition waiver is typically in effect for Exchange Programs.

Second Degrees

Students with a bachelor's degree from AUArts or another recognized institution may be admitted to a second bachelor's degree if they meet the admission requirements, and the following conditions:

- Residency requirements are met, and;
- Students must complete a minimum of 30 unique credits, in addition to the credits utilized for the first degree, and;
- Students must meet all program and graduation requirements for the second degree beyond those required for the first degree.

Undergraduate Admission Categories

There are four Categories of applicants for admission:

High School Applicants – Current high school students, high school graduates, mature student applicants.

- Application Procedure: Alberta Post-Secondary Application System (APAS) – Apply to First Year Studies.

Post-secondary Transfer Applicants – Readmission applicants, transfer applicants from other post-secondary institutions who have completed 30 credits or more at the post-secondary level.

- Application Procedure: Alberta Post-Secondary Application System (APAS) – Apply to major of Choice.

Non-Degree Applicants – Non-degree applicants, visiting student applicants.

- Application Procedure: Contact admissions@auarts.ca for application procedure.

ArtStream Certificate Applicants

- Application Procedure: Alberta Post-Secondary Application System (APAS) – Apply to ArtStream

Undergraduate Admission Deadlines

First Year Studies leading to Bachelor of Design or Bachelor of Fine Arts or Transfer Students

Fall Admission (September)

- Priority Application Deadline: February 1
 - Complete applications received by this date will be considered for entrance awards!
- General Application Deadline: July 1
- Final Document Deadline: August 1

Winter Admission (January)

- Applicants for Winter Admission are considered on a case-by-case basis
- General Application Deadline: October 1
- Final Document Deadline: December 1

ArtStream Certificate Program

- Fall Admission (September)
- General Application Deadline: July 1
- Final Document Deadline: August 1

Undergraduate Admission Requirements

Admission to Alberta University of the Arts is competitive and is based on academic standing, demonstrated skills, and a commitment to undertake a rigorous program in visual arts, craft or design as determined by the Admissions Committee. Admission decisions are based on an assessment of academic transcripts, a personal statement, and a portfolio. All applicants must satisfy the minimum Academic and English Language Proficiency Requirements.

The University cannot guarantee that upon admission a space will be available in all selected courses. In addition, admission to AUArts does not guarantee subsequent admission to a Program or major.

Academic Requirements – Degree Programs

All Applicants

Applicants must possess an Alberta High School Diploma, or its equivalent, with at least a final grade of 60% in four separate grade 12 subjects including one of the following:

- English Language Arts 30-1 with a minimum grade of 60%; or
- English Language Arts 30-2 with a minimum grade of 65%; or
- Equivalent English courses as determined by the Admissions Office.

International applicants must possess the equivalent of an Alberta High School Diploma with a minimum average of 60% or its equivalent in the final year of study, as determined by the Recruitment & Admissions Office. Applicants from countries where English is not the official language of instruction must meet the University's English Language Proficiency requirements.

Mature applicants (those over 21 years of age as of the first day of classes for the term of admission) are not required to possess a High School Diploma, however, the English Language Arts requirements noted above are required.

Applicants (high school direct or mature) who do not satisfy the above noted admission requirements are encouraged to consider admission to the ArtStream Certificate Program.

Advance Credit – High School Applicants & Mature Students

Students are eligible for Advance Credit in recognition of skills, competencies and knowledge learned by informal, non-formal experiential or formal means. Informal and non-formal experiential learning is assessed through the Prior Learning Assessment and Recognition (PLAR) program. Formal learning considers courses and programs offered at accredited secondary or post-secondary institutions such as Advanced Placement, International Baccalaureate and Dual Credit programs.

PLAR related Advance Credit could be applicable to any year of study but is typically associated with Advance Credit towards First Year Studies. Formal learning-related Advance Credit is associated with Advance Credit towards First Year Studies. Applicants and/or students who are interested in exploring PLAR opportunities should contact the Student Academic Advisor for information on current PLAR procedures.

Students who present approved courses in Advanced Placement (AP) examinations will receive advance credit for coursework completed with grades of "4" or higher in AP subjects.

Students who present approved International Baccalaureate (IB) courses will receive advance credit for coursework completed with grades of "5" or above in Higher Level IB subjects.

Students who present approved Dual Credit courses will receive advance credit for coursework completed with grades of "C" or above in Dual Credit courses.

Students seeking Advance Credit or Transfer Credit must submit detailed course syllabi, translated and notarized if not in English, in order for an evaluation to be completed.

Post-Secondary Transfer Applicants

Admission of post-secondary transfer applicants is generally based on both high school admission requirements and academic performance in post-secondary coursework transferable to Alberta University of the Arts.

Transfer credit is limited by the University's Residency Policy, which stipulates that at least 50% of a student's program must be completed at AUArts. This limits transfer credit to a maximum of 60 credits for undergraduate degree programs.

Transfer credit is awarded by the Registrar's Office in accordance with the transfer and articulation agreements held by AUArts, as well as the Alberta Council on Admissions and Transfer's Transfer Guide, or on the recommendation of the School Chair. The following limits and conditions apply:

- Only those courses completed with a grade of "C" or better will be considered for transfer credit.
- Only those School of Critical and Creative Studies courses (Art History and General Studies) completed at the University or University transfer levels, as determined by the Registrar's Office or Recruitment & Admissions Office, will be considered for transfer credit.
- Courses will only be considered for transfer credit if completed within ten years of the current academic year. Special requests may be directed to the AVP Student Affairs.

Requests for Transfer Credit Evaluation are submitted at the time of application with the receipt of official transcripts and detailed course syllabi (if required). Post-secondary Transfer applicants must also submit a portfolio as evidence of equivalent studio achievement.

Non-Degree Student Applicants

Non-Degree students must meet the undergraduate academic admission and English language proficiency requirements to AUArts. All prerequisites must be met. Registration of Non-Degree Students is based on space availability.

Non-Degree students wishing to apply to a degree program at AUArts must satisfy all Admissions Requirements and follow formal admissions procedures.

Visiting Student Applicants

Visiting students must submit an official transcript from their post-secondary institution and a written letter of permission (LOP) from their home institution granting permission to complete courses at AUArts. The letter should indicate the courses as well as the year in which the courses can be completed. Registration of Visiting Students is based on space availability.

Exchange Student Applicants from AUArts Partner Institutions

Exchange student applicants should follow the application procedures at their home institutions.

English Language Proficiency Requirements

English is the language of instruction at AUArts. All applicants must possess an adequate level of proficiency in English as evidenced in one of the following forms:

1. Successful completion of at least two years of full-time instruction in a school where English is the language of instruction, including a minimum passing grade of 60% in a Grade 12 English course or its equivalent.
2. Successful completion of at least one year of full-time instruction (18 credits) at a post-secondary institution where English is the language of instruction, including at least one transferable course in English composition or literature.
3. Achievement of an official TOEFL Test of at least 83 on the internet-based (IBT), with a minimum score of 20 in each of the four testing sections, 560 on the paper-based (PBT) or 220 on the computer based (CBT). Institution Code 0595 and Department Code 00.
4. Successful completion of an ESL program with an evaluation at a B- level or equivalent, or at a level deemed acceptable by the Recruitment & Admissions Office.
5. Achievement of a score of 70 or higher on the Canadian Academic English Language (CAEL) assessment.
6. Achievement of a score 6.5 or higher on the International English Language Test (IELTS).
7. Achievement of a score of 110 or higher on the Duolingo English Test (DET) *for 2021-2022 only*.

Undergraduate Admission Procedures

Admission to Degree Programs – Bachelor of Fine Arts - First Year Studies leading to Bachelor of Fine Arts or Bachelor of Design

Applicants are required to submit the following documents and materials by the applicable deadline:

- Online using the Apply Alberta Post-Secondary Application (applyalberta.ca)
- Non-refundable Application Fee as per amount indicated on the Online Application Form
- Academic Transcript(s)
- Proof of English Language Proficiency (if required)
- Statement of Intent (unless otherwise indicated)
- Portfolio (unless otherwise indicated)

Transcripts

Applicants applying to AUArts who studied at an accredited Alberta Secondary or Post-Secondary institution must have transcripts forwarded to AUArts through the Alberta Post-Secondary Application System (APAS).

Applicants who have studied in other Provinces or outside of Canada must submit one copy of their official transcripts from each high school and post-secondary institution attended or are currently attending.

Unofficial transcripts should be submitted with the portfolio (via Slideroom) by the portfolio/document deadline. If an applicant has had their portfolio requirement waived, unofficial transcripts should be submitted to admissions@auarts.ca.

Applicants applying for admission to First Year Studies, who are completing their final year of high school, must submit in-progress and final transcripts from their high school by the document deadline. Mature applicants must provide an official transcript indicating the completion of the requisite English course and the level of education attained.

All final transcripts must be official and sent directly from the institution to AUArts. Transcripts sent directly from the student are not acceptable.

Official transcripts issued in a language other than English must be accompanied by notarized English translations. Applicants seeking admission from institutions outside of English-speaking North America should contact the International Qualifications Assessment Service (IQAS) at alberta.ca/iqas-employment-education-licensure.aspx or the World Education Services (WES) at wes.org/ca for information regarding educational credentials and how they compare to standards in Canada. AUArts requires IQAS or WES assessments to determine eligibility for admission for applicants educated outside of Canada.

Out of province or international applicants should contact the appropriate educational agency in their area. Transcripts from post-secondary institutions should be requested from the Registrar's Office of that institution and forwarded directly to the AUArts Recruitment & Admissions Office.

English Language Proficiency Documents

Applicants who are required to submit official English Language Proficiency documents should submit their documents by the document deadline.

Portfolio

All applicants are required to submit a portfolio that represents a collection of their recent artwork. The portfolio is a crucial part of the assessment for admission to AUArts. The portfolio helps the University evaluate the skills and potential of applicants interested in art, craft and design. Guidelines for specific programs may vary and are reviewed on an annual basis in consultation with faculty and are posted in the Admissions section on AUArts website.

Portfolios must be submitted in accordance with the publicized guidelines and deadlines listed on the AUArts website. Applicants must submit their statement of intent with their portfolio. Please see the Admissions dates and deadlines on the website for portfolio submission deadlines.

NOTE: Portfolios are reviewed after receipt of the application for admission.

Statement of Intent

In a statement of approximately 500 words, applicants should explain their interest in the study of visual arts, craft and design. Please see the Portfolio Requirements section of the AUArts website for guidelines.

Applicants must submit their statement of intent with their portfolio.

Exchange Student Applicants from AUArts Partner Institutions

Students studying at AUArts through an official partnership who take courses for transfer of credit to their own institution for credit towards a degree or diploma program. A reciprocal tuition waiver is typically in effect for Exchange Programs.

Students may be accepted for admission to AUArts under formal agreements in place between AUArts and other post-secondary institutions that allow students to take courses at AUArts for transfer to the student's home institution. It is the responsibility of the exchange student to ensure courses taken at AUArts have been approved for transfer credit by their home institution.

Exchange student applicants should follow the application procedures at their home institutions.

Admission Appeals

Admission to an undergraduate degree program at AUArts is competitive; and is based on academic, English language proficiency (if required) and portfolio requirements. Meeting the minimum requirements does not guarantee admission. Final decisions on matters of admission rest within the Undergraduate Recruitment and Admissions Office. All admission decisions are final and are not subject to appeal.

Admission Deferrals

Offers of admission are only valid for the term outlined in the admission letter. Students who are unable to attend the term for which admission has been granted may submit a request to defer admission to the Recruitment and Admissions Office at admissions@auarts.ca. Deferrals are considered on a case by case basis based on exceptional circumstances and are valid for up to one year. Supporting documentation may be required to support the exceptional circumstances.

Students who attend another post-secondary institution during the deferral period will have the deferral cancelled and must re-apply for admission. Requests to defer an offer of admission are accepted until the last day of the add/drop period of the term as outlined in the Academic Schedule (Dates & Deadlines).

To be eligible for a deferral, the applicant must be fully admitted to their respective program which includes having paid the confirmation deposit. The confirmation deposit will be held for the deferred term of admission.

Admission to Degree Programs – Bachelor of Design

Admission to the Bachelor of Design majors is competitive and is based on a combination of GPA and portfolio assessment in conjunction with the successful completion of First Year Studies (FYS) or equivalent. Applications for the Bachelor of Design Program majors are accepted annually in May. Current AUArts students completing FYS major requirements during the Spring/Summer may be given provisional consideration. Students must be in good academic standing when they apply to a Bachelor of Design major.

The School of Communication Design (SCD) retains the right to make early admission offers to students who present with a high GPA after their first term at AUArts, have registered for all recommended courses and are on track to complete all required First Year Studies courses (Early Conditional Admission).

It is strongly recommended that applicants to the Bachelor of Design program majors be able to express themselves using writing, colour theory, drawing and design fundamentals. All program candidates are expected to possess basic computer skills and be prepared to engage in independent research.

Admission to the Graphic Design and Advertising Stream

Students may apply to major in Visual Communications Design in anticipation of successfully completing 30 credits in First Year Studies or equivalent by the admissions document deadline.

Admission to the Illustration and Character Design Stream

Students may apply to major in Visual Communications Design in anticipation of successfully completing 30 credits in First Year Studies or equivalent by the admissions document deadline.

Admission to the Photography Major

Students may apply to major in BDes Photography in anticipation of successfully completing 30 credits in First Year Studies or equivalent by the admissions document deadline.

ArtStream Certificate Admission Requirements

Applicants to the ArtStream Certificate Program may or may not possess an Alberta High School Diploma, or otherwise do not meet the minimum academic or English Language Proficiency requirements for admission to First Year Studies.

Admission to the ArtStream Certificate Program is based on an assessment of academic transcripts, a statement of intent, a portfolio, and in some cases an academic assessment.

Upon completion of the ArtStream Certificate, students are invited to apply to the Bachelor of Fine Arts (BFA) program to complete their BFA First Year Studies and then to continue into their chosen major.

For more information on ArtStream Requirements go to auarts.ca/ArtStream

Transfer Credit

AUArts will consider transfer credit for courses completed at post-secondary institutions to the extent that they are applicable to the AUArts degree programs, as determined by the Registrar's Office. Transfer credit is assessed and awarded by the Registrar's Office in accordance with the transfer decisions outlined in the Alberta Council on Admissions and Transfer.

Upon submission of official transcripts, transfer credit evaluations are completed for applicants who have completed coursework at another recognized post-secondary institution where an articulation agreement exists.

The following limits and conditions apply:

For courses which have not been previously assessed, detailed course syllabi/outlines may be required.

- Students must submit course syllabi/outlines by the end of the first term of attendance at AUArts.

Some departments may additionally require a portfolio as evidence of equivalent studio achievement.

Grades - Only those courses completed with a grade of "C" (60%) or better will be considered for transfer credit.

Residency Requirement - In order to receive an undergraduate degree from the Alberta University of the Arts, students must complete at least 50% of the total number of credits required for their program, including their final 30 credits completed, in attendance at AUArts. For this reason, transfer applicants will normally receive a maximum of two years transfer credit for equivalent study at another Institution.

Liberal Studies Courses – Offered through the School of Critical and Creative Studies, liberal studies courses completed at the University or University transfer level, as determined by the Registrar's or Admissions Office, will be considered for transfer credit.

Science Courses - Courses in science beyond the introductory level and professionally related courses will only be considered for transfer credit if completed within ten years of the current academic year.

Studio Courses - Studio courses are typically considered for transfer credit if completed within ten years of the current academic year. However, studio courses taken more than ten years prior to the current academic year may be considered for transfer credit upon portfolio assessment.

Advance Placement/International Baccalaureate - Students who present approved courses in Advanced Placement (AP) examinations will receive transfer credit for coursework completed with grades of "4" or higher in AP subjects. Official transcripts are required. Students who present approved courses in International Baccalaureate (IB) examinations will receive transfer credit for coursework completed with grades of "5" or higher in IB subjects. Official transcripts are required.

Block Transfer - Transfer credit from Block Transfer Agreements will be applied in accordance with the signed Memorandum of Understanding.

Evaluation - Transfer credit evaluation will be considered for applicants to or students in an AUArts credit program. Prospective students can review the ACAT website for current transfer credit decisions.

Prior Learning Assessment

PLAR involves assessing and recognizing a person's knowledge and skills, acquired through work/life experiences, non-formal and informal learning, in relation to applicable program or course learning outcomes.

A PLAR application fee will be paid before the PLAR assessment can commence. The application fee is charged on a per course basis. Applications submitted at different times will be charged individually. The fee is non-refundable, and proof of payment must be submitted with the PLAR application to the Registrar's Office. The submission of a PLAR application does not guarantee credit will be awarded.

The Chair of the School in which PLAR credit is sought determines, on a case-by-case basis, the appropriate evaluation method for PLAR. PLAR decisions are final and not eligible for appeal.

If PLAR credit is awarded, the student will pay the PLAR tuition fee for the course(s) awarded, as outlined in the Academic Calendar. This fee is not charged if the PLAR application is unsuccessful.

Credit earned through PLAR will be recorded on the transcript with the appropriate course subject, number, and a grade code of PLA.

Limitations:

- PLAR applicants must be current AUArts students, accepted into a degree program.
- Credit awarded through PLAR will only apply to the designated course and will not fulfill the prerequisite(s) to that course.
- AUArts students are required to fulfill the Residency Requirements outlined in the Academic Calendar. Credits awarded through PLAR cannot be used to fulfill AUArts Academic Residency Requirements.
- PLAR credit granted at AUArts does not guarantee that PLAR credit will be recognized or granted at other post-secondary institutions.

PLAR Assessment:

A PLAR assessment may include (but is not limited to) the following:

- Written challenge exam
- Oral exam or interview
- Performance assessment
- PLAR portfolio assessment
- Course equivalencies involving evaluation of non-university/collegiate and/or non-credit programs, courses, letters of recognition/"certificates" and designations.

There are two categories of PLAR and each of these categories has different guidelines and documentation requirements. Students will only be charged one fee if their application includes both PLAR 1 and PLAR 2 categories.

PLAR 1: Recognition based on academic or course equivalency (non-credit)

To qualify, approximately 80% of the course content and experiential learning must be comparable the AUArts course. The course may have been offered by a post-secondary institution, other training organization, an employer or a community learning resource. The course must meet the learning outcomes and academic rigour of the AUArts course.

Granting Guidelines:

The equivalent course must have been completed at a post-secondary institution or equivalent. Course work completed within 10 years will be considered.

PLAR 2: Recognition based on work experience and/or previous knowledge

AUArts may be able to grant credit for knowledge and skills a student possesses. The first step in PLAR 2 is to evaluate the student's knowledge and skills against the learning outcomes of the courses the student wishes to challenge. Detailed learning outcomes for courses are available from the AUArts website. Review specific program guidelines for specialized requirements and ensure the program will grant recognition for work experience.

REGISTRATION

Registration Eligibility

To be eligible to register a new or returning student must pay a non-refundable confirmation deposit as indicated in their offer of admission to the University. Deposits will be applied to tuition and fees upon registration.

How to Register

Students register online, using webService. Each student is assigned a day and time when registration may begin for the upcoming academic year.

Full-time and Part-time Students - Registration Status

In order to be considered a full-time student:

- During a full-term (Fall, Winter, or Spring/Summer) a student must maintain a minimum registration of 9 credits per term.
- During a Spring term a student must maintain a minimum registration of 6 credits per term.
- Where an accommodation has been made for a student under the Alberta Human Rights Act, the full-term minimum registration of 6 credits is required and during a spring term minimum registration of 4.5 or 6 credits is required.

In order to be considered a part-time student, a student will register in less than the minimum credits required for full-time registration status, per term.

Priority Registration

During the priority registration period access to registration will be assigned to students based on credits earned as indicated on the AUArts transcript, in the following order:

- a) New students, new incoming transfer students, and continuing students who have:
 - i. 0-24 credits,
 - ii. 25-30 credits.
- b) Continuing students and new incoming transfer students with,
 - i. 90 or more credits,
 - ii. 60 to 89 credits,
 - iii. 31 to 59 credits.
- c) If a further subgrouping is required, it will be based on cumulative GPA. There will be a random priority registration assignment in the case of a tie with students who have the same number of credits and cumulative GPA.

Open Studies, Incoming Visiting and Incoming Exchange Students

Open studies students including incoming visiting and exchange students access registration starting on the date identified in the Academic Schedule. (Listed as Non-degree and Visiting Student.)

Registration Limitations

Registration Restrictions: When registration opens, there will be a minimum two-week window when some required courses are temporarily restricted and available for registration only to those students who have declared a major in that area.

The registration system will be configured such that a student is unable to:

- a) register in classes that overlap time periods or create time conflicts,
- b) register in multiple sections of a single course in a term.

A student may be restricted from registration because of a hold placed on their registration privileges related to outstanding financial obligations to AUArts. Registration hold information is available to a student on webService.

A student is prohibited from registering in more than 18 credits in a term. Where there are exceptional circumstances, the student may request an exception to be approved by the program Chair.

Prerequisites

Prerequisites, including prerequisite courses and prerequisite restrictions, are identified in the Academic Calendar where applicable and must be met by the first day of the term or students will risk being deregistered from the course.

Prerequisite course(s) and prerequisite restriction(s) are defined in the Academic Calendar for each course where applicable and are in place to restrict access to the course to students based on previously successfully completed courses and/or admitted degree, major, year of study, etc.

Students who do not meet prerequisites but feel they have the required knowledge and skills to be successful can request a prerequisite waiver by submitting a Prerequisite Waiver Request form. Students do not receive course credit for a waived course prerequisite(s). Prerequisite waivers are not automatic and are at the discretion of the program Chair.

Waitlists

Where demand exceeds course capacity, a course waitlist will be maintained.

- a) In order to access the waitlist, a student must meet the course prerequisites, prerequisite restrictions, and registration restrictions (which are in place minimally for the first two weeks of the registration period).
- b) Students must add themselves to the waitlist through webService.
- c) Waitlists are restricted such that a student registered or waitlisted in one section of a course cannot waitlist for another section of the same course in the same term.

Fourth year students (90 or more credits) will be given priority on the waitlist by first-come first-served sequence; all other students are added to the waitlist in a first-come first-served sequence.

When a space becomes available, a student will be notified through their AUArts email that they have a specific window of time within which to accept the seat and process the registration. It is the student's responsibility to monitor their AUArts email and register within this window.

- a) If a student does not register within the registration window, the seat will be offered to the next individual on the waitlist.
- b) A student who misses their registration window may add their name again to the open waitlist.

Waitlists will be closed 72 hours (weekdays) before the add/drop deadline and cleared 24 hours (weekday) before the add/drop deadline each term, providing for registration on a first-come first-served basis in the final day of add/drop.

Audit Course

Audit course registration takes place for two days, starting the day after the add/drop deadline in a term for Fall, Winter and Spring terms as indicated in the Academic Schedule (Dates & Deadlines). See AU-Audit in the Undergraduate Final Grading section of this Academic Calendar. See the Academic Calendar: Fees for more information.

Limitations:

1. Audit status is only permitted in the School of Critical and Creative Studies course offering.
2. To audit a course, there must be space available in the course and the student must have permission from the instructor to attend the class.
3. A student audits a class with the understanding that they may not participate in the class discussions (except by invitation of the instructor), submit projects or assignments for assessment, or sit for exams.
4. Non-degree students auditing a course are granted the same access to University services as community users.

Add/Drop Course(s)

A student can deregister from a course on webService until the add/drop deadline posted in the Academic Schedule (Dates & Deadlines).

A student who deregisters before the deadline is eligible to receive a refund of their tuition, excluding non-refundable fees, as posted on the website.

Withdrawal from a course

A student who withdraws from one or more individual courses after the drop deadline but by the withdrawal deadline posted in the Academic Schedule:

- a) is not eligible for a refund of tuition or fees,
- b) may do so without academic penalty,
- c) will be assigned a 'W' grade.

Withdrawal with Cause

In some extenuating circumstances, typically medical or compassionate, a student may request a withdrawal with cause, following the withdrawal deadline but before the end of the last day of classes. Such a request must be submitted to the Registrar and include related documentation. A student who is granted a withdrawal with cause:

- a) is not eligible for a refund of tuition or fees,
- b) may do so without academic penalty,
- c) will be assigned a 'WC' grade. See the Undergraduate Final Grades section of this Academic Calendar.

Withdrawal from the University

A student may officially withdraw from the University by the stated deadline posted in the Academic Schedule (Dates & Deadlines). See also Leave of Absence in the Academic Regulations of this Academic Calendar. See Academic Calendar: Fees for more information.

ACADEMIC REGULATIONS

The following are the Academic Regulations in effect for the Academic Year for which this Calendar is published. The University reserves the right to make changes in regulations governing degree programs from time to time. General Faculties Council (GFC) is the University's senior academic governing body and it is GFC that is responsible for academic regulations that appear in the Academic Calendar.

AUArts Email Address – University Communications

Once admitted to the University, students are assigned an AUArts email account. All departments of the University will use it to communicate all information with the student including but not limited to timetable, registration, wait lists, changes to program requirements, awards, graduation, overdue books, outstanding fines and other matters. Students are responsible for checking their AUArts email address on a regular basis.

Admissions Deferral

A new student admitted to AUArts, prior to the end of the add/drop deadline, may consult with the Admissions unit to request a deferral of admission to a future term. See the Admissions section of this Academic Calendar.

Change of Address

Each student must provide a local address at the time of registration and is responsible for reporting subsequent changes to the Registrar's Office as they occur. The University will only mail written correspondence concerning progression to the last address on the student's file and will be deemed adequate notification. The University takes no responsibility for inconvenience, loss, or difficulties arising out of documents incorrectly mailed due to a student's failure to report an address change to the Registrar's Office.

Change of Name

A student must notify the Registrar's Office of an official change of legal name and must provide official supporting documentation from Vital Statistics Canada confirming the change. Accepted documentation includes: Birth Certificate, Marriage Certificate, Divorce Decree, Passport or Driver's license.

Chosen Name

AUArts supports chosen names (versus legal names) for students for unofficial documents, course registration and email. New students have the option to select a chosen name as part of the admissions process. Continuing students will be notified of the process for opting for a Chosen Name. Note that official University documents (i.e. transcripts and parchments) are only issued using the student's Legal Name.

Declaring a Major

New students (except transfer students) are admitted to the Bachelor of Fine Arts, First Year Studies major.

Students should declare a preferred major in the BFA program once they have successfully completed 30 credits of First Year Studies. Students must declare a major upon completion of 60 credits.

Students will declare a major as part of their application to the BDes program.

In consultation with a student advisor, a student may change their declared major. Students are cautioned that changes in majors may require additional courses to be completed in order to meet graduation requirements.

Declaring a Minor

Students may, though are not required to declare a minor. A minor represents a collection of courses based on a discipline. A minor normally consists of 6-8 courses (18-24 credits) with a coherence based on discipline, theme and/or methodology. AUArts offers minors to students, across degree programs. See the Minors section in this Academic Calendar.

Degree Program Requirements – Year of the Academic Calendar

A student will follow the program (degree + major) requirements, stated in the Academic Calendar, that are in effect for the year they are admitted to their program. When a student's enrolment at the University is interrupted and the student subsequently is readmitted to a University program, the student shall be governed by the Academic Calendar in effect for the year they are readmitted to their program.

When a student applies to a different degree, the student will follow the program (degree + major) requirements, stated in the Academic Calendar, that are in effect for the year they are admitted to their new program.

When a student initiates a change or declaration of major within the same degree, the student will follow the program (degree + major) requirements that are in effect in the Academic Calendar when the change is requested and approved.

A student may opt to change their Academic Calendar Year and follow the program (degree + major) requirements of any Academic Calendar from their most recent declaration up to the current Academic Calendar Year.

Where a required course for a degree program is no longer offered, the School(s) may specify an alternate.

Students are governed by the current Academic Calendar in other matters including but not limited to, the Academic Schedule (Dates & Deadlines), fees, course prerequisites, and other policies and procedures.

Dropping/Deregistering from a Course

Students have the opportunity to Drop/Deregister from (and/or Add) a course until the posted deadline in the Academic Schedule (Dates & Deadlines). Students who drop a course before the deadline are eligible to receive a refund of their tuition, excluding non-refundable fees as posted in the Academic Calendar.

Exchange and Study Abroad

AUArts students wishing to complete coursework at another post-secondary institution through an Exchange and Study Abroad agreement must follow the Exchange and Study Abroad procedure.

Leave of Absence (LOA)

Although students are expected to maintain continuous registration (excluding spring/summer), a continuing student experiencing personal, extenuating circumstances may request a leave of absence for one or two terms (fall and/or winter).

An individual who discontinues enrolment at AUArts for a fall or winter term without declaring a Leave of Absence and would like to enroll again will be required to reapply to the University.

A new student admitted to AUArts does not qualify for an LOA but may refer to 'Admissions Deferral' for information.

Letter of Permission

AUArts students wishing to complete coursework at another post-secondary institution for credit toward their AUArts degree will apply to the Registrar's Office for a Letter of Permission prior to registration in the course(s). This process will determine if the chosen course(s) at the host institution will be accepted for credit at AUArts. Credit for courses completed on a Letter of Permission will not be awarded without an official transcript confirming successful completion of the course with a minimum "C" letter grade. The student is responsible for ensuring that an official final transcript is forwarded to the Registrar's Office. The conditions and limits established for determining transfer credit will apply to courses completed on a Letter of Permission.

Mailing Address

The University may use regular post to contact students in matters relating to their grade changes, academic standing and financial status at the University. Students are responsible for updating their address with the Registrar's Office. The University takes no responsibility for inconvenience, loss or difficulties arising from a student's failure to provide a correct address or change of address to the Registrar's Office.

No Show Procedure - Registration

Students who do not attend one of the first two meeting times of a course or contact the instructor through email by the end of the business day of the second meeting of the class may have their registration removed as per the No Show Procedure.

Records

Student records are maintained by the Registrar's Office and are confidential. Public information consisting of the student's full legal name, dates of attendance, program of study, date(s) of graduation and record of awards attained may be released at the discretion of authorized personnel of the Registrar's Office.

All other information maintained in the Registrar's Office is confidential and will not be released to any third party without a student's written permission. Student requests to review their own file will be received in writing and reviewed by the Registrar. Faculty and administrative officers of the University may also access student records on presumed legitimate interest.

Residency Requirement

In order to receive an undergraduate degree from the Alberta University of the Arts, students must complete at least 50% of the total number of credits required for their program, including their final 30 credits completed, in attendance at AUArts. For this reason, transfer applicants will normally receive a maximum of two years transfer credit for equivalent study at another institution. If the student declares a Minor within their program, they must complete at least 50% of the total number of credits required for the Minor at AUArts in order to meet the Residency requirement.

Transfer Credit (TC) including those credits assigned as a result of MOBX or EXCH courses and Prior Learning Credit (PLA) cannot be used toward the AUArts Residency requirement.

Student Appeals

A student who wishes to lodge an appeal of an academic or non-academic policy, procedure and/or regulation should contact the Registrar's Office for appropriate appeal procedures.

Transcripts

Official transcripts will contain a student's complete academic record and will be issued only at the written request of the student. Transcripts are not official unless they bear the University seal and the signature of the Registrar.

Requests for official transcripts should be made to the Registrar's Office using the Transcript Request Form. A fee per copy must accompany the request. Official transcripts will not be released to students with outstanding financial obligations to the University or reciprocal institutions until the outstanding account is cleared. Outstanding financial obligations may take the form of, but are not limited to, outstanding tuition, fees, library loans or fines (including loans or fines owing to institutions with which the University has reciprocal borrowing agreements), emergency student loans, jewelry kits or tools, audio/visual equipment, woodshop and tool bank loans.

Unofficial transcripts are available through the University's student webService system.

UNDERGRADUATE FINAL GRADING PROCEDURE

Assignment of Final Grades

In assigning final grades, instructors are responsible for applying the evaluation and specific grading criteria distributed. Instructors shall assign final grades according to the University grading system approved for the course.

Course work cannot be submitted by the student to the instructor for assessment after the last day of the exam period (SCCS, SCEM, SVA) or the last day of classes (SCD) as defined in the Academic Schedule, except in the fulfillment of a course after an "I" grade has been assigned.

An instructor may submit a grade change, approved by the Chair, up to the end of the following month after the final grade submission deadline (i.e. by January 30th for a grade submitted in December). Final grades to replace the "I" grade will be submitted by the deadline as indicated in the Academic Schedule.

A student may appeal a final grade as indicated in the Final Grade Appeal Procedure.

Submission of Final Grades and Grading System

Each faculty member will record and report students' final grades, according to official class lists, to the Registrar's Office, by the final grade submission deadline as defined in the Academic Schedule. Grades must be submitted by each faculty member for the courses they are teaching using the AUArts webService.

Faculty will assign letter grades according to the grading mode approved for the course.

i) Normal Letter Grade Mode

Letter Grade	Grade Point	Percentage	Description
A+	4.0	95-100%	Outstanding - achievement of learning outcomes to an exceptional level
A	4.0	90-94%	Excellent - achievement of learning outcomes to a very high level
A-	3.67	85-89%	
B+	3.33	80-84%	Commendable – achievement of learning outcomes to a high level
B	3.0	75-79%	
B-	2.67	70-74%	
C+	2.33	65-69%	Satisfactory – achievement of learning outcomes to an acceptable level
C	2.00	60-64%	
C-	1.67	55-59%	
D	1.0	50-54%	Minimal Pass – achievement of learning outcomes to a minimum level
F	0.0	<50%	Fail – minimal level of learning outcomes not achieved

ii) P – Pass / NP – No Pass Grade Mode

A grading option available to limited, approved courses. Courses so specified will be identified in course outlines and descriptions.

P – Assigned by the instructor, a passing grade assigned results in credits earned. The 'P' grade is not included in the calculation of grade point average.

NP - Assigned by the instructor, a no-pass grade assigned results in no credits earned. The 'NP' grade is not included in the calculation of grade point average.

iii) P - Pass / F – Fail Grade Mode

A grading option available to limited, approved courses. Courses so specified will be identified in course outlines and descriptions.

P – Assigned by the instructor, a passing grade results in credits earned. The 'P' grade is not included in the calculation of grade point average.

F – Assigned by the instructor, a failing grade results in no credits earned. The 'F' grade is included in the calculation of grade point average.

Other grades that may be assigned include:

AU – Audit

Assigned by the Registrar to a student who has the permission of the instructor to register in a course for which the student will receive no formal evaluation. Audit status is only permitted in the School of Critical and Creative Studies course offerings. No credits are earned. An "AU" grade is not used in the calculation of grade point average. The grade cannot be appealed.

For the Winter 2020 term, AU was an option selected by a student who did not successfully complete a course at AUArts.

CR - Transfer Credit

Assigned by the Registrar to a student for equivalent credit course work completed at an accredited post-secondary institution with a grade of 'C' or better (60% on a percentage scale). A student receiving a "CR" grade will be awarded credits which may be applicable to meet program requirements. The "CR" grade is not included in the calculation of grade point average. The assessment outcome cannot be appealed.

Prior to September 1, 1985, a code of "CMR" - Credit Mark Rating - was assigned to transfer both a credit and a grade, which was included in grade point average calculations. Prior to September 2021, CR was used to denote Transfer Credit.

For the Winter 2020 term, CR was an option selected by a student who successfully completed a course at AUArts but opted not to receive a letter grade.

PLA – Prior Learning Credit

Assigned by the instructor. Credit awarded may be applicable to meet program requirements. The "PLA" grade is not used in the calculation of grade point average. The assessment outcome cannot be appealed.

W - Withdrawal

Assigned by the Registrar to a student who officially withdraws from a course by completing a course withdrawal form, after the add/drop period and prior to the withdrawal deadline as defined in the Academic Schedule. A "W" grade is not used in the calculation of grade point average.

A student who officially withdraws from the University, as evidenced by a "Withdrawal from the University" form, at any time during the term will be assigned a grade of "W" for each course in which they were registered.

WC – Withdraw with Cause

Assigned by the Registrar to a student who, in extenuating circumstances, requests a late withdrawal by submitting a "Course Withdrawal with Cause" form after the withdrawal deadline but prior to the end of the term as defined in the Academic Schedule. A "WC" grade is not used in the calculation of grade point average. Where a "WC" grade replaces a final grade, the grade point average will be recalculated.

WR – Withdrawal Required

Assigned by the Registrar as directed by the Chair or AVP-Student, when a student is required to be withdrawn from a course and is unable to attempt to complete the required outcomes during the term in which they are registered. This grade may be assigned related to health and safety concerns in a studio or practicum or as an outcome of a student conduct hearing. A 'WR' grade cannot be replaced by a student initiated 'W' or 'WC' grade. A 'WR' grade is not used in the calculation of grade point average.

L – Placeholder Grade Symbol

Assigned by the Registrar to indicate that the student is active in the program but is not taking courses in a given term (Leave of Absence) or is taking all term courses at another institution with the appropriate authorization. An 'L' grade is not used in the calculation of grade point average. This grade may also be assigned by the Registrar as directed by the MFA committee, to indicate satisfactory progress in a course that has not yet reached completion. In this case, the student would be required to register in the same course in the next term.

In addition to the grades described above, the following temporary grade symbols may be assigned and will be replaced by a final letter grade submitted by the instructor as a final grade change.

AI – Administrative Incomplete

A temporary grade symbol assigned by the Registrar to a student if the instructor has not submitted a final grade by the final grade submission deadline. The "AI" grade symbol is not to be used as a substitute for an "F" grade. This grade symbol is not included in the calculation of grade point average. When the final grade is submitted to replace the "AI" grade symbol, the grade point average will be recalculated.

I - Incomplete

A temporary grade symbol assigned by the instructor to a student in extenuating circumstances on compassionate grounds as approved in writing by the instructor of the course. The "I" grade symbol is not to be used as a substitute for an "F" grade. Final grades cannot be changed to an "I" grade symbol. An "I" grade symbol will revert to an "F" grade if a grade change is not submitted by the instructor prior to the Incomplete Grade Deadline for the term. This grade symbol is not included in the calculation of grade point average. When the final grade is submitted to replace the "I" grade symbol, the grade point average will be recalculated. Note: For those students who have applied to graduate, an "I" grade in the winter term will likely impact degree graduation eligibility for the spring and will likely delay graduation.

Release of Final Grades

The Registrar's Office will post the final grades on the student transcript at the end of each term. A student with outstanding financial obligations to the University will not be entitled to an official transcript until the outstanding account is cleared.

Calculation of Grade Point Average (GPA)

Each student's grade point average is calculated at the end of every term and after a final grade change.

A term grade point average (GPA) shall be calculated by:

- a. Multiplying the grade point achieved by the credit weight assigned for each course,
- b. Totalling the weighted grade points from (a) above, and
- c. Dividing the total from (b) by the total of the course credits.

A cumulative grade point average (CGPA) represents the same calculation as above but is calculated using all courses completed.

Final Grade - Appeal Procedure

The Final Grade – Appeal Procedure is Under Review. Please refer to the procedure online at:

<https://www.auarts.ca/about-auarts/governance/policies-and-procedures>

UNDERGRADUATE ACADEMIC STANDING

A student's academic standing is determined at the end of the fall and winter terms; the spring terms are exempt.

Academic Standing

- a) **Good Academic Standing.** A student, whether full-time and part-time, must obtain a term grade point average of at least 1.67 to remain in good academic standing.
- b) **Academic Probation.** A student who fails to obtain a term grade point average of 1.67 will be placed on academic probation for the next term for which they register. To return to good academic standing, the student with a probationary status must obtain a term grade point average of at least 1.67 for the probationary term.
- c) **Academic Withdrawal.** A probationary student who fails to obtain a term grade point average of at least 1.67 for the probationary term will be assigned the academic standing, "Academic Withdrawal" which includes a notation on the student's academic transcript. The student will be required to withdraw from the University and will not be eligible for readmission to the University for a minimum period of 12 months from the date of their Academic Withdrawal.
 - i) Academic Withdrawal will not be assigned at the end of the Fall term. In its place, the "Academic Probation" status will continue into the next term in which the student enrolls.
 - ii) An individual who is readmitted to the University after a period of academic withdrawal, will be placed on academic probation and will be subject to the conditions specified above. A readmitted student who fails to obtain an average of at least 1.67 during this probationary term will be academically withdrawn from the University and will not be eligible for future readmission. (See Admissions Procedure)
 - iii) The University recognizes that a student experiencing extenuating circumstances may be unable to maintain the required minimum GPA. As a result, a student experiencing extenuating circumstances who wishes to appeal the assignment of their academic standing, Academic Withdrawal, may submit a letter to the Registrar requesting that the Probationary status be extended. The letter, with a recommendation from the Registrar, will be forwarded to the Provost and Vice-President Academic, for decision. The decision of the Provost may not be appealed.

President's Honour Roll

A student who successfully completes a minimum of 12 credits in a term and obtains a minimum grade point average of 3.67 in that term shall be placed on the President's Honour Roll. A "President's Honour Roll" notation will appear on the student's academic transcript.

Limitations

1. A student who achieves a passing grade may not repeat a course for additional credit. This means that a student can repeat a course but credit for only one successfully completed course will be counted toward the program requirements.
2. When a student repeats a course, all grades earned in those courses will be counted in the cumulative grade point average.

AWARDING OF CREDENTIALS

Applying to Graduate

A student should ensure they are eligible to graduate by confirming they have met all academic program requirements by reviewing the appropriate Academic Calendar / Program Planning Guide and meeting with a Student Advisor.

A student who is expecting to graduate within the current academic year will apply by the deadline specified in the AUArts Academic Schedule (Dates & Deadlines) and pay the required graduation application fee, regardless of whether or not they plan to attend convocation. The University is not responsible for ensuring that eligible candidates apply to graduate.

If appropriate, a student must declare their Minor by the deadline to apply to graduate.

A student must clear all financial obligations to the University to be eligible to graduate.

A student with outstanding financial obligations to the University will be allowed to participate in the convocation ceremony but will not be awarded their credential or receive their parchment until the financial obligation has been cleared.

Meeting Graduation Eligibility

AUArts has defined graduation requirements for each program (degree + major) as published in the Academic Calendar. A student must satisfy requirements related to credits, courses, and grade point average for their program of study. To qualify for graduation from a program a student must be admitted to the program and meet the graduation requirements stipulated in the Academic Calendar governing the academic year of their last admission to the program.

Eligibility to graduate is verified by the Registrar and approved by the appropriate School Council.

Credential and Credential with Distinction

A student who meets all the academic program requirements will be awarded the appropriate credential, as evidence of their program completion, upon graduation. The awarding of the credential is noted on the academic transcript and is evidenced by the parchment.

When the student has declared a Minor, that Minor will be acknowledged on the student's transcript upon graduation from their program, provided there has been successful completion of the specified Minor requirements, but will not be noted on the parchment.

A student who has met all academic program requirements and has also attained a 3.67 cumulative grade point average will have a "With Distinction" notation appear on their academic transcript, along with the graduation notation, and on the parchment.

Parchment

The parchment is a document made of superior paper used for recognizing the awarding of the credential and is awarded to all graduates as part of the Convocation ceremony in May. The original parchment is provided during the Convocation Ceremony or mailed to the graduand after the Ceremony.

Additional and Replacement Parchments

Additional copies and replacement parchments are available upon request. Refer to the Tuition & Fees part of this Academic Calendar.

AUArts graduates who were previously awarded the Bachelor of Fine Arts Degree in Visual Communications Design may apply to change their credential from the BFA to the Bachelor of Design. To receive the BDesign credential, Visual Communications Design BFA graduates must:

- 1) Make an application in writing to the Registrar,
- 2) Surrender their BFA parchment, and
- 3) Submit the applicable credential replacement fee.

Awarded Posthumously

A credential may be awarded posthumously to a deceased student who had successfully completed their program or was enrolled in the final term of their program. Posthumous awards will be noted on the academic transcript and parchment.

STUDENT ACADEMIC ACCOMMODATIONS

AUArts is committed to decreasing and/or eliminating academic barriers to students with disabilities in accordance with the Alberta Human Rights Act and the Canadian Charter of Rights and Freedoms. Students with diagnosed sensory, learning, cognitive, physical, neurological, psychological, and temporary disabilities that may affect academic success have access to special services that support the development of an accommodation plan to assist with successful completion of programs and courses.

Accommodation(s) provide for changes made to an education rule, standard, policy, practice, or environment, which enables students with disabilities to experience equal opportunities as others without compromising academic standards. Academic Accommodations require supporting documentation to develop a short term or annual plan based on identified needs. While AUArts will work diligently to provide students with appropriate accommodations, there is no duty to provide instant or perfect accommodation.

Access to Academic Accommodations at AUArts is often a coordinated effort between the faculty, the student and Student Services in the best interests of the student, the study body as a whole, the requirements of the course(s) and available resources.

Accommodations at AUArts are classified as Basic Accommodations or Enhanced Accommodations:

Basic Accommodation Services are supported by the University and include exam accommodations such as extended time, distraction-free environments or use of personal computing (hardware and/or software) technology as well as adjustments to class attendance expectations, and/or extended time for course assignments. Students requiring basic accommodation services are required to register with Student Services. Once registered, the staff will work with you to create an Accommodation Plan. Current medical documentation or similar supportive documentation is required.

Enhanced Accommodation Services (such as Sign Language Interpreters and/or captioning services – CART) are funded through Alberta Student Aid or similar grant programs, often directly to the student. Students requiring enhanced accommodation services with unique resource requirements are required to register with Student Services. Once registered, the staff will work with you to create an Accommodation Plan. Current medical or similar supportive documentation is required.

Accommodations for missed classes, tests, exams or critiques will not be provided for:

- Vacations
- Weddings
- Travel
- Other personal reasons

Academic Support Services are available to all AUArts students free of charge, and without the need for registration or disclosure of any conditions or disabilities. No documentation is required to access academic support services. Academic Support Services include:

- Academic Advising
- Psychological Counselling (with the AUArts Counsellor)
- Learning Assistance Programming – Tutoring, writing support and learning strategies

Roles and Responsibilities – Academic Accommodation

The duty to accommodate is a shared responsibility between students and University employees. Students requiring accommodation are responsible for:

- Registering with Student Services through learning.assistance@auarts.ca prior to the start of term or as soon as the illness/injury or disability is diagnosed. Students are required to complete the Request for Accommodations Form.
- Completing all necessary forms in a timely manner. Note that the forms provide for confirmation of the nature of the disability and the recommended accommodations. Documentation may include psycho-educational assessments, medical reports and/or other related materials. Documentation should be current (up to 3 years old). Documentation need only be provided once unless there are changes to a student's disability or medical condition. Personal information submitted is collected under the authority of the Freedom of Information and Protection of Privacy Act and is confidential.
- Submitting, to Student Services through learning.assistance@auarts.ca, course syllabi and examination dates within two weeks of the start of term.
- Sharing the Student-Faculty Accommodation Contract with all relevant faculty
- Arranging funding for costs associated with Enhanced Accommodations or the purchase of services, equipment and supplies.

University staff and faculty are responsible for:

- Ensuring all students are aware of the process for registration with Student Services regarding Academic Accommodations.
- Facilitating reasonable accommodation(s) with faculty, problem solving where necessary.
- Implementing accommodations as required.

EXCHANGE AND STUDY ABROAD

Undergraduate AUArts students may apply to spend one term of their third year of study on an exchange at a partner institution at one of our Association of Independent Colleges of Art and Design (AICAD) partners or one of our own international exchange partners in Australia, Europe, and the United Kingdom. Exchange programs typically involve a reciprocal tuition waiver, whereby students pay tuition and program fees to AUArts and earn credit towards their degree while studying at a partner institution.

Students interested in programs outside of our formal exchange relationships can consider Study Abroad opportunities, being a visiting student at another University on a letter of permission. AUArts students visiting other universities are required to apply directly to the host University and are responsible for paying tuition and program fees directly to the host University.

AUArts also has summer residency opportunities. For these programs, AUArts students pay affiliate institutional fees to the host University as per Study Abroad programs.

Application information is posted on the AUArts website under Exchange & Study Abroad. Applications for exchange programs are due by the deadline as noted in the Academic Schedule (Dates & Deadlines) and will be submitted to advsing@auarts.ca.

To participate in the Exchange program students must:

- Have completed First Year Studies.
- Have declared a major.
- Have completed a minimum of 60 credits applicable to their degree requirements.
- Have a cumulative GPA of 3.0 or higher at the time of application and before departure.
- Submit an application by the deadline to the Exchange and Study Abroad Committee.
- Request a Letter of Permission.
- Pay the application processing fee as stated in the Fees Section of the Academic Calendar.
- Provide all required documentation and fees to the host institution, if admitted to the Exchange Program; and
- Pay tuition and mandatory fees to AUArts during term of study.

Information on the Exchange and Study Abroad opportunities are available on the [AUArts website](#).

To participate in a Study Abroad program, students must meet the requirements to be a Visiting Student on a Letter of Permission (also see Transfer Credit in this Calendar).

Students accepted to an Exchange Program are required to complete Exchange and Study Abroad Course Approval Form prior to departure and receive approval for required and/or elective courses taken abroad. Any updates to the Exchange and Study Abroad Course Approval Form upon arrival at the host University must also be approved to ensure transfer credit.

Exchange students must be enrolled full time at AUArts while on exchange. See EXCH courses for more information.

Transfer credit will be pre-approved and allocated to replace required 300-level studio, studio elective or School of Critical and Creative Studies course equivalents. A minimum of the equivalent of a "C" grade (60-64%) is required to transfer credit to AUArts. Due to University Residency Requirements, students who transfer to AUArts in the third year are not eligible to apply for the Exchange Program.

Study Abroad students are responsible for ensuring that a final academic transcript is sent to the Registrar's Office. Transfer credit will be assessed upon receipt of the Academic Transcript from the host institution.

STUDENT CONDUCT

The Student Conduct Procedure is Under Review. Please refer to the procedure online at:

<https://www.auarts.ca/about-auarts/governance/policies-and-procedures>

Academic integrity is grounded in the belief in fundamental values such as honesty, trust, fairness, respect and responsibility. The University endeavors to create and maintain a positive and productive learning environment, an environment where there is:

- Respect for the dignity of all;
- Fair treatment of individuals;
- Respect for academic freedom;
- Respect for University resources and the property of individuals and
- Respect for confidentiality.

The [Student Conduct Procedure](#) applies to student conduct that occurs on campus, in a course or other activity offered by the University or when a student is representing the University. The Procedure covers both academic and non-academic misconduct.

Academic Misconduct

Academic misconduct is the giving, taking or presenting of information or material that unethically or dishonestly aids oneself or another in any work which under normal circumstances is to be considered in the determination of a grade or the compilation of academic requirements or the enhancement of a student's record or academic career.

Non-Academic Misconduct

Non-academic misconduct is related to the protection of individuals, property, University functions, activities and services, false information and identification, possession or use of dangerous objects, drugs or alcohol, aiding in the commission of an offence, contravening other laws or University policies, failure to comply with a sanction or violating the standards of classroom and studio behaviour.

Complaints regarding suspected non-academic misconduct may be submitted by individuals using a Complaint Report and attach documentation (as applicable) to the Associate Vice President, Student Affairs, the Registrar or Campus Security.

CAMPUS REGULATIONS

Alcohol Use

Liquor may only be consumed in licensed areas in accordance with Alberta Liquor Control Board (ALCB) licensing requirements. ALCB regulations prohibit the consumption of alcohol in unlicensed areas.

Animals on Campus

AUArts campus allows for animals on campus providing they are either a service dog, a guide dog, an emotional support animal as authorized under the Duty to Accommodate Procedure, animals serving as part of an emergency services unit (i.e. police, fire or ambulance) or, as approved by the University, through an [Animal on Campus Application](#).

Authorized animals must be on a leash, displaying City of Calgary licenses and any other licenses required, be under the direct control and supervision of its owner or handler and may not be left unattended.

Art Installations & Exhibitions

Art installations in areas other than those designated as critique, studio or exhibition spaces must be pre-approved by the Director of Facilities and must not constitute a hazard or potential injury to any constituent group within the University. For information on booking space for exhibitions or critiques in designated gallery and exhibition spaces please see the area Educational Art Technician.

Building Access

Regular Hours: AUArts campus is open to those authorized to gain access from 7:00 am to 1:00 am, seven days a week, except for advertised closures.

Summer Hours: AUArts campus is open to those authorized to gain access from 7:00 am to 11:00 pm, seven days a week, except for advertised closures.

ID Cards

AUArts ID Cards will be issued to all full-time, part-time, students/staff/faculty, including students enrolled in Continuing Education and Professional Development courses.

Faculty, staff and students are required to wear an AUArts ID card at all times while on campus.

Lost and Found

The University Lost and Found is located in the Security Office in the Main Mall.

Personal Property

Students, faculty and staff at AUArts are responsible for their own personal property. Personal electrical appliances are not permissible in studio areas under any circumstances. Students are advised to be cautious and are asked to report any suspicious persons or activities to Security staff on duty.

Security

The Security Office is located in the Main Mall on the 3rd level of campus. Security can be reached at 403-680-1451 or by email at security@auarts.ca.

Sexual Violence

AUArts does not tolerate Sexual Violence, and is committed to its prevention as provided for in the [Sexual Violence Policy](#). Resources for students and employees are available in the [Sexual Violence Policy Appendix A](#). The [Critical Path](#) for Reporting Sexual Violence and the [Sexual Violence Report Form](#) provide support and guidance for reporting. AUArts Security is available to guide students and/or employees in the reporting of any alleged occurrences of Sexual Violence.

Smoking and Cannabis

AUArts is a non-smoking campus and the City of Calgary by-laws prohibit the consumption of marijuana in public places in the City*. Both the AUArts [Substance Use](#) and [Non-Smoking](#) Policies provide guidance on restrictions. Students are not permitted to be impaired while in studios. The use, distribution, offering, possession or selling of cannabis on campus is strictly prohibited. Individuals found in contravention of these regulations will be subject to the provisions of the Student Conduct Procedure.

*<https://www.calgary.ca/csps/abs/bylaws-by-topic/public-consumption-of-cannabis.html>

HEALTH & SAFETY REGULATIONS

Accidents

First aid kits are easily accessible across the campus and their locations are marked on the black Health & Safety boards located inside each studio. The primary First Aid Station on the Mall level in the Security Office. All accidents or injuries, regardless of severity, must be reported to the instructor, the area technician and to Security staff on duty, preferably within 24 hours and in all cases within 48 hours. Students must also complete an Incident form available from the Security Office or on the AUArts Safe App.

Chemicals

Students will have access to and be present in areas where controlled chemicals are used. It is expected that students follow all directions from instructors and technicians regarding these products and their safe use and disposal. Students are required to also familiarize themselves with all Workplace Hazardous Materials Information Sheets (WHMIS 2015) where applicable.

Emergencies

The following should occur in all emergency situations:

- Give assistance or direction as appropriate;
- Call for help using emergency telephones located throughout the University or press 911 on a phone;
- Complete an Incident Report with Security. Security can be reached at 403-284-7672.

Students and staff are required to familiarize themselves with the emergency telephones in their studio and working areas. Instructions are posted on the black Health & Safety boards throughout inside each studio.

The University may provide for emergency transportation in the case of injury or illness that does not require 911 transportation. Such transportation may be arranged by contacting Security at 403-284-7672 or the University switchboard at 403-284-7600.

Fire and Safety

All students should familiarize themselves with the fire warning systems, extinguishers and emergency exits in their individual areas as well as other emergency procedures, which are posted throughout the studio areas.

Many art materials are hazardous, however with proper care and attention they can be used safely. The Health Safety and Security Committee are comprised of representatives from the AUArts Students' Association, faculty, staff (AUPE) and University administration. Individuals with concerns about safe studio practices should contact their committee representative.

Weapons on Campus

AUArts prohibits the possession of any weapon or prop weapon, except as set forth for use in class/studio and/or with Art Models as per the Weapons on Campus Policy. Calgary Police services will be notified in all cases where an unauthorized weapon is found to be on AUArts property. An individual in possession of an unauthorized weapon or prop weapon may also be subject to disciplinary action up to and including expulsion from the University or termination of employment, in accordance with AUArts' policies, procedures or employee collective agreements.

PATHWAY PROGRAM REQUIREMENTS

The [ArtStream Certificate Program](#), offered in conjunction with the AUArts School of Continuing Education and Professional Development is designed to provide a bridge to an art, craft and design education. Please review the program requirements including program progression and minimum grade requirements, [online here](#).

Certificate - ArtStream

The ArtStream Certificate Program is a university transition program designed to provide a bridge to an art and design education and provides concurrent delivery of:

- Bridging of specific academic skills to a post-secondary level;
- Specialized courses to complement the objectives of AUArts Liberal Studies courses; and
- Reduced course load of AUArts studio and Liberal Studies classes.

Course Code	Course Title	Credits
Non-Studio Requirements School of Critical and Creative Studies (12 Credits)		
AHIS 101	Themes in Pre-Modern Art and Visual Cultures: Before 1789	<input type="checkbox"/> 3 _____
CCST 100	Introduction to Critical and Creative Studies	<input type="checkbox"/> 3 _____
STRM 101 STRM 102	Art History Preparation Writing and Critical Thinking Skills for Art History	
STRM 201 STRM 202	Writing and Critical Thinking Skills for Humanity Humanities Preparation	
= CREDIT FOR ENGL 100	Writing for Critical and Creative Practices	<input type="checkbox"/> 3 _____
DRWF 110	Drawing I	<input type="checkbox"/> 3 _____
DRWF 120	Drawing II	<input type="checkbox"/> 3 _____
Studio Requirements (3 Credits)		
	One studio class	<input type="checkbox"/> 3 _____
	Credits Required for Graduation	18 credits

BFA – First Year Studies (After ArtStream)

Students who have successfully completed the ArtStream Certificate program are invited to apply to the BFA – First Year Studies program (FYS2) to complete the requirements prior to declaring their preferred major in the BFA. In order to finish the first year requirements, students will complete the following in the Fall term.

Course Code	Course Title	Credits
Non-Studio Requirements School of Critical and Creative Studies (3 Credits)		
AHIS 100	Themes in Modern and Contemporary Art and Visual Cultures 1789-present	<input type="checkbox"/> 3 _____
3D Studio Requirements (9 Credits)		
CRMC 101	Ceramics (3D)	<input type="checkbox"/> 3 _____
FBRE 102	Fibre (3D)	<input type="checkbox"/> 3 _____
GLSS 101	Glass Casting (3D)	<input type="checkbox"/> 3 _____
GLSS 102	Hot Glass (3D)	
GLSS 103	Light and Glass (3D)	
JWLM 101	Jewellery and Metals (3D)	
OBDF 110	Object Design (3D)	
SCLP 101	Sculpture (3D)	
FBRE 101	Fibre 2D	
MADT 101	Exploring Media Culture	
PHTG 101	Photography	
PNTG 101	Painting	
PRNT 101	Print through Drawing	
PRNT 104	Pixels and Print	
VSCM 101	Design Fundamentals	
VSCM 102	Design Colour Fundamentals	
PCPR 100	Art and Design Foundations	
	To complete First Year Studies (FYS)	12 credits

UNDERGRADUATE DEGREE REQUIREMENTS

Programs

Alberta University of the Arts offers four-year undergraduate programs leading to Bachelor of Fine Arts (BFA) and the Bachelor of Design (BDes) degrees. The Bachelor of Fine Arts and the Bachelor of Design programs emphasize studio practice placed in social and cultural contexts through an integrated studio and School of Critical and Creative Studies curriculum.

The BFA, First Year Studies, is a common first year experience for both degrees. Required and elective courses are offered through the School of Communication Design, the School of Craft and Emerging Media, the School of Critical and Creative Studies and the School of Visual Art.

General Degree Requirements

The **Bachelor of Fine Arts (BFA)** degree is offered with majors in Ceramics, Drawing, Fibre, Glass, Jewellery and Metals, Media Arts, Painting, Print Media, and Sculpture.

Students are initially admitted into the Bachelor of Fine Arts, First Year Studies major, and should declare their preferred major once they have successfully completed 30 credits. Students must declare a major upon their completion of 60 credits. Students must be in good academic standing when they declare a major.

Students must complete a minimum of 120 credits as defined and required for each BFA Program to earn the BFA degree.

Consult the School of Craft and Emerging Media and School of Visual Art for detailed information about BFA Programs.

The **Bachelor of Design (BDes)** degree is offered with majors in Photography and Visual Communications Design. Study streams in Visual Communications Design that focus learner interest are available in Advertising & Graphic Design and Illustration & Character Design. The Bachelor of Fine Arts, First Year Studies major is the common first year of studies at AUArts and is the admission pathway to the Bachelor of Design. Students are eligible to apply to the BDes after successfully completing First Year Studies.

Students must complete a minimum of 120 credits as defined and required for each BDes Program to earn the BDes degree.

Consult the School of Communication Design for information on the BDes Program.

Bachelor of Fine Arts - First Year Studies

The Bachelor of Fine Arts, First Year Studies major is the common first year of studies at AUArts leading to the Bachelor of Fine Arts Degree and is an admission pathway to the Bachelor of Design majors. The First Year Studies major includes required and elective courses offered from the School of Communication Design, the School of Craft and Emerging Media, the School of Critical and Creative Studies and the School of Visual Art.

First Year Studies involves the completion of 30 credits of Studio and Non-Studio coursework.

Course Code	Course Title	Credits
Non-Studio Requirements School of Critical and Creative Studies (12 Credits)		
AHIS 100	Themes in Modern and Contemporary Art and Visual Cultures 1789-present	<input type="checkbox"/> 3 _____
AHIS 101	Themes in Pre-Modern Art and Visual Cultures: Before 1789	<input type="checkbox"/> 3 _____
ENGL 100	Writing for Critical and Creative Practices	<input type="checkbox"/> 3 _____
CCST 100	Introduction to Critical and Creative Studies	<input type="checkbox"/> 3 _____
2D Studio Requirements Studio Drawing (6 Credits)		
DRWF 110 OR DRWF 115	Drawing I OR Design Drawing I	<input type="checkbox"/> 3 _____
DRWF 120 OR DRWF 125	Drawing II OR Design Drawing II	<input type="checkbox"/> 3 _____
3D Studio Requirements (3 Credits)		
CRMC 101 FBRE 102 GLSS 101 GLSS 102 GLSS 103 JWLM 101 OBDF 110 SCLP 101	Ceramics Fibre 3D Glass Casting Hot Glass Light and Glass Jewellery and Metals Object Design Sculpture	<input type="checkbox"/> 3 _____
Elective Studio Requirements (9 Credits)		
FBRE 101 MADT 101 PHTG 101 PNTG 101 PRNT 101 PRNT 104 VSCM 101 VSCM 102 OBDF 110 CRMC 101 FBRE 102 GLSS 101 GLSS 102 JWLM 101 SCLP 101 PCPR 100	Fibre 2D Exploring Media Culture Photography Painting Print through Drawing Pixels and Print Design Fundamentals Design Colour Fundamentals 3D Object Design Ceramics Fibre 3D Glass Casting Hot Glass Jewellery and Metals Sculpture Art and Design Foundations	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____

School of Communication Design

The School of Communication Design (SCD) offers the Bachelor of Design (BDes) degree with majors in Visual Communications Design and Photography. Visual Communication Design has two streams –Illustration & Character Design and Graphic Design & Advertising.

Bachelor of Design Degree Program

Admission to the Bachelor of Design majors is competitive and is based on a combination of GPA and portfolio assessment in conjunction with the successful completion of First Year Studies (FYS) or equivalent. Refer to the Admissions part of this Academic Calendar for information about applying to the BDes program, the majors and streams of study.

Upon successful completion of a Bachelor of Design degree, students will be prepared to engage in independent advanced applied research to inform and support the design process, apply advanced strategic problem-solving concepts, techniques and approaches to develop sophisticated design solutions, understand the significance of audience's cultural, business and social factors in the context of specific communication problems and social and market conditions and demonstrate a professionally competent working understanding of tools and technology in the creation, reproduction and distribution of creative concepts and effective communication solutions.

BDes Visual Communications Design - Graphic Design and Advertising Stream

The Graphic Design and Advertising Stream prepares students to be clear and creative visual communicators, focusing on conceptual inventiveness in mediums that speak to contemporary culture.

Requirements for the BDes. Visual Communication Design Major Graphic Design & Advertising Stream

Progression	Courses and Electives	Credits
First Year Studies	6 Studios AND 4 SCCS Courses	30
Second Year – Bachelor of Design		
Studio - Required	Choose five: VSCM 212, VSCA 211, VSCA 221, VSCD 221, VSCM 211, VSCM 221	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	VSCM 225 One 200-level AHIS One 200-level ENGL One of 200-level CCST OR 200-level SOSC	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level Studio Course One 200-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Design		
Studio - Required	Choose four: VSCA 319, VSCA 323, VSCA 331, VSCM 329, VSCD 321, VSCD 323, VSCD 328, VSCD 329	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 300-level PPRL One 300-level ENGL -ENGL 317 highly recommended One 300-level AHIS One 300-level AHIS	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Design		
Studio – Required	VSCM 416 Choose three: VSCA 412, VSCA 422, VSCA 423, VSCD 410, VSCD 411, VSCD 420, VSCD 421	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course Two 400-level from: VSCA, VSCD, VSCH, VSCI, VSCM, PHTG	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

Note: VSCM.225¹ is not designated a School of Critical and Creative Studies course officially but is provided during the 2021-22 academic year as a needed digital requirement of the program of study. This accommodation will be removed once the digital requirements are resolved in FYS at which time this place will be a School of Critical and Creative Studies course as per the Major Model.

BDes Visual Communications Design- Illustration and Character Design Stream

The Illustration and Character Design Stream prepares students excel in character design, storytelling and sequential narrative and create compelling ideas and images that communicate powerfully and clearly.

Requirements for the BDes. Visual Communication Design Major Illustration & Character Design Stream

Progression	Courses and Electives	Credits
First Year Studies	6 Studios AND 4 SCCS Courses	30
Second Year – Bachelor of Design		
Studio - Required	VSCM 212 VSCM 213 VSCM 220 VSCM 223 VSCM 224	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	VSCM 225 One 200-level AHIS One 200-level ENGL One of 200-level CCST OR 200-level SOSC	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level Studio Course One 200-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Design		
Studio - Required	Four of: VSCM 314, VSCM 322, VSCM 324, VSCI 317, VSCI 327, VSCI 329	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 300-level PPRL One 300-level ENGL -ENGL 317 highly recommended One 300-level AHIS One 300-level AHIS	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Design		
Studio – Required	Four of: VSCI 414, VSCI 415, VSCI 424, VSCI 425, VSCI 426, VSCH 416, VSCH 417, VSCH 427, VSCH 428, VSCH 429	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course Two 400-level from: VSCA, VSCD, VSCH, VSCI, VSCM, PHTG	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

Note: VSCM.225¹ is not designated a School of Critical and Creative Studies course officially but is provided during the 2021-22 academic year as a needed digital requirement of the program of study. This accommodation will be removed once the digital requirements are resolved in FYS at which time this place will be a School of Critical and Creative Studies course as per the Major Model.

BDes Photography

Graduates of the Photography major will be visually literate, culturally aware critical thinkers and creative problem solvers and life-long learners who are technically proficient using photography from informed and ethical perspectives.

Students in advanced years of the Bachelor of Design Program – Photography are advised to seek support from a Student Advisor regarding Program requirements.

Requirements for the BDes Photography Major (updated June 14, 2021)

Progression	Courses and Electives	Credits
First Year Studies	6 Studios AND 4 SCCS Courses	30
Second Year – Bachelor of Design		
Studio - Required	PHTG 217- Lighting 1 PHTG 227 - Lighting 2 PHTG 229 - Digital Photography: Camera & Workflow PHTG 230 - Post-Production Techniques PHTG 231 - Design for Photographic Image	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 200-level AHIS One 200-level ENGL One of 200-level CCST OR 200-level SOSC	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level Studio Course One 200-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Design		
Studio - Required	PHTG 316: Applied Photography 1: Portrait + Organic Form PHTG 327: Applied Photography 2: Imaging for Communications PHTG 326: Applied Photography 3: Spaces + Structures PHTG 328: Applied Digital Post-Production: Photoshop 2	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 300-level AHIS One 300-level ENGL One 300-level SOSC One 300-level PPRL	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Design		
Studio – Required	PHTG 416 PHTG 418 PHTG 426 PHTG 427	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies - Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

*Effective 2020/2021, the Photography Major has changed course titles and descriptions for the following 200 level courses: PHTG 217, 227, 229, 230 and 231. Students who started the Photography Major prior to 2020/2021 should contact a Student Advisor to confirm requirements.

School of Craft and Emerging Media

The School of Craft and Emerging Media (SCEM) offers the Bachelor of Fine Arts Degree (BFA) with majors in Ceramics, Fibre, Glass, Jewellery and Metals and Media Arts with Minors in Ceramics, Fibre, Glass, Jewellery and Metals, Media Arts and Object Design and Fabrication.

In addition to the School of Craft and Emerging Media BFA options, the School of Visual Art offers electives in Drawing, Painting, Print Media and Sculpture with Minors in Print Media.

Bachelor of Fine Arts Degree Program

Students should declare a major in a BFA program once they have successfully completed 30 credits. Students must declare a major upon completion of 60 credits.

In order to register in 200-level courses, students must have completed 24 credits of First Year Studies, of which 12 credits must be represented by studio courses.

BFA Ceramics

In the Ceramics program students explore the role of function, sculptural approaches, emerging technologies, historical precedents, and contemporary practice within a comprehensive, studio-based and theoretical program of study. Graduates will be able to integrate materials and processes appropriate to their individual studio practice through a comprehensive theoretical and practical understanding of ceramics. Students will complete a body of work demonstrative of an advanced awareness of the integration of conceptual considerations, aesthetic choices and problem-solving strategies through a focused work ethic. They will demonstrate knowledge of ceramic technology and be able to critically articulate, analyze and synthesize contemporary and historical discourses within the contexts of craft, design and fine art.

Requirements for the BFA Ceramics Major

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year– Bachelor of Fine Arts		
Studio Required	CRMC 215 CRMC 216 NASC 221	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 OR SOSC 200 One 200-level SCCS course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level SCCS OR Studio Course Two 200-level Studio Courses -CRMC.222 highly recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year– Bachelor of Fine Arts		
Studio Required	CRMC 315 CRMC 316 CRMC 320 ACAD 310 (Non-Program Specific Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300-level Studio Course One 200 OR 300-level Studio Course -CRMC 323 OR CRMC 333 recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year– Bachelor of Fine Arts		
Studio Required	CRMC 410 CRMC 411 CRMC 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	Two 300 OR 400-level Studio Courses -CRMC 444 is highly recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Fibre

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year– Bachelor of Fine Arts		
Studio Required	Three of: FBRE 210, FBRE 211, FBRE 212 FBRE 213, FBRE 218, FBRE 229	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 OR SOSC 200 One 200-level SCCS course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level SCCS OR Studio Course One 200-level Studio Course One 200-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year– Bachelor of Fine Arts		
Studio Required	ACAD 310 (Non-Program Specific Required Studio) Three of: FBRE 300, FBRE 311, FBRE 312 FBRE 320, FBRE 321, FBRE 322 FBRE 327	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300 level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year– Bachelor of Fine Arts		
Studio Required	FBRE 419 FBRE 451 FINA 450 (Non-Program Specific Studio) One of: FBRE 410, FBRE 411, FBRE 412 FBRE 420, FBRE 421, FBRE 422	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Glass

Glass graduates will apply creative problem solving through innovative thought, defined by analytical thinking skills combined with material understanding relevant to contemporary glass practice and express their understanding of their artistic relationship to contemporary art and culture, the international glass movement and craft ideals. Students will integrate relevant aspects of history, art theory and making technologies in their development of a sustained innovative studio practice and demonstrate knowledge of technical processes relevant to contemporary art and design practice.

Requirements for the BFA Glass Major

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year– Bachelor of Fine Arts		
Studio Required	GLSS 210 GLSS 212	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 OR SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level SCCS OR Studio Course Three 200-level Studio Courses -GLSS 222 is highly recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year– Bachelor of Fine Arts		
Studio Required	GLSS 310 GLSS 312 GLSS 320 ACAD 310 (Non-Program Specific Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies One 300-level General Studies	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year– Bachelor of Fine Arts		
Studio Required	GLSS 410 GLSS 412 GLSS 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Jewellery and Metals

The Jewellery and Metals program offers a multidisciplinary craft degree which explores ideas of making centered around ornamentation, the body, and functionality. Students investigate technical and material considerations within the discipline, contemporary aesthetics, and pressing conceptual questions and discourse of contemporary craft theory. Students will demonstrate the ability to design, critically analyze, problem solve, research, make technical decisions, develop concepts, and take calculated risks in the realization of projects from initial concept to finished object.

Requirements for the BFA Jewellery and Metals Major

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year– Bachelor of Fine Arts		
Studio Required	JWLM 205 Two of: JWLM 216 JWLM 220 JWLM 222	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 OR SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level SCCS OR Studio Course One 200-level Studio Course One 200-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year– Bachelor of Fine Arts		
Studio Required	JWLM 311 JWLM 320 JWLM 321 ACAD 310 (Non-Program Specific Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year– Bachelor of Fine Arts		
Studio Required	JWLM 410 JWLM 420 JWLM 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Media Arts – Interactivity Stream

Media Arts explores strategies, devices and technologies that carry, change, and effect messages, narratives, images, sounds, and experiences. Media Arts students learn how to use sensors, circuits, mechanical devices as well as video, film, sound, performance art, and multimedia to express themselves. The Interactivity Stream focuses on how artists create a dialogue between art and audience.

Requirements for the BFA Media Arts Major Interactivity Stream

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year– Bachelor of Fine Arts		
Studio Required	MADT 201 MADT 202 MADT 204	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 OR SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level SCCS OR Studio Course Two 200-level Studio Courses -CRMC 222, FBRE 212, GLSS 222, JWLM 205, SCLP 210, 211, 213, OR 214 recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year– Bachelor of Fine Arts		
Studio Required	MADT 301 MADT 304 MADT 307 ACAD 310 (Non-Program Specific Required Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course -CRMC 333; FBRE 312; GLSS 312; JWLM 321; SCLP 310, 312, OR 320 highly recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year– Bachelor of Fine Arts		
Studio Required	MADT 401 MADT 411 MADT 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Media Arts – Time-based Arts Stream

Media Arts explores strategies, devices and technologies that carry, change, and effect messages, narratives, images, sounds, and experiences. Media Arts students learn how to use sensors, circuits, mechanical devices as well as video, film, sound, performance art, and multimedia to express themselves.

The Time-based Arts Stream focuses on the expressive use of technology.

Requirements for the BFA Media Arts Major Time-based Arts Stream

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year – Bachelor of Fine Arts		
Studio Required	MADT 201 MADT 202 MADT 204	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 or SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200-level SCCS OR 200-level Studio Course Two 200-level Studio Courses -CRMC 222, FBRE 212, GLSS 222, JWLM 205, SCLP 210, 211, 213, OR 214 recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Fine Arts		
Studio Required	MADT 301 MADT 310 MADT 315 ACAD 310 (Non-Program Specific Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course -CRMC 333, FBRE 312, GLSS 312, JWLM 321, SCLP 310, 312, OR 320 highly recommended	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Fine Arts		
Studio Required	MADT 401 MADT 411 MADT 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

School of Critical and Creative Studies

The School of Critical and Creative Studies (SCCS) offers required and elective foundational and contextual non-studio courses, often referred to as Liberal Studies, in AUArts Degree programs.

Courses in SCCS are broadly categorized as Art History and General Studies. Art History (AHIS) includes all courses in Art History. General Studies includes courses in Critical and Creative Studies (CCST), English (ENGL), Social Science (SOSC), Professional Practices (PPRL) and Natural Sciences (NASC), noting that courses in Natural Sciences are offered through the School of Craft and Emerging Media.

"LIBERAL STUDIES"		
School of Critical and Creative Studies		School of Craft and Emerging Media
<i>Art History</i>	<i>General Studies</i>	<i>General Studies</i>
AHIS: Art History	CCST: Critical and Creative Studies	NASC: Natural Sciences
	ENGL: English	
	HUMN: Humanities	
	PPRL: Professional Practices	
	SOSC: Social Science	

School of Visual Art

The School of Visual Art (SVA) offers a Bachelor of Fine Arts Degree with majors in Drawing, Painting, Print Media and Sculpture with a Minor in Print Media.

In addition to the School of Visual Art's BFA options, the School of Craft and Emerging Media offers electives in Ceramics, Fibre, Glass, Jewellery and Metals and Media Arts, with Minors in Ceramics, Fibre, Glass, Jewellery and Metals, Media Arts and Object Design and Fabrication.

Bachelor of Fine Arts Degree Program

Students may declare a major in a BFA program once they have successfully completed 30 credits. Students must declare a major upon completion of 60 credits.

In order to register in 200-level courses, students must have completed 24 credits of First Year Studies, of which 12 credits must be represented by studio courses.

BFA Drawing

BFA Drawing graduates will be able to demonstrate subject literacy through effective speaking, writing and presenting, effectively critique one's own work and the work of others, demonstrate an understanding of research methodologies and a critical and creative approach to an independent artist practice. Further, graduates will use interdisciplinary concepts and approaches, apply advanced competition levels to a wide range of presentation methods, exhibit ethical judgement, recognize, and articulate personal strengths and limitations and express a personal creative identity and philosophy clearly.

Requirements for the BFA Drawing Major

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year – Bachelor of Fine Arts		
Studio - Required	DRWG 211 AND DRWG 214 OR DRWG 221	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 or SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	(One 200-level SCCS Course AND Three 200-level Studio Courses) OR Four 200-level Studio Courses	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Fine Arts		
Studio - Required	DRWG 311 DRWG 315 DRWG 321 ACAD 310 (Non-Program Specific Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Fine Arts		
Studio – Required	DRWG 411 DRWG 415 DRWG 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies - Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Painting

Graduates of the Painting major will demonstrate an understanding of historical and contemporary painting practices and be familiar with various techniques, skills and processes in order to make informed choices as relevant to individual studio art practice. Students will understand a wide range of media, materials and modes of critical inquiry and develop an understanding of critical language and vocabulary relevant to artistic research.

Requirements for the BFA Painting Major

Progression	Courses and Electives	Credits
First Year Studies	6 Studio AND 4 SCCS Courses	30
Second Year – Bachelor of Fine Arts		
Studio - Required	PNTG 223 or PNTG 225 PNTG 224 or PNTG 226	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 or SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	(One 200-level SCCS Course AND Three 200-level Studio Courses) OR Four 200-level Studio Courses	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Fine Arts		
Studio - Required	PNTG 300 PNTG 301 PNTG 302 ACAD 310 (Non-Program Specific Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies - Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 or 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Fine Arts		
Studio – Required	PNTG 400 PNTG 401 PNTG 402 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies - Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Print Media

Graduates of the Print Media Major will demonstrate strong verbal and written communication skills as it pertains to their practice, and be able to apply critical thinking and creative problem solving using wide-ranging and in-depth research. They will be able to articulate ideas, concepts and content in their art and produce work that is a synthesis of concept, technique and craftsmanship. Students will demonstrate technical competency in printmaking media and professionalism as print media artists that includes communal studio practices.

Requirements for the BFA Print Media Major

Progression	Courses and Electives	Credits
First Year Studies	6 Studios AND 4 SCCS Courses	30
Second Year – Bachelor of Fine Arts		
Studio Required	PRNT 210 OR PRNT 211 PRNT 212 OR PRNT 215	3 3
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 OR SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	(One SCCS Course AND Three 200-level Studio Courses) OR Four 200-level Studio Electives	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Fine Arts		
Studio Required	PRNT 314 ACAD 310 (Non-Program Specific Studio) Two of: PRNT 304 PRNT 310 PRNT 311 PRNT 312	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Fine Arts		
Studio Required	PRNT 406 PRNT 407 PRNT 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 or 400-level Studio Course One 300 or 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

BFA Sculpture

Sculpture majors will be able to employ a range of critical and contextual perspectives to initiate and complete a personal self-directed body of work and identify and comprehend the histories, theories and practices that comprise the discipline of sculpture. Students will demonstrate the exploration, adaptation, and application of a variety of practical methods and skills related to sculpture in the realization of personal self-directed artistic projects.

Requirements for the BFA Sculpture

Progression	Courses and Electives	Credits
First Year Studies	6 Studios AND 4 SCCS Courses	30
Second Year – Bachelor of Fine Arts		
Studio Required	SCLP 210 OR SCLP 211 SCLP 213 OR SCLP 214	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 200-level AHIS One 200-level ENGL One of either CCST 200 OR SOSC 200 One 200-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	(One Critical and Creative Studies Course AND Three 200-level Studio Courses) OR Four 200-level Studio Electives	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Third Year – Bachelor of Fine Arts		
Studio Required	SCLP 310 SCLP 321 SCLP 320 ACAD 310 (Non-Program Specific Studio)	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
School of Critical and Creative Studies Required	One 300-level AHIS One 300-level ENGL One 300-level General Studies Course One 300-level General Studies Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 200 OR 300-level Studio Course One 300-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Fourth Year – Bachelor of Fine Arts		
Studio Required	SCLP 410 SCLP 411 SCLP 451 FINA 450 (Non-Program Specific Studio)	<input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____ <input type="checkbox"/> 4.5 _____
School of Critical and Creative Studies Required	One 400-level SCCS Course One 300 OR 400-level SCCS Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Electives	One 300 OR 400-level Studio Course One 300 OR 400-level Studio Course	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
	Credits Required for Graduation	120

MINORS

A minor represents a collection of courses based on a discipline. A minor normally consists of 6-8 courses (18-24 credits) with a coherence based on discipline, theme and/or methodology. AUArts offers minors to students, across degree programs, in Animation, Comics, Ceramics, Fibre, Glass, Illustration, Jewellery and Metals, Media Arts, Object Design and Fabrication and Print Media.

Guidelines and Limitations:

A student may declare only one minor in their program.

- a) The student must have completed First Year Studies prior to declaring a minor.
- b) Students seeking a minor in Illustration & Character design are required to apply to the School of Communication Design prior to registration in courses. Contact a Student Academic Advisor for more information.
- c) The declaration of a minor must be made no later than the deadline for the Application to Graduate. See the Academic Schedule (Dates & Deadlines).

A student may apply up to three required courses from their major in their degree program to meet the requirements of the minor. Elective courses may also be used to meet the requirements of the minor.

Completing a minor may require the student to take courses above and beyond their major degree requirements.

Courses within the minor may have prerequisites. A course prerequisite may be an elective within the minor or may require the student to take additional courses.

Scheduling may prevent individual students from being able to access all courses in a specific minor in the same time frame as they are completing the requirements for their program.

A student must complete at least 50% of the total number of credits required for a minor at AUArts in order to meet the Residency requirement.

The minor will be acknowledged on the student's transcript upon graduation from their program, provided there has been successful completion of the specified minor requirements. Minors cannot be awarded after graduation from the degree program.

Animation Minor

Offered by the School of Communication Design

Available to all students. (Updated September 14, 2021)

Animation is a distinctive and highly influential form of expression in the dynamic of contemporary global culture. With this in mind, the Animation Minor, offered through the School of Communication Design, focuses on facilitating the development of original creators, providing a broad base of academic and technical support for exploration in the conceptualization and creation of digital and analog forms of expression in graphically created motion art works. This open approach will allow students to express themselves in various contexts, be it an animated short, transmedia explorations, spreadable media, narrative sequential arts, gallery installations, or one of the many other applications of these forms of media art.

This Minor will also strive to provide a foundation for visual and media literacy to further augment and strengthen the student's understanding and abilities beyond the applications of motion and narrative.

Students must complete six of the following course offerings, totaling 18 credits

- A minimum of three courses must be taken at the 200 level or higher
- A minimum of two courses must be taken at the 300 level or higher

	STUDIO REQUIRED (9 credits)	STUDIO ELECTIVES (3 credits)	CRITICAL and CREATIVE STUDIES (6 credits)
200-Level	ANIM 200 (3 credits)	DRWG 212 MADT 202 VSCM 213 VSCM 223	200-level ENGL (3 credits)
300-400 Level	ANIM 300 (3 credits) ANIM 320 (3 credits)	MADT 303 MADT 307 MADT 315 VSCM 314 VSCI 317 VSCM 432	300-level ENGL (3 credits)

Comics Minor

Offered by the School of Critical and Creative Studies

Available to all students

Comics, as an area of study is, at its core, the study of narration through images in sequence, typically but not always in combination with words.

Fundamentally interdisciplinary, it has many points of contact with Animation, Film, Print, Media Art, Popular Culture Studies and English but is clearly distinct from all of these areas. It is a form, the content of which can vary widely across historical eras and cultures and which, in recent years, has seen applications in fields as diverse as journalism, law, medicine, and archaeology.

Students must complete six of the following course offerings, totaling 18 credits.

- Two courses from List A* - 2 x 3 credits (6 credits total)
- One course from List A* *or* Box B** - 3 credits
- One course from List B** - 3 credits
- ENGL.222 Comics History *or* ENGL.202 Survey of Manga in Translation – 3 credits
- ENGL 333 The Graphic Novel – 3 credits

*List A Options:		**List B Options:	
ANIM 200	Animation I	ANIM 300	Animation II
DRWG 203	Representations of Nature	ANIM 320	Storytelling
DRWG 204	Drawing: The Human Figure	DRWG 301	Narrative
DRWG 205	Drawing: The Body	MADT 315	Audio and Video for Performance and Installation
DRWG 206	Drawing: Social Issues	PRNT 304	Print Through Drawing I
DRWG 207	Drawing: The Urban Environment	PRNT 312	Intermediate Silkscreen
DRWG 212	Drawing: Anatomy	VSCI 317	Storytelling and Environments I
MADT 202	Practices in Time Based Art	VSCM 314	Figure Illustration II
PRNT 212	Introduction to Silkscreen	VSCM 324	Figure Illustration III
PRNT 215	Image & Text Through Print		
VSCM 213	Anatomy for Illustrators		
VSCM 223	Figure Illustration I		

Ceramics Minor

Offered by the School of Craft and Emerging Media

Available to all students except BFA Ceramics majors

The Ceramics Minor allows students to choose their methodological focus while providing them with an overview of the discipline complemented by a focused, independently driven studio course (CRMC 320 or CRMC 323). Upon successfully completing the minor in Ceramics, students will have a comprehensive theoretical understanding of ceramics technology through a focused experiential and experimental study of materials as well as an active implementation of current health and safety practices in the ceramics studio environment.

The course sequence develops basic competence in the technical and aesthetic aspects of forming methods and surface treatments through a series of directed and independent studio projects. Through course content and independent research, students will develop a fundamental understanding of historical and contemporary ceramics practice.

Students must complete six of the following course offerings, totaling 18 credits

- A minimum of three courses must be taken at the 200-level or higher.
- A minimum of two courses must be taken at the 300-level or higher.

	STUDIO REQUIRED (9 credits)	TECHNOLOGY REQUIRED (3 credits)	STUDIO ELECTIVES (6 credits)
200 Level	Choose two (6 credits): CRMC 216 CRMC 215 CRMC 222	NASC 221 -recommended that students complete NASC 221 in winter of their second year	Choose one* (3 credits): ANY 200 or 300-level studio course in FBRE, GLSS, JWLM, SCLP or OBDF
300-400 Level	Choose two* (6 credits): CRMC 315 CRMC 316 CRMC 323 CRMC 444		

* Prerequisites are sequenced, (CRMC 215 for CRMC 315) and (CRMC 216 for CRMC 316). CRMC 323 requires any 200-level CRMC course. CRMC 444 requires (one 300-level CRMC and the NASC 221 course).

Fibre Minor

Offered by the School of Craft and Emerging Media

Available to all students except BFA Fibre majors

The Fibre Minor facilitates studio-based inquiry across surface design, weaving and mixed media. In all Fibre courses, contemporary practice and personal expression are highlighted. The Minor is envisioned as an access point for students exploring hybrid creative practices in which fibre-based methodologies are conceptually generative.

Second year courses focus on building a flexible skill base, encouraging students to combine techniques and materials in experimental ways. Studio health and safety and best practices for working in communal studio spaces are also covered. In third year, the curricular focus shifts toward the application of skill to realize independent, student-driven inquiry.

In combination the courses required for the Minor will provide basic technical competence along with an understanding of contemporary fibre practice in art, craft and design.

To fulfill the minor requirements students are required to complete total of 18 credits (6 courses).

Selection	Course Code	Credit/Hours
Two of	FBRE 210 FBRE 211 FBRE 212 FBRE 213 FBRE 218 FBRE 229	2 x 3 (6)
Two of	FBRE 311 FBRE 312 FBRE 320 FBRE 321	2 x 3 (6)
One of	200 or 300-level course in CRMC, GLSS, JWLM, OBDF or SCLP	3
One of	CCST 325 OR AHIS 313	3
		18

Glass Minor

Offered by the School of Craft and Emerging Media

Available to all students except BFA Glass majors

The Glass Minor focuses on the use of glass as a sculptural material through studio-based inquiry. Courses within this Minor will introduce students to an array of techniques, approaches to material, and idea development strategies in support of their goals. Through open pathways in the progression of classes, students in this minor may choose to focus on materially oriented approaches such as kiln forming or hot glass, or they may opt to pursue independent trajectories within our classes in support of conceptually driven ends.

Upon the completion of this Minor, students can expect to have a grounding in glass-related technical information including safe use of the studio, studio tools & equipment. They will have gained experience with a number of approaches to glass and will have developed a material focus using glass. They will have developed artwork using glass and a conceptual framework that supports their artwork and interest in Glass as a sculptural material.

To fulfill the minor requirements students are required to complete total of 18 credits (6 courses).

Selection	Code/Course	Credit/Hours
Two of	GLSS 210 GLSS 212 GLSS 222	6
Two of	GLSS 310 GLSS 312 GLSS 313 GLSS 320	6
One of	200 or 300-level 3-D oriented course (choose from CRMC, FBRE, JWLM, SCLP, OBDF course or ACAD 222, MADT 204, MADT 304, MADT 315)	3
One of	CCST 301 CCST 321 CCST 323 CCST 325 NASC 221 SOSC 301 SOSC 302 AHIS 300 AHIS 313 AHIS 324	3
		18

Illustration Minor

Offered by the School of Communication Design

Available to all students except BDes Visual Communication Design majors (Illustration & Character Design stream)

Requirements for the Illustration Minor:

- Students must complete 6 of the following 11 course offerings, totaling 18 credits at the 200-level and above, in a combination of courses taken from all three study areas.
- A minimum of two courses at each of the 200 and 300 levels must be completed.

Study Areas	100 Level Courses	200 Level Courses (min. 6 credits)	300 Level Courses (min. 6 credits)
SKILLS	VSCM 102 DRWF 125	VSCM 224	VSCM 314 VSCI 317
ANALYTICAL		VSCM 213	VSCI 329
CONCEPTUAL		VSCM 220 VSCM 223	VSCM 322 VSCI 327

NOTE:

- Prerequisite courses apply. VSCM 101, VSCM 102 and DRWF 125 required.
- All courses listed are elective.

Jewellery and Metals Minor

Offered by the School of Craft and Emerging Media

Available to all students except BFA Jewellery and Metals majors

The Jewellery and Metals Minor delivers a foundational skill set in the medium through the exploration of fabrication, casting and surface treatment. Additional courses from the Object Design and Fabrication Minor and Craft History and Theory will round out the Minor's offerings. Students pursuing this Minor will be challenged to work with a multitude of materials, making connections between the disciplines of art, craft, and design.

Requirements for the Jewellery and Metals Minor:

- Students must complete six of the following course offerings, totaling 18 credits.
- A minimum of three courses must be taken at the 200 level or higher.
- A minimum of two courses must be taken at the 300 level or higher.

	STUDIO REQUIRED (6 credits)	ANALYSIS/HISTORY (3 credits)	STUDIO ELECTIVES (9 credits)
200 Level	JWLM 205 (3 credits)		Any 200-level JWLM course (3 credits) Any 200 or 300-level course in ANIM, CRMC, FBRE, GLSS, JWLM, MADT, OBDP (OBDF recommended)
300-400 Level	JWLM 311 (3 credits)	Choose one* (3 credits): CCST 321 CCST 325 AHIS 313	Any 300-level JWLM course

* Prerequisite information: JWLM 205 is required for any other 200- or 300-level JWLM course

Media Arts Minor

Offered by the School of Craft and Emerging Media

Available to all students except BFA Media Arts majors (Interactivity Stream or Time-based Stream)

The Minor in Media Arts allows students to augment their developing practices with the technical, methodological, theoretical, and critical conceptual rigor of the Media Arts program. Students are able to choose from an assortment of pathways or mix and match their courses in a way that best supports their particular trajectories.

Students will be exposed to a variety of media, technologies, and practices, while challenging them to contextualize these within a critical theoretical and trans-disciplinary framework. Throughout the minor, students will develop strong technical and conceptual competencies and learn to maintain and renew their knowledge independently through life-long learning. This will not only serve them throughout their art practice but will support them in diverse future opportunities after graduation.

To fulfill the minor requirements students are required to complete total of 18 credits (6 courses).

Selection	Code/Course	Credit/Hours
Two of	MADT 201 MADT 202 MADT 204	2 x 3 (6)
Two of	MADT 304 MADT 307 MADT 310 MADT 315	2 x 3 (6)
One of	200 or 300-level course in CRMC, FBRE, GLSS, JWLM, SCLP, OBDF or ACAD 222 (another 3-D discipline)	3
One of	CCST 302 CCST 323 CCST 326 CCST 401	3
		18

Object Design and Fabrication Minor

Offered by the School of Craft and Emerging Media

Available to all students

The Object Design and Fabrication Minor goes beyond delivering proficiencies in digital fabrication technologies. In addition to the core OBDF courses, electives have been selected for this Minor from programs across each of AUArts' schools. All of these existing courses contribute to one of two additional designated study areas for the OBDF Minor: History, Theory and Context, and Invention Literacy and Fabrication Methodologies.

Students pursuing this Minor will be challenged to work collaboratively in an interdisciplinary studio environment, to develop skills that foster the synthesis of new and emerging technologies, to experiment with tools and materials as a means to understand and articulate the reciprocal relationships between matter and ideas, and to draw meaningful connections between adjacent disciplines within art, craft and design.

Requirements for the Object Design and Fabrication Minor:

- Students must complete six of the following course offerings, totaling 18 credits, in a combination of courses taken from all three study areas.
- A minimum of three courses must be taken at 200 level or higher.
- A minimum of two courses must be taken at 300 level or higher.

R- Required E - Elective	Object Design Core (6 Credits) R	Invention Literacy and Fabrication Methodologies (9 Credits) E	History, Theory, and Context (3 Credits) E
100 Level		OBDF 110 PRNT 104 VSCM 103 MADT 101	
200 Level	OBDF 210	Any 200-level studio in CRMC, FBRE, GLSS, JWLM, MADT, PRNT, OR SCLP	Any 200-level course in AHIS, ENGL, CCST, OR SOSC
300 Level	OBDF 310	Any 300-level studio in CRMC, FBRE, GLSS, JWLM, MADT, PRNT, OR SCLP	Any 300-level course in AHIS, ENGL, CCST, OR SOSC

NOTE:

- Courses listed under Object Design Core are required.
- All other courses listed are elective for this Minor.
 - One of OBDF 110, PRNT 104, VSCM 103 OR MADT 101 is highly recommended but not required.
 - MADT 204: Interactive Objects is highly recommended.

Print Media Minor

Offered by the School of Visual Art

Available to all students except BFA Print Media majors

Print Media Minor allows students to explore the rich traditions of printmaking, experiment with historical and contemporary processes, and devise new and innovative forms of expression within the medium.

Print Media majors acquire an understanding of historical and contemporary print processes, printing skills, and the ability to make innovative choices.

To fulfill the minor requirements students are required to complete total of 18 credits (6 courses).

Selection	Code/Course	Credit/Hours
Three of	PRNT 210 PRNT 211 PRNT 212 PRNT 213 PRNT 215 FBRE 211	3 x 3 (9)
Three of	PRNT 304 PRNT 314* PRNT 310 PRNT 311 PRNT 312 FBRE 321	3 x 3 (9)
		18

GRADUATE PROGRAM - MFA IN CRAFT MEDIA

Program Overview

The AUArts Master of Fine Arts in Craft Media (MFA) degree is the standard terminal degree required for teaching craft, design and visual art at post-secondary educational institutions. This program facilitates high-level, cross- disciplinary creative research in the context of emerging craft discourses. Graduate students will undertake practice- led investigations grounded in a comprehensive understanding of research methodologies, current pedagogy and professional practice.

Dedicated craft practitioners with relevant knowledge of critical and historical discourse will be admitted to the program. Successful candidates will demonstrate an active exhibition and/or publication record and possess attributes, capabilities and research interests that will contribute to their success as makers, teachers and scholars.

Building upon knowledge and competencies acquired at the undergraduate level, individual student progression in the MFA in Craft Media requires specialized focus, depth of research and learner autonomy throughout. As key participants in the creative research culture at AUArts, graduate students will discover, test, and transform knowledge in their chosen field.

The core of the MFA in Craft Media is practice-led research sustained through five Graduate Studio courses. Alongside studio work, students will advance established knowledge in their chosen field(s), as they investigate methodologies for research, pedagogy and professional practice. Research Methods and Craft Discourse seminars will provide a contextual framework and methodological approaches to facilitate the generation and application of original knowledge.

Graduate students may choose to work within one discipline (Ceramics, Glass, Fibre, or Jewellery and Metals) or they may develop a cross-disciplinary craft program of study or initiate an interdisciplinary program by adding another discipline to their craft specialization. In consultation with their Interim and then Principal Supervisor, students will develop and refine a Research Plan outlining anticipated research directions, methodologies and plans for practice- led research throughout the program.

During their individualized program of study, graduate students will be required to create and sustain an original body of studio work and corollary creative research that extends the boundaries of existing knowledge in their chosen field. The MFA in Craft Media culminates in the defense of a Thesis Project comprising a Thesis Exhibition and Paper.

Program Structure

The MFA in Craft Media is offered for full-time studies only. The minimum and maximum duration of study is as follows:

Level	Duration of study is normally 5 terms over 2 years	
	Minimum	Maximum
Master	1 Year* *subject to sufficient approved transfer credit	4 Years

Term 1 Fall (12 Credits)	Term 2 Winter (12 Credits)	Term 3 Spring/Summer (12 Credits)	Term 4 Fall (12 Credits)	Term 5 Winter (12 Credits)
Graduate Studio I (6) CRST 611	Graduate Studio II (6) CRST 612	Graduate Studio III (9) CRST 613	Graduate Studio IV (6) CRST 614	Graduate Studio V (12) CRST 615
Historical Craft Discourse (3) CRAH 630	Research Methods (3) CRRM 640	Elective I (3) TBD	Elective II (3) TBD	
Craft Discourse II (3) CRPR 660	Craft Discourse I (3) CRSM 621		Emerging Craft Discourse (3) CRSM 623	
	Mid-Program Review MAPR 600			Thesis Project Defense THES 600

Distribution of Credits	
Studio	39 Credits (65%)
Academic/Seminar	15 Credits (25%)
Electives	6 Credits (10%)
TOTAL	60 Credits

GRADUATE PROGRAM ADMISSIONS

Admissions to an Alberta University of the Arts MFA program is competitive and is based upon academic standing, a demonstrated studio practice, and a commitment to undertake a rigorous program of study as determined by the Graduate Program Committee. Prospective students should obtain information about admission requirements and procedures from the AUArts website or from the Research and Graduate Studies Office at graduatestudies@auarts.ca.

Applicants meeting the minimum University requirements for admission given below are not assured admission into any graduate program. Normally, each graduate program will have admission requirements in addition to the minimum published. Furthermore, program admission is limited to students whose background and interests are compatible with available resources and faculty expertise.

Academic Requirements

Minimum requirements for admission include:

- A relevant baccalaureate degree with a minimum GPA of 3.0 from a recognized institution.
- An adequate level of proficiency in English as evidenced by one of the following:
 - Successful completion of an undergraduate degree from a school where English is the primary language of instruction,
 - Achievement of an official Test of English as a Foreign Language (TOEFL) score of at least 93 on the internet-based test (iBT) with a minimum score of 20 in each of the four testing sections, 580 on the paper-based test (PBT), or 237 on the computer-based test (CBT), or
 - Achievement of a score of 7.0 or higher on the International English Language Testing System (IELTS),
 - Achievement of a score of 115 or higher on the Duolingo English Test (DET), or
 - The equivalent in other accepted measures of English proficiency.

MFA Application Guidelines

Application to the MFA program is online only via Apply Alberta. The application and accompanying materials must be submitted before the specified deadline.

Applicants are advised to check with the Research and Graduate Studies Office regarding application procedures and deadlines for their chosen graduate program.

Application Requirements and Admissions Process

Applicants are required to submit the following materials and documents as advised on the AUArts website

Digital Portfolio -The digital portfolio should include up to 20 examples of work. Applicants may upload images (jpg), video (mov, wmv, flv), audio (mp3) or PDF documents. Relevant publications (reviews, critical essays, etc.) (up to 3) authored by the applicant or others, as evidence of professional activity may be submitted in PDF format along with portfolio.

Statement of Intent

A Statement of Intent must:

- propose a plan of graduate study and research at AUArts;
- the statement should outline specific educational objectives and the applicant's expectations regarding graduate study,
- explain how the content/focus of the visual work represented in the portfolio provides a strong foundation for the proposed plan of study, demonstrate historical, theoretical, and critical awareness of the field of study and the applicant's relationship to it, highlight any interests and/or intentions, and
- identify potential faculty supervisors listing their names in prioritized order with rationale.

Applicants should submit their statement of intent with their portfolio.

Letters of Recommendation

Two letters of recommendation should be submitted by faculty members and/or professionals (with whom the applicant has most recently studied or worked) commenting on the applicant's educational and professional qualifications. At least one referee must be a faculty member. Each letter must include the full names and contact information of both the applicant and the referee. All referees must send their letters of recommendation as indicated on the AUArts website.

Transcripts

Applicants must ensure the submission of official transcripts from each post-secondary institution attended, as detailed on the AUArts Graduate Studies website. Official transcripts issued in a language other than English must be accompanied by notarized English translations. International applicants must submit detailed course descriptions, translated and notarized if not in English, in order for an evaluation to be completed.

Oral Interview

In addition to the general and program specific requirements, each applicant will be required to take part in an oral interview with at least two members of the Graduate Program Committee.

Curriculum Vitae

The CV should concisely outline related professional experience (exhibitions, publications awards) and activities that convey a sense of commitment to a career in the arts/ Maximum 4 pgs.

Transfer Credit

AUArts will consider transfer credit from applicants seeking advanced credit from a recognized institution and not have been used for any degree or diploma accreditation. The courses must be graded, graduate-level courses, and the performance must be equivalent to a B or higher at AUArts. Transfer credit is not normally given for courses taken more than five years before admission or for courses taken for the purpose of qualifying for admission.

Prior Learning Assessment

An individual who does not meet formal academic requirements but who has significant professional achievements may be considered for admission to a graduate program. The candidate must provide the relevant graduate program with clear evidence demonstrating a potential to successfully undertake the proposed program of study. Such a candidate is advised to make early contact with the Graduate Program Office. In all cases, the decision of whether the candidate will be admitted rests with the Graduate Program Committee.

Applicants are encouraged to visit the campus to see if the facilities and faculty match their requirements. If a visit is not possible the Research and Graduate Studies Office will be pleased to respond to specific inquiries by email graduatestudies@auarts.ca

Admission Categories

- **Regular**
Regular students may be admitted to a program providing that admission qualifications are met and appropriate resources are available.
- **Deferred**
A student who has been offered regular admission may request deferral of up to one year with approval from the Office of Research and Graduate Studies.
- **Conditional**
A conditional admission may be offered to an applicant who is substantially ready to undertake a program but who has not completed all admission requirements at the time of application. An offer of conditional admission will specify the remaining requirements to be met and a limited time period within which to meet them. Normally, the requirements must be fulfilled either prior to registering in the program, or within the first term of registration.

- **Qualifying**

A student may be admitted as a qualifying graduate student when the student meets the qualifications for admission but lacks the necessary background for a graduate program in a chosen area of specialization. A qualifying student is required to take more courses in a degree program than a regular graduate student. Upon satisfactory completion of a qualifying term or year, the student will be transferred to regular student status. Qualifying status will not be granted for a period exceeding one year.

- **Visiting and Exchange Students**

Students from other institutions may engage in course or research work at AUArts for credit at their home institution. It should be noted that admission as a visiting or exchange student does not guarantee later admission to the graduate program at AUArts. A visiting or exchange student must submit the appropriate application/approval form.

Acceptance of an exchange student is subject to coordination of program requirements between AUArts and the home institution as well as a Graduate Program Committee vetting of the student's background and AUArts' resources. Students from institutions with reciprocal fee agreements pay tuition fees at their home institution and any applicable general fees at AUArts. Students from institutions without such an agreement pay all fees at AUArts.

Application to a Second Graduate Degree

Applicants with a graduate degree from another University may apply for admission to a master's degree program at AUArts under the following constraints:

- no course work taken for the first degree shall count towards the second,
- none of the research completed for the first degree shall be replicated for the second.

Offer of Admission

An offer of admission to a graduate program shall specify the program to which the student is admitted, funding commitments, and any other details and conditions relating to the offer.

Readmission

A student who withdrew or was withdrawn from a program and wishes to be readmitted must apply for readmission to the graduate program. The submission of official transcripts for any academic work done since departure may be requested. If readmission is granted, then program requirements, completion time, funding commitments, and any other details and conditions will be stipulated in the offer of readmission. An offer of readmission to a graduate program will specify the program specifications, completion time, conditions related to the readmission, and any offer of funding.

Retention of Student Records

Graduate Students' files are kept in the Research and Graduate Studies Office. All application documents become the property of AUArts and cannot be returned to the students.

Admissions Dates and Deadlines

AUArts admits students annually to the MFA in Craft Media program in the Fall (September). If the date falls on a weekend or a holiday the deadline will be the next business day.

Fall Admission Dates for Canadian Students	
January 15	Application deadline for following September start
January 15	Portfolio, Statement of Intent, CV, final transcripts and letters of recommendation due
February 1	Official offers of acceptance sent
Please contact graduatestudies@auarts.ca	Late applications accepted - space permitting

Fall Admission Dates for International Students	
January 15	Application deadline for following September start
January 15	Portfolio, Statement of Intent, CV, final transcripts and letters of recommendation due
February 1	Official offers of acceptance sent
Please contact graduatestudies@auarts.ca	Late applications accepted – space permitting

Graduate Student Registration

Graduate students register for their program every term (Fall, Winter and Spring/Summer) throughout the tenure of their program. Registration dates and other information will be issued to eligible students by email. Registration information is available in the AUArts Academic Calendar or on the AUArts website.

It is recommended that MFA students follow the program structure to successfully complete the program within the stipulated time. Any changes to registration require consultation with their Principal Supervisor and Director of Research and Graduate Studies.

MFA Degree Progression

Progress Evaluation

Each student's Graduate Supervisory Committee meets at least once per term (except for the first and third term) to review their performance. The student is required to maintain at least a cumulative grade point average (CGPA) of B (3.0) or will be placed in academic probation. Students may be on probation for a maximum of one term.

- A student on academic probation who fails to achieve a 3.0 term CGPA by the end of the next term will be withdrawn from the program.
- A "C" grade or below indicates failure at the graduate level and cannot be counted toward Graduate Studies course requirements.
- An unreported grade or Incomplete (see below) is not calculated in determining the eligibility for academic probation.
- A student on academic probation may be granted a Leave of Absence with the understanding that re-enrollment is subject to conditions specified by the Director of Research and Graduate Studies. Conditions for re-enrollment will be specified in writing at the time the leave is approved.

Academic Probation for Graduate Students

Students are expected to maintain a cumulative grade point average (CGPA) of 3.0 or higher and pass all courses in each term of their program. Students who fail to maintain a CGPA of 3.0 will be placed on academic probation for the next term in which they register. In order to clear their standing, probationary students must achieve a CGPA of 3.0 or higher by the end of the probationary term.

Probationary students who fail to achieve a CGPA of at least 3.0 by the end of the probationary term will be academically withdrawn from the program and will not be eligible for readmission to the program for a minimum period of 12 months from the date of their academic withdrawal.

Students who have been academically withdrawn from the University must apply for readmission in accordance with normal admission deadlines and procedures. Students readmitted after a period of academic withdrawal will be placed on academic probation and be subject to the conditions specified above. Students who achieve a CGPA of at least 3.0 by the conclusion of this probationary term will be academically withdrawn from the program and not be eligible for future readmission.

Leave of Absence

Although students are expected to maintain continuous registration, a student may apply to go on leave if both of the following conditions obtain:

- a situation arises which makes it necessary to interrupt the graduate program, and
- no active and/or substantial use will be made of institutional facilities.

Permission for a leave of absence must be approved by the student's Principal Supervisor and the Director of Research and Graduate Studies. Students on leave are required to register during the registration period for each term by indicating "on leave" status when registering.

Leaves may be granted for up to one year for reasons such as:

- bereavement,
- care-giving responsibilities,
- maternity/parental leave,
- health requirements,
- political service.

A leave of absence fee will be applied for each term.

Graduate Grading Scale

The following grades are used at the graduate level:

Graduate Grading Scale			
Descriptor	Alpha Grade	Grade Point Value	% Equivalent
Outstanding – achievement of learning outcomes to an exceptional level	A+	4.00	95 – 100
Excellent – achievement of learning outcomes to a very high level	A	4.00	90 – 94
	A-	3.67	85 – 89
Commendable – achievement of learning outcomes to a high level	B+	3.33	80 – 84
	B	3.00	75 - 79
Achievement in a course of less than 3.00 (B) must be offset by higher marks in other courses – see below. Students must pass all courses	B-	2.67	70 – 74
	C+	2.33	65 – 69
	C	2.00	60 – 64
	C-	1.67	55 – 59
	D	1.00	50 – 54
Graduate students are required to maintain a cumulative grade point average (CGPA) of at least 3.00 (B) or will be placed on academic probation. Graduate students may be on probation a maximum of one term.			
Pass	P*	N/A	75 – 100
Fail	F	N/A	Under 75
Incomplete	I**	N/A	
Audit	AU	N/A	

*A grade of P is not used in grade point average (GPA) calculations.

**The "I" grade must be cleared prior to the end of the 8th week of the following term.

Resubmission of Coursework/Repeating Courses

Courses may not be repeated for credit. The Principal Supervisor may recommend resubmission of coursework for reassessment if the student's grades fall between B- to C (2.67 - 2.00) and the cumulative GPA is below B (3.00).

Resubmission of coursework for reassessment and submission of marks must be resolved before the fee payment deadline of the next academic term.

Course Work Extensions/Applying for an Incomplete

The Registrar's Office sets deadlines for the completion of coursework and grade submission for all courses taught at AUArts. Students are expected to meet these deadlines and are advised to plan their individual studio, self-directed learning and research projects accordingly.

Course Work Extensions may be assigned to a student in extenuating circumstances on compassionate grounds as approved in writing by the instructor of the course, in consultation with the Director of Graduate Studies. The student will be assigned an "I" grade for the course. The "I" grade is NOT to be used as a substitute for an "F" grade and will revert to an "F" grade if it is not cleared prior to the end of the eighth week of classes of the following term. This grade is not included in the calculation of grade point average, however when the "I" grade is changed to the final grade, the grade point average will be recalculated.

Mid-Program Review

The Mid-Program Review occurs for all MFA students at the end of the second term. The Mid-Program Review will be scheduled by the Principal Supervisor and the student. Please see the Graduate Student Handbook for further details.

Research Plan

At the core of the MFA in Craft Media pedagogical experience is the student's Research Plan. The Research Plan is built upon the student's Statement of Intent (submitted during application to the program) and is refined over the first two terms in consultation with the student's Interim and Principal Supervisors as part of Graduate Studios I and II.

Thesis Project Requirements

The MFA in Craft Media program culminates in a Thesis Project. The Thesis Project is composed of three parts: a Thesis Exhibition, Thesis Paper and a Thesis Defense. Taken as a whole, the Thesis Project will make a significant contribution to the body of knowledge in a given discipline. The Thesis Examination Committee expects that the successful Thesis Project will also:

- Evidence substantial knowledge of the published literature in the Thesis Project's subject area(s);
- Synthesize contextual knowledge of emerging discourse(s) in the student's chosen field;
- Apply appropriate levels of critical engagement with and analysis of the Thesis Project's subject area(s);
- Use appropriate and ethical research methods;
- Exhibit competency to undertake independent research and present the findings with clarity; and
- Be suitable for professional publication and/or dissemination.

Thesis Exhibition

The Thesis Exhibition is the core component of the Thesis Project. The Thesis Exhibition represents five terms of investigation and as such will be composed of a body of original studio work relevant to the student's chosen field of study. The presentation of The Thesis Exhibition should be well-considered and align to the student's research as defined in the Thesis Paper.

Normally, the Thesis exhibition will occur on campus and must be available for viewing before the day of the Thesis Defense to allow for viewing by the Thesis Examination Committee. For complete details of the timing and sequence of events related to the Thesis Project see the Thesis Guidelines appendix to the Graduate Student Handbook and/or Section 9 of the Consolidated Graduate Studies Procedures.

Professional documentation of the Thesis Exhibition is the responsibility of the student and must be included in the Approved Thesis Paper submitted to the Research and Graduate Studies Office for accession to the Luke Lindoe Library.

Thesis Paper

The Thesis Paper will demonstrate sustained critical inquiry and advance new knowledge in the field. The successful Thesis Paper will also engage with historical and emerging discourse(s) and provide relevant contextual information for the student's chosen subject area(s). Taken as a whole, the Thesis Paper must be a sound piece of scholarship that meets or exceeds academic standards for an MFA Thesis.

A Substantive Draft of the Thesis Paper will be submitted to the Graduate Supervisory Committee before the end of Graduate Studio IV and the Final Draft will be submitted early in the final term. Following the Thesis Defense, revisions may be required. Once completed, the Approved Thesis Paper including documentation of the Thesis Exhibition will be submitted to the Luke Lindoe Library. As with all other components of the Thesis Project, the Thesis Paper remains the intellectual property of the student.

For additional information regarding the Substantive, Final and Approved version of the Thesis Paper, see the Thesis Guidelines in the Graduate Student Handbook.

Thesis Defense

The goal of the Thesis Defense is to provide the student with an opportunity to present a summary of the Thesis Project to a public forum and respond to questions from the Thesis Examination Committee.

Requesting a Thesis Defense

When the student is ready to schedule the Thesis Defense, they must formally inform their Supervisor and together complete a Defense Set-up Request Form. The Defense Set-up Request form must be submitted to the Office of Research and Graduate Studies by December 1st of the fourth term.

Graduation Requirements for MFA Students

To graduate, MFA students must have done the following:

- Passed all courses with a minimum CGPA of 3.0
- Passed the Thesis Defense
- Completed all required revisions to the Thesis Paper
- Submitted the appropriate copies (1 electronic 1 hard bound copy) of the Final Thesis Paper to the Research and Graduate Studies Office and the Luke Lindoe Library.
- Completed, and submitted to the AUArts Library, the Non-Exclusive License to Reproduce and Lend Thesis form.

MFA students are responsible for ensuring they have met all their graduate degree requirements. Students must apply for graduation by completing and submitting the Application to Graduate Form to the Registrar's Office.

ACADEMIC GLOSSARY

Academic Day

The academic day runs from 8:00am - 10:00pm Monday through Saturday.

Academic Terms

- Fall Term - The period of the academic year which runs from September - December.
- Winter Term - The period of the academic year that runs from January - April.
- Spring Term - The period of the academic year that runs from May - June.
- Spring/Summer Term - The period of the academic year that runs from May - August.
- Summer Term - The period of the academic year from July - August.

Academic Year

The academic year runs from September 1 to August 31.

Anti-requisite

Courses that overlap sufficiently in course content that both cannot be taken for credit; also referred to as equivalent courses.

Chair (Program Chair or School Chair)

The administrative leader of a School at the University.

Course

A course is a unit of work extending through a term or session. Unless specified, courses may not be repeated for additional credit. Different courses can have different credit weights.

Corequisite

A course that must be taken prior to or in conjunction with another course.

Degree with Distinction

Is automatically awarded to students who, besides meeting all academic program requirements, have also attained a minimum GPA requirement.

Equivalent (Equivalent course)

Courses that are equivalent as denoted with an 'Equivalent' course element in the course description are courses that have been renamed or renumbered and both courses cannot be taken for credit.

Full-time Students (see also Part-time Students)

In order to be considered full-time during a full term (Fall, Winter, or Spring/Summer) a student must maintain a minimum registration of 9 credits per term. For more information see Registration, Full-time and Part-time.

GPA (Grade Point Average)

A numerical calculation of the course grades and course weights taken in a term. A cumulative Grade Point Average (CGPA) includes all courses a student has taken at AUArts. For details see the Undergraduate Final Grading section in this Academic Calendar.

Juried Evaluations/Critiques

Juried evaluations or critiques are forums for student/instructor discussions of an individual student's work and performance. Such evaluations often play an advisory role in the determination of a student's final grade.

Major

Primary area of specialization in an academic program. Requires the successful completion of a specified number of defined courses as per the Academic Calendar Program requirements for the year of entry to the major.

Minor

An optional secondary area of specialization in an area outside the program major. Requires completion of fewer courses than a major.

Part-Time Students (see also Full-time Students)

In order to be considered part-time, a student will register in less than the minimum credits required for full-time, per term. For more information see Registration, Full-time and Part-time.

PLAR - Prior Learning Assessment

The process of assessing and recognizing a person's knowledge and skills, acquired through work/life experiences, non-formal, and informal learning, in relation to applicable program or course learning outcomes.

PLAR Credit

Credit completed through prior non-formal learning accepted at AUArts.

PLAR portfolio – a collection of materials that records and verifies learning achievements and relates them to the learning outcomes of AUArts course(s).

President's Honor Roll

A student who successfully completes a minimum of 12 credits in a term and obtains a minimum grade point average of 3.67 in that term.

Prerequisite - Course

The requirement of the successful completion of one (or more) course(s) which must be met before registration is permitted into another course.

Prerequisite – Restriction

A permanent requirement, often the student major or year of study, which must be met to permit registration in a course.

Priority Application Deadline

Complete applications received by this date will be considered for entrance awards.

Program

A program is the combination of the degree and major, defined by its requirements for completion of the credential.

Program Area

A program area is the administrative unit responsible for curriculum within a program.

Program Planning Guide

A document which lists the courses required for the completion of an academic program/major/minor. Program Planning Guides are available on the [AUArts website](#).

Registration Restriction

When registration opens, there is a minimum two-week window when some required courses are temporarily restricted and available for registration only to those students who have declared a major in that area.

School

A formal subdivision within the University whose mission is the administration of programs and courses (usually) relating to common fields of study and academic disciplines.

Topics Course

A course that is not offered on a regular basis and whose content and title varies with different offerings.

Transfer Credit

Credit granted towards an AUArts program for equivalent course(s) successfully completed at another recognized post-secondary institution.

Term Break

A recess during the term. In February, the Winter Term Break includes the Saturday before the Alberta Family Day holiday Monday and the following Tuesday to Friday.

COURSE CATALOGUE

Course Subject and Course Number

A course is designated by a four-letter course subject, a three-digit course number, and a course title. The course subject + course number uniquely identifies a course. The first digit of the course number signifies the level of the course; first year courses are numbered 1XX, second year 2XX, etc. Graduate level courses are numbered 6XX (or higher).

Example: CCST.100 Introduction to Critical and Creative Studies

A course is delivered as a section in the Academic Timetable for each term, and is identified by course subject, course number, course section, CRN (course registration number), and title. The CRN is used for registration purposes. It is found only in the term timetable and is different for each section in a term.

Example: CCST.100.A 20172 Introduction to Critical and Creative Studies
CCST.100.B 20815 Introduction to Critical and Creative Studies

Courses that are equivalent as denoted with an 'Equivalent' course element in the course description are courses that have been renamed or renumbered and both courses cannot be taken for credit.

Course Subjects by School

AUArts courses are offered through the following Schools:

School of Communication Design (SCD) Course Codes

- ANIM: Animation
- PHTG: Photography
- VSCM: Visual Communication
- VSCA: Visual Communication - Advertising
- VSCD: Visual Communication - Graphic Design
- VSCH: Visual Communication - Character Design
- VSCI: Visual Communication - Illustration
- VSCT: Visual Communication Design - Digital Film

School of Craft and Emerging Media (SCEM) Course Codes:

- CRMC: Ceramics
- FBRE: Fibre
- GLSS: Glass
- JWLM: Jewellery and Metals
- MADT: Media Arts & Digital Technologies
- NASC: Natural Science
- OBDF: 3D Object Design

School of Critical and Creative Studies (SCCS) Course Codes:

- AHIS: Art History
- CCST: Critical and Creative Studies
- ENGL: English
- HUMN: Humanities
- PPRL: Professional Practice
- SOSOC: Social Science

School of Visual Art (SVA) Course Codes:

- ACAD: Special Topics
- DRWF: First Year Studies Drawing
- DRWG: Drawing
- FINA: Fine Art Practicum
- PNTG: Painting
- PRNT: Print Media
- SCLP: Sculpture

Not all courses listed in this Academic Calendar / Course Catalogue are offered in any academic year. Students should consult the Academic Timetable prior to registration. The Academic Timetable is a list of all courses scheduled in an academic term.

Prerequisites

Course prerequisite(s) and permanent prerequisite restrictions listed for a particular course must be met by the student to be eligible to register in that course. These prerequisites are in place to restrict course access to students based on previously successfully completed courses and/or admitted degree, major, year of study etc.

Continuing students who do not meet prerequisites but feel they have the required knowledge and skills to be successful can request a prerequisite waiver by submitting a Prerequisite Waiver Request form. Students do not receive course credit for a waived course prerequisite(s). Prerequisite waivers are not automatic and are at the discretion of the program Chair in consultation with the instructor.

Course Types

Courses at the Alberta University of the Arts may take the form of either studio, lecture, or seminar-based instruction. With a focus on experiential learning, courses incorporate a practical experience element.

- **Studio Courses** - A series of studio learning opportunities to facilitate the application of techniques, concepts, theories, and practice. Activities in the class are directed by an instructor. Studio courses are offered in 4.5-hour blocks of time. Students are expected to actively engage in studio related practice work to support and enhance their capacities as a creative.
 - A 3.0-credit studio course represents 4.5 of instructional hours and study time each week. In addition, 4.5 hours are attributed to assessment activities, such as critiques, in the final week of the term as indicated in the Academic Schedule (Dates & Deadlines).
 - A 4.5-credit studio course represents 4.5 of instructional hours and study time each week. In addition, 3-4.5 hours are attributed to assessment activities, such as critiques, in the final week of the term as indicated in the Academic Schedule (Dates & Deadlines).
 - A 6.0-credit studio course represents 4.5 of instructional hours and study time each week. In addition, 4.5-6 hours are attributed to assessment activities, such as critiques, in the final week of the term as indicated in the Academic Schedule (Dates & Deadlines).
- **Directed Studio Courses** - Directed Studio courses provide the opportunity for students to develop a course of study in a specialized field of research. Directed Studio courses allow for students to work with a particular instructor on a subject of common interest. The course of study is initiated by the student(s) and, in consultation with the instructor(s) and the School Chair. A learning contract will be developed by the student and instructor that defines the intended learning outcomes to be achieved by the student, method of course delivery, media, time limits, assessment criteria, and form of the work to be completed.
 - A 3.0-credit directed studio course normally represents a minimum of 120 hours of combined instruction and preparation, independent study or other out-of-class work.
- **Non-Studio (Lecture/Seminar) Courses** - A series of lessons directed by an instructor and designed to facilitate the acquisition of knowledge in various disciplines such as Visual Arts History and Theory, Humanities, Literature, Social Sciences and professionally related activities.
 - A 3.0-credit lecture/seminar course normally represents 39 hours of instruction and 3 hours are attributed to assessment activities, such as a final exam during the 14th week of the term. Students are expected to actively engage in an additional 78 hours (~2 hours / week) of study to support and enhance their ability to achieve the learning outcomes.
- **Topics Course**
A course that is not usually offered on a regular basis and whose content and title varies with different offerings. Students may take more than one offering of a topics course for credit if the offering is distinct in its title; a student may not take, for credit, a topics course with the same subject, course number, and title more than once.
- **Course Attributes – Liberal Studies**

"LIBERAL STUDIES"		
School of Critical and Creative Studies		School of Craft and Emerging Media
<i>Art History</i>	<i>General Studies</i>	<i>General Studies</i>
AHIS: Art History	CCST: Critical and Creative Studies	NASC: Natural Sciences
	ENGL: English	
	HUMN: Humanities	
	PPRL: Professional Practices	
	SOSC: Social Science	

UNDERGRADUATE COURSE LISTING

Special Topics

ACAD 222/333/444 – Artists Workshop

3 Credits (Independent Study | Directed Studio)

Prerequisite: First Year Studies or equivalent

The student will gain: (1) the experience of working with professional artists presenting specific subjects in their field; and (2) information about various aspects of the visual arts relevant to the artist's area of expertise, and relevant to a studio practice.

ACAD 310 – Topics in Studio Practice

3 Credits (4.5 hours | Studio) *Topics Course – cannot be repeated for credit*

Prerequisite: Nine 200-level studio credits, plus three 200-level SCCS credits.

The course will build on knowledge, skills and practices developed in program specific majors to support emergent inquiry in studio practice relative to a topic and recognize the capacity of works of art to engage with the contemporary. The learning in this course will be delivered through a range of activities and assignments such as studio projects, readings, critique and presentations. Relative to their practice and the topic, by the end of the course students will understand how to evaluate the effectiveness of a range of practical and conceptual/theoretical perspectives; analyze, evaluate and apply relevant research, and reframe their practice through experimentation and an exploration of a range of media and processes as well as reflect on and evaluate their own and others' work.

Art History

AHIS 101 – Themes in Pre-Modern Art and Visual Cultures: Before 1789

3 Credits (3.0 hours | Non-studio)

Prerequisite: None.

This course introduces students to ways of thinking about the pre-modern art, craft, and design through a range of visual and material cultural artefacts, practices, and discourses. Thematic and conceptual comparisons and contrasts across contemporary and historical visual cultures will be emphasized. The course will introduce basic period-specific and contemporary art historical methods, including formal, social, and gender-based analysis. Possible themes include gender, sexuality, and the body; the built environment and public space; decoration and ornamentation; commodities and economies; and sovereignty and colonization. Equivalent to AHIS 110.

AHIS 100 – Themes in Modern and Contemporary Art and Visual Cultures 1789-present

3 Credits (3.0 hours | Non-studio)

Prerequisite: None.

This course introduces students to ways of thinking about modern and contemporary art, craft and design through a range of visual and material cultural artefacts, practices and discourses. Cultural productions will be considered in their own historical contexts from current, contemporary perspectives. Artworks and artefacts will be discussed in terms of their function as conveyors of complex cultural values and meanings. Equivalent to AHIS 120.

AHIS 210 - Visual Arts: Modernism(s)

3 Credits (3.0 hours | Non-studio)

Prerequisite: Two of ENGL 100, CCST 100, AHIS 110 (formerly AHIS 101) and AHIS 120 (formerly AHIS 100).

This course introduces students to the history of Modernism(s) as an on-going series of critical debates. Modernism(s) deals primarily with visual arts from the middle of the 19th through to the middle of the 20th century. Designed to support studio-based education in Fine Arts, Crafts, Design, Media Arts and Digital Technologies, this course emphasizes skills relevant to all visual art disciplines. Students will develop an awareness of connections between the visual arts and major socio-economic formations of Modernity such as urbanism, industrialization, technology, market economies, colonialism and post- colonialism, feminism and gender politics as understood from contemporary perspectives.

AHIS 211 – History of Design

3 Credits (3.0 hours | Non-studio)

Prerequisite: AHIS 101 and AHIS 100.

This course surveys the history of design from the 19th century to the present, with a particular emphasis on media, practices and concepts relevant to fields associated with visual communication design. Grounded in analyses of artifacts and episodes drawn from the history of design, this course will explore a number of thematic topics, including: the parallels and contrasts between premodern and contemporary design practices; the intersection between design, industrialization and Capitalism; the impact of 20th century cultural and social revolutions on design; the professionalization of design as a practice in the period after 1945; the role of design in the early histories of digitization; the contemporary challenges to design of globalization and sustainability; the shifting relationship between design, ethics, and social justice.

AHIS 212 - Art and Technology in History

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course addresses the relationship between cultural production and technological capacity and change throughout history. Students will learn to analyze themes in the history of the complex dialogue between art and technology regionally, nationally and internationally, and to apply research and interpretive methodologies connected to case studies and their contexts.

AHIS 218 – Survey of Craft History

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This course provides a critical survey of modern and contemporary craft history and theory including work and texts from the arts and crafts movement, the Bauhaus, the studio pottery movement, post-WWII modernism, the new jewellery and textile movements, and feminist practice. This course also includes works and critical perspectives either not included, or critical of these histories. Students will consider craft as a genre and as studio/social practice. Class discussions will contextualise craft within such locations as the factory, the studio, the street, the museum, the University, the land, and the kitchen table.

AHIS 219 – Contemporary Art History

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This course examines key developments and case studies in the field of contemporary art with a focus on the past three decades. Students will be furnished with central methodologies and will discuss pivotal debates in contemporary practice. Artwork discussed will involve a range of local, national, and international examples, as well as diverse materials and artistic disciplines. Possible themes include socially engaged practices, institutional critique, museums and curatorial approaches, representations of the body, and economies and markets of contemporary art.

AHIS 300 - Critical Topic in Art History

3 Credits (3.0 hours | Non-studio) Topics Course

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the history of art, craft and/or design through a range of visual and material cultural artefacts, practices and discourses, organized around a specific topic to be announced in advance of registration. Students will further develop facility with art historical methods, including formal, social and gender-based analysis.

Note: This course is repeatable for credit when the topic changes.

AHIS 310 - Landscape and Place

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the representation of place through landscape, and its role in the construction and politics of entities as identity, nationalism, colonialism, post-colonialism, natural and built environments, and tourism. The course invites and applies a variety of methodological frameworks, as it considers a wide range of artistic practices and practitioners.

AHIS 311 – Canadian Contexts

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, and completion of First Year Studies.

This lecture/seminar course considers art, design, and craft in its Canadian context. It introduces students to the multiple ways in which the “Canadian” might be both framed and problematized, including, for example, Indigenous and Francophone perspectives. The course invites and applies a variety of methodological frameworks.

AHIS 313 - Craft History

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, and completion of First Year Studies.

This lecture/seminar course considers the politics and theoretical complexities of a broad range of visual and material cultural artefacts that have been variously described as decorative art, ornamental art, applied art, or fine craft, i.e. an intercultural encounter mediated by objects. Students will learn to compare and contrast craft production across selected themes and contexts, while analyzing work from multiple critical perspectives that take into account the role craft plays in such areas as education, politics, gender construction, colonialism/post-colonialism, and social organization.

AHIS 316 - Display Cultures

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the politics and theoretical complexities of display, and the manner in which display has a wide range of social, political, and aesthetic effects. The course invites and applies a variety of methodological frameworks, as it considers a wide range of methods of display such as museums, galleries, commercial display, publishing, project design, new media, and site-specific interventions.

AHIS 317 - Critical Contexts in Modern and Contemporary Visual Communications Design

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This course examines design through the analysis of a key theme or topic and contexts drawn from its history. Through the in-depth analysis of a selection of case studies drawn from modern and contemporary advertising, graphic design, illustration, and character design, students will develop an awareness of long-standing and emergent key issues affecting both the field of design and the role of the designer. Such issues might include the relationship between design and popular culture, historical avant-gardes, radical politics, special interests, different design movements and media, the emergence of new technologies, urban subcultures, or other phenomena. Intended to support AUArts studio-based education in Visual Communications Design, this course covers skills relevant to all visual arts disciplines while striving to provide a context and reference for the student's own practice. This seminar course emphasizes the critical engagement of students and will utilize and welcome a broad range of perspectives.

Note: AHIS 317 is a recommended course for Visual Communications Design majors but is also open to students in other majors. Registration priority will be given to Visual Communications Design majors.

AHIS 318 - Topic in Modern and Contemporary Photography

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This course examines photography through the analysis of specific themes and contexts drawn from the history of photography. Through the in-depth analysis of a selection of case studies, students will develop an awareness of both long-standing and emergent key issues in the field of photography.

Such issues might include relationships between photography and science, social science, art, popular culture, politics, the representation of gender, and other areas. Designed to support AUArts studio-based education in photography, this course covers skills relevant to all visual arts disciplines while striving to provide a context and reference for the student's own practice. This seminar course emphasizes the critical engagement of students and will utilize and welcome a broad range of critical approaches and theoretical perspectives.

Note: Combines the former AHIS 215 and AHIS 315. AHIS 318 is a recommended course for students in Photography but is also open to other majors. Registration priority will be given to Photography majors.

AHIS 319 - Genre

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course focuses upon a specific genre in Art History, exploring its multiple themes and contexts. Possible genre topics include but are not limited to still life, portrait, psychedelia, memento mori, and religious art. Students will discover the history and elements of a genre through a broad range of artefacts and practitioners, and learn to compare and contrast works within it through a variety of critical and theoretical frameworks.

AHIS 320 - Contemporary Indigenous Practices

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course explores contemporary Indigenous cultural production across selected themes and contexts. Students will be introduced to a broad range of practitioners and work across multiple mediums that include but are not limited to those of AUArts' immediate surrounding region, such as the Treaty 7 land on which it is located. Work will be considered through a variety of critical perspectives such as colonialism, gender critique, Indigenous identity in global contexts, and identity construction.

AHIS 323 - The Moving Image

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the history of the moving image in its many forms. Students will learn to compare and contrast various forms of the moving image across multiple themes and historical and cultural contexts using a range of critical frameworks.

AHIS 324 - Sustainable Art, Craft and Design

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course focuses upon aspirations to sustainability in art, craft and design, both throughout history and in the context of the Anthropocene. Students will be introduced to the issues, concerns, and complexities of this contemporary challenge sustainability in and through art, craft and design through a broad range of examples, and learn to consider sustainability in art, craft and design from multiple critical and theoretical perspectives

AHIS 401 – Advanced Topics Seminar in Art History

3 Credits (3.0 hours | Non-studio) Topics Course

Prerequisite: Any 300-level SCCS Course.

This topics-based seminar course develops students' critical and theoretical acuity in the field of art history. The course allows for the focused study of specific topics and themes, frameworks of analysis, periods, movements, artists, and case studies in art history, while supporting the development of students' research, writing and presentation skills. Possible themes and subjects may include: historiographical and methodological approaches; the idea of periodization; global art histories; institutions and art economies; systems of critique and validation; Indigenous knowledge; and display.

AHIS 417 - Advanced Topics Seminar in Design Studies

3 Credits (3.0 hours | Non-studio) Topics Course

Prerequisite: Any 300-level SCCS Course.

This art history seminar course further develops students' critical and theoretical skills and understanding in the field of design studies. The course allows for the study of a specific topic, framework of analysis, series of case studies, or theme in depth, while further developing students' research and presentation skills. Possible themes and subjects include: speculative and critical design; adversarial and activist design; narrative studies; design innovation and technology; Indigenous knowledge; ecology; and the design of future.

Animation

ANIM 200 - Animation I

3 credits (4.5 hours | Studio)

Prerequisite: VSCM 101, VSCM 102, DRWF 125.

This course is an introduction to the basic principles of animation and audio design in support of animated narrative. Students will learn to communicate personality, emotions and behavior through several short animated motion assignments with appropriate soundtrack design, culminating in a short animatic or animated short as their final project. Students will develop their visual language to create a memorable impact on their audience. Animation history and a survey of current practitioners approaching the art form in diverse ways will be presented. Various conceptual, aesthetic and technical approaches to the medium of animation will be explored in this class. Students will have the option of images being created inside or outside the digital realm with all project post- production taking place using digital software.

ANIM 300 - Motion Graphics II

3 credits (4.5 hours | Studio)

Prerequisite: ANIM 200.

This course is a continuation of the principles of animation and audio design in support of narrative. Students will learn to communicate the personalities, emotions and behavior of their characters and narratives through several short animated motion assignments with appropriate soundtrack design, culminating in a short animatic or animated short as their final project. Students will develop their visual language to create a memorable impact on their audience. Animation history and a survey of current practitioners approaching the art form in diverse ways will be presented. Various conceptual, aesthetic and technical approaches to the medium of animation will be explored in this class. Students will have the option of images being created inside or outside the digital realm with all project post-production taking place using digital software.

ANIM 320 - Storytelling

3 credits (4.5 hours | Studio)

Prerequisite: One of ANIM 200 or VSCT 226.

This course deals with the art of storytelling, and various core approaches to story for visual sequential mediums such as animation, cinema, and comics. Classical story structure, metaphor and analogy, myth, fairy tales, fantasy, and surrealism will be discussed, as well as adapting existing works in other mediums for the moving image. Utilizing the writings of Propp, Joseph Campbell, Carl Jung, Robert McKee, Howard Suber and many others the student will actualize some of the theories and concepts presented through directed visual assignments. Different concepts and approaches will be illustrated through screenings and presentations of works in cinema, television, graphic novels, and literature. Individual and group critiques will provide feedback and guidance.

Critical and Creative Studies

CCST 100 - Introduction to Critical and Creative Studies

3 Credits (3.0 hours | Non-studio)

Prerequisite: None.

This course provides an introduction to Critical and Creative Studies. It develops basic skills for critical and creative reasoning as students begin to explore contemporary critical knowledge and its limits. Critical thinking is the process used to reflect on and assess assumptions underlying the understanding of various issues or worldviews. Creative thinking is the process used to generate ideas/projects/practices that are imaginative and worthy of further elaboration. Students will develop these skills in lectures, seminars, and attendance at relevant events internal and external to AUArts. This course will explore selected complex issues that necessitate multi-faceted critical and creative approaches such as, but not limited to: Eco-cultures; Post-colonial Imaginaries; Social Justice; Art, Science and Technology; Post-Humanism; Nationalism and Globalism.

CCST 200 – Critical Frameworks in Visual Theory

3 Credits (3.0 hours | Non-studio) Topics Course

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This course covers specialized topics in Humanities. It will take advantage of presented opportunities such as visiting artists, symposia, conferences and or cultural resources and will respond to institutional needs. Utilizing a combination of lecture, slides, films, videos, visiting speakers, workshops, group discussions and presentations as appropriate, this course emphasizes student critical engagement.

Note: Whether this course can be used to satisfy a Humanities requirement will be part of the announcement at the time the topic is announced.

CCST 202 Contemporary Frameworks

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any two 100 level courses in the School of Critical and Creative Studies.

This lecture-based course introduces students to the frameworks of analysis that can be applied to visual culture. Students will develop their ability to situate, analyze, and contextualize responses to visual media from a variety of theoretical stances relevant to both art and design practice.

CCST 300 - Topic in Humanities

3 Credits (3.0 hours | Non-studio) Topics Course

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

Aimed at students who have advanced in their critical studies, this course covers specialized topics in Humanities. It will take advantage of presented opportunities such as visiting artists, symposia, conferences and or cultural resources and will respond to institutional needs. Utilizing a combination of lecture, slides, films, videos, visiting speakers, workshops, group discussions and presentations as appropriate, this course emphasizes student critical engagement. Specific topics will be announced in the current timetable.

Note: Whether this course can be used to satisfy a Humanities requirement will be part of the announcement at the time the topic is announced.

CCST 301 - Art and Philosophy

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This lecture/seminar course considers visual and material cultural production in relation to a selected philosophical theme, to be announced in advance of registration. Students will learn to consider cultural production through the lens of a philosophical framework or theme including, but not limited to, phenomenology, aesthetics, the sublime, humanism, Marxism, feminism, animal studies, and ecological sustainability.

CCST 302 - Cinema Studies

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This lecture/seminar course introduces students to the history and analysis of cinema through the consideration of a broad range of cinematic materials situated in historical, regional, national, and international contexts. Students will learn fundamentals of cinematic analysis and will analyze cinema from a variety of critical and theoretical perspectives.

CCST 303 - Gender and Sexuality

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This lecture/seminar course considers the broad field of the study and theorization of gender and sexuality. Students will be invited to analyze representations of gender and sexuality from a number of theoretical perspectives through the consideration of a broad range of examples and case studies drawn primarily from visual and material culture.

CCST 305 - Topic in Indigenous Studies

3 Credits (3.0 hours | Non-studio) Topics Course

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This lecture/seminar course considers a selected topic within the broad field of Indigenous Studies for in-depth analysis. Students will consider an element of Indigenous Studies with attention to its application to multiple issues, and with consideration of the theme's relationship to Canadian and regional Treaty Seven contexts.

CCST 321 - Material and Process

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This lecture/seminar course investigates the significance of materials and processes across a broad range of contemporary cultural practices and practitioners. Students will analyze materials and processes in relation to the context for the production and reception of cultural artefacts from a variety of theoretical and critical perspectives that consider issues such as ethics, aesthetics, erotics, and politics.

CCST 323 - Contemporary Discourses: Situating Science and Technology

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This course will focus on how science and technology are experienced and imagined as cultural phenomena. It will examine the broader social contexts and theoretical implications of the overlapping and distinctive domains of science, technology, digital communications, information technologies and related delivery systems. Designed to support a studio-based education, this course will explore the place of imagination, representation, cultural use and interaction within such constructs as cyber culture, virtual reality environments, digital imaging tools, transgenics, neurobiology/cognition, artificial life systems and interactive entertainment media in the context of contemporary visual arts practices.

CCST 325 - Craft Discourses

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This lecture/seminar course introduces students to the range of critical theory concerning the materials, processes, technologies, and reception of craft today, as it situates Canadian craft within a global context. Students will learn to analyze contemporary craft with respect to such issues as domesticity, decoration, function, tacit knowledge, audience reception, and economic roles.

CCST 326 - Media Cultures

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits for First Year Studies, ONE 200-level ENGL, and ONE additional 200-level course in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC).

This lecture/seminar course examines the relationship between communications media and the constitution of the socio-political sphere, with particular emphasis on contemporary developments in media forms. Students will consider a broad range of forms and contexts of media formations and analyze the ways in which cultures and media shape one another from a variety of theoretical perspectives.

CCST 401- Advanced Topics Seminar in Media Studies

3 Credits (3.0 hours | Non-studio)

Prerequisite: Any 300-level SCCS Course.

This Critical and Creative Studies seminar course develops the breadth and depth of students' critical and theoretical acuity in the broad field of media studies. The course allows for the in-depth study of a specific topic, framework of analysis, series of case studies, or theme in media studies, while further developing students' research and presentation skills. With the ubiquitous rise of digital media, it has become imperative that creative practitioners across disciplines contend with and critically analyze the role that the technical plays within their work. Potential thematic areas include media theory; media histories; histories of visualization; technologies of design; digital materialities; screen studies; Indigenous new media; algorithmic cultures; media ecologies.

Ceramics

CRMC 101 - Ceramics

3 Credits (4.5 hours | 3D Studio)

Prerequisite: None.

This course will introduce students to the diversity of practice within the discipline/discourse of Ceramics employing elements of 3D fundamentals including form, space, texture, and color. The course will consist of a combination of lectures, demonstrations, assignments, field trips, and critical/evaluative sessions. Topics addressed in the curriculum may include the following: hand building, wheel throwing, mold making and casting, clay and glaze technology, experimental and interdisciplinary approaches, as well as contemporary/historical ceramics theory and practice.

Equivalent to CRMC 115.

CRMC 215 - Introduction to Ceramics (Wheel Throwing)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits for First Year Studies or equivalents.

This course introduces the technical and aesthetic aspects of making ceramics using the potter's wheel. Discussion and practice of making forms, glazing, decoration and firing comprise the curriculum. The concept of utility will be introduced.

CRMC 216 - Introduction to Ceramics (Hand building, Mold making and Casting)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits for First Year Studies or equivalents.

This course introduces the technical and aesthetic aspects of making ceramics using hand building methods and mold making and casting processes. Concepts of utility, sculpture and experimental works will be introduced. Course references will include contemporary and historical examples.

Anti-requisite: Students who have taken both CRMC 210 and CRMC 212 may not receive credit for this course.

CRMC 222 - Introduction to Ceramics Processes (Experimental Approaches)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits for First Year Studies or equivalents.

This course introduces an experimental approach to ceramics materials, processes, and technologies normally outside the general purvey of pottery and ceramic sculpture. Strategies and contexts for working within inter-media or interdisciplinary frameworks will be addressed. Craft, Fine Art, and Design contexts will be investigated.

CRMC 315 - Intermediate Ceramics (Wheel Throwing)

3 credits (4.5 hours | Studio)

Prerequisite: CRMC 215.

Students continue to develop their technical and aesthetic approach to making wheel thrown forms.

CRMC 316 - Intermediate Ceramics (Hand building, Mold making and Casting)

3 credits (4.5 hours | Studio)

Prerequisite: CRMC 216.

A continued investigation and experimentation of hand building Mold making and casting processes for ceramics. Historical and contemporary examples serve as references.

CRMC 320 - Intermediate Ceramics Studio

3 credits (4.5 hours | Studio)

Prerequisite: CRMC 315 and CRMC 316.

This course requires the development of a cohesive body of self-directed studio work. Students must submit a written proposal outlining an appropriate program.

CRMC 323 - Special Projects – Workshop

3 credits (4.5 hours | Studio)

Prerequisite: Completion of any 200-level CRMC course. The expertise of the Instructor of Record will determine the course topic and outline in this course.

CRMC 410 - Advanced Ceramics Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: NASC 221 and CRMC 320.

In this course the student will develop a cohesive body of self-directed studio work. Individual written proposals will outline an appropriate program emphasizing conceptual growth, continued technical development and material understanding. Evidence of text-based research will accompany focused and integrated studio research.

CRMC 411 - Advanced Ceramics Seminar

4.5 credits (4.5 hours | Studio)

Prerequisite: CRMC 410.

This course will center on the individual's studio research program and culminate in a presentation-ready body of work. Students will demonstrate skill, artistic ability, and a sophisticated understanding of the relationship between material and content. They will be expected to situate their work in relation to contemporary contexts. This will evidence the capacities that they have gained from their BFA studies to date.

CRMC 444 - Advanced Ceramics (Experimental Approaches)

3 credits (4.5 hours | Studio)

Prerequisite: NASC 221 and any 300-level CRMC course.

Students will be expected to undertake advanced research and practice into the incorporation of ceramic media within other creative contexts. The home studio of the student will be the site of production and critique. This course provides a critical forum to support advanced students undertaking creative projects involving inter-media or interdisciplinary contexts.

CRMC 451 - Advanced Ceramics Seminar

4.5 credits (4.5 hours | Studio)

Prerequisite: CRMC 410.

This studio-based resource seminar will address topics specific to contemporary ceramics practice. This includes readings focused on refining a student's critical discourse and historical awareness. In addition to augmenting their professional development, individuals will engage in significant research that marries text and object-based production.

Drawing

DRWF 110 - Drawing I

3 credits (4.5 hours | Studio)

Prerequisite: None.

Drawing I is an introductory drawing course in which students will explore the fundamentals of observational drawing. As they deepen their understanding of representational methods, students will be challenged with questions related to abstraction, drawing as a process and the relevance of personal content. The course will introduce principles of drawing technique, pictorial content and concepts, and personal interpretations in drawing. As well, students will examine line, tonal value, pictorial space, perspective and an introduction to drawing the human figure. Course material will be presented through classroom studio projects, as well as group and individual critiques. Students will be expected to complete some course work outside of class.

DRWF 115 - Design Drawing I

3 credits (4.5 hours | Studio)

Prerequisite: None.

This course introduces fundamental elements of drawing in the context of design with a focus on drawing systems and perspective drawing.

Note: This course is recommended but not required for students planning to apply to the Visual Communications Design major but is open to all First Year Studies students.

DRWF 120 - Drawing II: Contemporary Investigations

3 credits (4.5 hours | Studio)

Prerequisite: DRWF 110 or DRWF 115.

Drawing II places an emphasis on the exploration of ideas and the development of individual approaches to a variety of topics in contemporary art. The course builds on the fundamentals learned in Drawing I and expands traditional notions of drawing by employing diverse strategies that examine methods, media and intent. Students will investigate various contemporary topics including narrative structures, the vocabulary of the photograph, and the human body within cultural contexts, perceptual processes and alternatives to illusionistic drawing. Research and experimentation will play an integral role in the development of students' self-awareness and visual language. Course content will be delivered through studio production, critique, discussion and debate. Students will be expected to complete some course work outside of class time.

DRWF 125 - Design Drawing II

3 credits (4.5 hours | Studio)

Prerequisite: DRWF 110 or DRWF 115.

This course builds on fundamental elements of drawing in the context of design introduced in DRWF 115 with a focus on observational drawing to demonstrate their knowledge, skills and understanding.

Note: This course is of special interest and relevance for students planning to apply to the Visual Communications Design major but is open to all First Year Studies students.

DRWG 203 - Drawing: Representations of Nature

3 credits (4.5 hours | Studio)

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents.

The changing relationships of art to nature will be introduced through slides, readings and studio assignments. Students will begin to develop a personal imagery with drawing media that responds to the idea of nature in contemporary contexts.

DRWG 204 - Drawing: The Human Figure

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits for First Year Studies or equivalents.

An introduction to the representation of the human figure in art through observational drawing. Employs the human figure as a basis for the study of gesture, line, plane, and volume. This study serves as a reference for a broad range of approaches in various media. Students are encouraged to explore contemporary methods of drawing the human figure that consider various issues related to the politics of the body. Slide presentations, discussions, and critiques are an integral part of the course. The life model environment, portrait and public or private situations will be explored.

DRWG 206 - Drawing: Social Issues

3 credits (4.5 hours | Studio)

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents.

This course will address social issues and themes explored through the medium of Drawing. Topics will include art and social change, war and peace, propaganda art, art of conscience, and the response of artists to poverty, hunger and catastrophic events.

DRWG 207 - Drawing: The Urban Environment

3 credits (4.5 hours | Studio)

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents.

The changing relationship of art to the urban environment will be introduced through slides, readings and studio assignments. Students will begin to develop a personal imagery with drawing media that responds to the idea of the urban environment in contemporary contexts.

DRWG 211 - Drawing: Media and Techniques

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits for First Year Studies or equivalents.

Students will develop an understanding of the formal language of drawing, technique, history and theory toward a studio practice.

DRWG 212 - Drawing: Anatomy

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits for First Year Studies.

This study of the human body emphasizes the symbiotic relationship between skeleton and muscle to enhance the understanding of surface anatomy and to develop skill and confidence in drawing the figure. Practical exercises are supplemented by studies of the skeleton, individual bones, and the live figure, and by lectures and demonstrations. The study of proportion and the acquisition of anatomical terminology are linked to the creative process and the science of anatomy. Research and studio assignments are a component of the course.

DRWG 214 - Drawing: Studio/Research

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits for First Year Studies.

An introductory, studio-based course emphasizing research and development of drawing practices through instructor-initiated research and projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of in-depth knowledge of historical and contemporary drawing practice through instructor led readings and discussions.

DRWG 221 - Drawing: Ideas and Concepts

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course will emphasize the development of the students' personal ideas and concepts related to their work. Additionally, students will write and develop an artist's statement.

DRWG 311 - Intermediate Drawing: Studio

3 credits (4.5 hours | Studio)

Prerequisite: DRWG 211 and one of DRWG 221 or DRWG 214.

Under individualized instruction, students will explore and realize their ideas in drawing. Development and evaluation of form, content and technique of drawing are essential components of this course.

DRWG 315 - Intermediate Drawing: Studio/Research

3 credits (4.5 hours | Studio)

Prerequisite: DRWG 211 and one of DRWG 221 or DRWG 214.

An intermediate, studio-based course emphasizing research and development of drawing practices through instructor-initiated research and projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of in-depth knowledge of historical and contemporary drawing practice through instructor led readings and discussions. This course is intended to supplement the student's studio exploration through research related to their work. An Artist's statement will be developed.

DRWG 321 - Intermediate Drawing - Studio

3 credits (4.5 hours | Studio)

Prerequisite: DRWG 311.

This studio-based course emphasizes the development of a personal artistic practice in drawing through studio projects and research, including readings, critiques and discussions. Students are expected to develop technical and conceptual skills through a sustained commitment to self-directed projects in a contemporary art context. The focus on independent study will culminate in the crafting of an artist statement and an evaluative jury critique.

DRWG 325 - Intermediate Drawing: Studio/Research

3 credits (4.5 hours | Studio)

Prerequisite: DRWG 315.

This course is intended to supplement students' studio exploration through research related to their work. An Artist's statement will be developed.

DRWG 390/490 - Directed Studio

3 credits (4.5 hours | Studio)

Prerequisite: Only by consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

DRWG 411 - Advanced Drawing: Open Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: DRWG 321.

A studio-based course in which students develop their work at an advanced level. This course is intended to further students' studio exploration through research related to their work. Exploring visual forms and issues from a personal perspective, students undertake major research culminating with the presentation of a coherent body of work at a jury critique. Students will develop the first draft of a document relevant to the form and content of their studio work.

DRWG 415 - Advanced Drawing: Studio Research

4.5 credits (4.5 hours | Studio)

Prerequisite: DRWG 411.

This studio-based course will provide students with a studio focus within their major. Students will be expected to create a body of work that demonstrates the level of their relevant, contemporary knowledge, skill and artistic abilities that they have gained from their studies to date

DRWG 451 - Senior Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: DRWG 411.

This studio-based course will provide students with an in-depth studio focus within their major. This course is intended to supplement students' studio exploration through research related to their work. The body of work created will be the culmination of their research demonstrating an advanced level of contemporary art knowledge, skill and self-directed abilities. Students will articulate their research in a document that supports their studio work.

English

ENGL 100 - Writing for Critical and Creative Practices

3 credits (3.0 hours | Non-studio)

Prerequisite: None.

This course introduces students to the fundamentals of writing and composition, with an emphasis on clear, organized, articulate written expression in a variety of genres relevant to the creative professions, including expository prose that engages critically and responsibly with research materials, and that reviews and analyses multiple art and design events both internal and external to AUArts.

ENGL 202 - A Survey of Manga in Translation

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to the history and analysis of Japanese sequential art of the past century, considering its strains, historical transformations, and relationship to national, international, and global contexts.

ENGL 203 - A Survey of World Literature

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to a sample of the broad range of literary production at work in the world today. Students will learn to analyze common themes and forms among various genres as they consider individual works within their regional, national, and international contexts.

ENGL 211 - Narration and Identity

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This course explores concepts and representations of identity in contemporary literary texts of at least two genres. Topics typically considered include the relationship between individual and collective identity; self-generated and externally generated constructions of identity; identity and voice; difference between and difference within communities; fixed and fluid identities; queer, raced, and classed identities, and more. Attendance is critical in this course as it combines lectures with a format in which students articulate and refine their responses to the course material through extensive discussion.

ENGL 212 - Myth in Literature

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

Using contemporary texts from at least two genres, this course investigates the use of myth as a site of resistance, as a structural principle, and as metaphor. The course can draw on a broad range of mythologies: from classical and traditional myths to more current acts of mythopoeia, historically; and from any number of cultures and communities, globally.

ENGL 214 - Creative Writing

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This course will provide students with guidance and constructive aid in the production of their own creative literary work. While a variety of instructional methods will be employed, such as lectures, discussions, directed written assignments, and the study of literary exemplars, ENGL 214 is primarily a workshop course. Students will be expected to work in multiple genres. Please note that this is not a course in commercial writing.

ENGL 215 - Applied Writing and Composition

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This course enables students to use written language effectively as a medium for lucid, engaging, sophisticated, and persuasive expression. The course is a workshop, with significant class time given to in-class writing, revising, discussion, and peer editing, and so attendance is particularly important. The course covers:

The Writing Process: effective critical reading, drafting, workshopping, editing, and revising.

Writing Mechanics: fundamentals of writing in English, from punctuation to paragraphing to effective management of tone, agreement, idiom, etc.

Rhetorical Modes of written English: different compositional styles for different audiences, purposes, mediums, and effects, including description, narration, classification, argument, and others.

Practical Applications: particular consideration will be given to such applications as the crafting of proposals, reviews, catalogue essays, and artist statements, as well as project proposals and précis.

ENGL 216 - Literatures of Community

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS)

Using multiple genres, this course focuses upon literature that is organized around a specific community or voice, so as to investigate ways in which literature acts as a tool for the complex expression of collective identity, as a means for the expression of differences and debates within that collectivity, and as an example of the complexities with which collective expression, identification, and change are marked. Representative communities might be organized around:

Region, past or present (Chinatowns, the American South, Yoruba writing, Nova Scotia's Africville, or the Harlem Renaissance, for example); Subject Position and Self-Identification (Caribbean- French- or Indo-Canadian Writing, for example: First Nations Canadian Writing; Writing Queer Identities; Disability Writing; Black Diasporic Writing; sub- groupings of any of these or other comparable communities)

ENGL 217 - Introduction to Narrative

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This course introduces the student to some traditional narrative forms such as fable, the tale, and the allegory, and shows their development into modern day story forms in literary texts and popular culture. Through examination of both traditional and contemporary examples of narrative, the student will become familiar with features common to all stories, and with underlying patterns such as the quest and the romance.

Note: Of special interest to Visual Communications Design majors but is open to all majors.

ENGL 222 - Survey of Comics

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This course demonstrates and develops the analysis of comics from a variety of theoretical perspectives. It situates the development of North American comics in historical and cultural context from the nineteenth century to the present day. The course will also draw upon comics from beyond North America for the purposes of contextualization and comparison. Students will explore and consider the opportunities and limitations of comics expression with consideration given to a variety of formats from the comic strip to the graphic novel.

ENGL 314 - Topic in Contemporary International Literature

3 credits (3.0 hours | Non-studio) Topics Course

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies.

This course selects one specific aspect of contemporary international literature, relevant to studio artists and designers, for its focus. Generally, it will emphasize the politics, problems, potentialities, and complexities of representation in literature, so as to complement students' studio practices. It may do so through a variety of postmodern and postcolonial literary critiques, and it may also do so by drawing upon more historically distant literary texts that can be brought to bear on the contemporary scene in terms of their relevance or influence. While a given iteration of ENGL 314 might be organized around a specific theoretical framework, this course welcomes the diversity of student interests and approaches. Specific topics will be determined by the instructor and will be announced in the current timetable prior to registration.

Note: This course is repeatable for credit when the topic changes.

ENGL 315 - Topic in Contemporary Canadian Literature

3 credits (3.0 hours | Non-studio) Topics course

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies.

This course introduces students to issues relevant to contemporary literary production in Canada through the in-depth examination of a specific, selected topic. Generally, the course emphasizes the politics, problems, potentialities, and complexities of representation in Canadian literature; considers the relationship between nation and narration; and considers the relevance and role of national identity when it is complicated by the cultural diversity within it, and the global culture it is itself within. It may do so through a variety of postmodern and postcolonial critiques of literature and/or concepts of nation and it may also do so by drawing upon more historically distant literary texts that can be brought to bear on contemporary Canada. While a given iteration of ENGL 315 might organize itself around a specific theoretical framework, this course welcomes the diversity of student interests and approaches. Specific topics will be announced in the current timetable prior to registration. Note: This course is repeatable for credit when the topic changes.

ENGL 317 - Contemporary Narrative

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies. ENGL 217 is highly recommended.

This course assumes traditional narrative categories introduced in ENGL 217 - Introduction to Narrative and applies them to modern day storytelling in literary texts, popular culture, film, advertising and entertainment products within the context of contemporary design. Students will study contemporary examples of literary narrative to fine-tune expertise in recognizing, manipulating and discussing narrative characteristics and patterns found in other visual mediums.

Note: Of special interest to Design majors, especially those in the Illustration stream; this course is open to all majors.

Registration priority will be given to Design major.

ENGL 333 - The Graphic Novel

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies.

This course introduces students to the diversity of contemporary comics narrative represented by the graphic novel form, and to major elements of the history from which this contemporary practice has emerged. At the same time, this course considers the formal features common among this diversity of graphic novels, the opportunities and limitations afforded by sequential art, and the ways in which comics narrative engages critically with its cultural contexts. The instructor will both present and invite a variety of theoretical perspectives.

ENGL 400 - Advanced Topics Seminar in Literature

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 300-level SCCS Course

This seminar course allows for the in-depth study of a specific author or group of authors closely related by such elements as period, region, or movement, while further developing students' research and presentation skills

Exchange

EXCH 309: Exchange – enrolled at host institution – equivalent 9 credits.

EXCH 312: Exchange – enrolled at host institution – equivalent 12 credits.

EXCH 315: Exchange – enrolled at host institution – equivalent 15 credits.

Prerequisites: See Exchange and Study Abroad Section in this Academic Calendar.

Placeholder courses for students approved for Exchange and Study Abroad.

Fibre

FBRE 101 - Fibre-2D

3 credits (4.5 hours | Studio)

Prerequisite: None.

This course will introduce students to the potential of contemporary fibre arts practice through the exploration of fundamental elements of two-dimensional art and design including colour, texture, pattern, composition and content. A variety of fibre techniques and materials will be presented which may include weaving, felt, papermaking, printing, dyeing, cloth construction, embroidery and mixed media. Students will be assigned several material and process-based projects that will allow them to develop ideas in the context of contemporary fibre art. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE 102 - Fibre-3D

3 credits (4.5 hours | 3D Studio)

Prerequisite: None.

This course will introduce students to the potential of contemporary fibre arts practice through the fundamental elements of three-dimensional art and design including form, space, colour, texture, movement, composition, and content. A variety of techniques and materials will be presented which may include soft sculpture, felt making, woven construction, wearable art, cardboard construction, paper casting, book arts and mixed media. Students will be assigned several material and process-based projects that will allow them to develop ideas in the context of contemporary fibre art. Course content will be presented through hands-on projects, demonstrations, lectures, discussion and critique.

FBRE 210 - Weaving I (formerly Introduction to Weaving)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course will introduce students to contemporary hand weaving. Assignments will encourage the active exploration of weaving techniques and equipment with an emphasis on the development of individual expression, technical skill, experimentation and facility with material. Both loom and hand-manipulated approaches to cloth construction will be covered including equal warp/weft pattern, ikat and tapestry. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE 211 - Printing on Cloth

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course will introduce students to silk-screen printing on cloth and its application in craft, art and design. Students will learn various processes and approaches to silk-screen printing and explore the potential of printed imagery, repeating pattern and other effects on cloth. Studio-based assignments will challenge students to develop their own imagery and to discuss it in a critical context. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE 212 - Mixed Media I (formerly Fibre and Mixed Media)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course introduces students to the experimental stream within the fibre program. It focuses on sculptural form and various approaches within as well as on the periphery of contemporary fibre practice. The course addresses 3-D forms and materials and their connection with specific content. There is an opportunity to explore various media and approaches including earthworks, installation, wearable art, performance, video, etc. In some assignments, a written component forms an integral part of the project. In addition, students will be required to present an individual research project. Course content will be provided through studio projects, demonstrations, lectures, discussions and critiques.

FBRE 213 - Cloth Dyeing and Painting

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course is an introduction to cloth dyeing and painting using various dyes and resist techniques. Experimental and traditional approaches will be introduced in an atelier context focusing on the direct and deliberate exploration of dye application and the nature of material. Assignments will encourage the development of personal creative process and an independent studio practice. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE 218 - Papermaking

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course is an introduction to the creative potential of handmade paper. Both two and three-dimensional papermaking techniques will be explored. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE 229 - Textile: Materials/Design/Concept

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This studio-based course will allow students to investigate concepts in contemporary fibre art, craft and design through the exploration of processes and materials specific to textiles. Assignments will encourage the development of a conceptual vocabulary, personal aesthetic and individual approaches to studio practice in a critical context. Course content will be presented through studio projects, lectures, assigned readings, a research assignment, discussion and critique.

FBRE 300 - Topic in Contemporary Fibre

3 credits (4.5 hours | Studio) Topics Course

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as students must have declared their major to progress to 300-level degree requirements.

This course selects an aspect of contemporary fibre practice or theory relevant to studio artists/designers, for its focus. The course topic will be selected from current issues and approaches in the fibre field but will be of interest to students from a range of disciplines. Course content will be developed through lectures, audiovisual presentations, assignments, material-based workshops, discussion and critical engagement. Students will be expected to explore the topic theme through both studio-based production and theoretical research. Research, material exploration and critical thinking will be emphasized. Specific topics will be determined by the Fibre program and will be announced in the current timetable prior to registration.

Note: This course is repeatable for credit when the topic changes.

FBRE 311 - Surface Design I (formerly Intermediate Surface Design)

3 credits (4.5 hours | Studio)

Prerequisite: FBRE 213 or FBRE 211.

This course focuses on the further development of a student's technical skill, aesthetic and conceptual interests through surface design with an emphasis on various techniques of cloth dyeing and painting. In consultation with the instructor, each student will develop a proposal regarding a self-directed program of study. These objectives will be clarified and realized throughout the term. Students will be encouraged to develop personal imagery and concepts and to work in a professional manner. Students are required to write an artist statement and make a class presentation based on independent research. Course content will be presented through independent studio projects, demonstrations, lectures, discussion and critique.

FBRE 312 - Mixed Media II (formerly Intermediate Mixed Media)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements.

This course will focus on independent studio direction and further explore the 3-dimensional form. Combining media as well as working with experimental processes and approaches such as installation, performance, site-specific intervention, wearable art and innovative sculptural form within the context of contemporary fibre practice will be encouraged. Visual documentation of work produced and a written statement will be required aiding in the development of professionalism within the field. Course content will be presented through studio projects. Interdisciplinary is encouraged and supported.

FBRE 317 - Directed Studio (Fall Offering)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements.

This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with her/his selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work and the form of final presentation. Interdisciplinarity is encouraged and supported. Note: Students taking this course may not also receive credit for FBRE 327.

FBRE 320 - Weaving II (formerly Intermediate Multi-harness Weaving)

3 credits (4.5 hours | Studio)

Prerequisite: FBRE 210.

This course offers an exploration of advanced weaving techniques, cloth structures and the woven image. Students will learn to utilize a variety of weaving equipment, including a computerized dobby loom, and create digital files for Jacquard weaving. Instruction on digital textile design approaches and image manipulation will expand students' understanding of the translation from image to woven structure. Course content will be presented through projects, demonstrations, lectures, discussion and critique.

FBRE 321 - Surface Design II (formerly Intermediate Surface Design)

3 credits (4.5 hours | Studio)

Prerequisite: FBRE 211.

This course focuses on the further development of a student's technical skill, aesthetic and conceptual interests through surface design with an emphasis on various techniques and approaches for printing on cloth including repeat pattern printing. In consultation with the instructor, each student will also have the opportunity to develop a proposal regarding a self-directed program of study. These objectives will be clarified and realized throughout the term. Students will be encouraged to develop personal imagery and concepts and to work in a professional manner. Students are required to write an artist statement and make a class presentation based on independent research.

FBRE 327 - Directed Studio (Winter Offering)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements.

This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with her/his selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work and the form of final presentation. Interdisciplinarity is encouraged and supported.

Anti-requisite: Students taking this course may not also receive credit for FBRE 317.

FBRE 411 - Directed Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: Completion of nine credits at the 300-level.

This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Anti-requisite: Students taking this course may not also receive credit for FBRE 410 or FBRE 420.

FBRE 412 - Directed Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: Completion of nine credits at the 300-level.

This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Anti-requisite: Students taking this course may not also receive credit for FBRE 410 or FBRE 420.

FBRE 419 - Senior Studio I

4.5 credits (4.5 hours | Studio)

Prerequisite: Completion of nine credits at the 300-level.

This course will provide a forum for discussion, criticism and support related to 400-level requirements. Students will research and write a graduating paper relevant to the content and form of their practice. In consultation with the instructor students will propose and pursue a dedicated body of independent studio work. Interdisciplinarity is encouraged and supported.

FBRE 420 - Directed Studio

4.5 credits (4.5 hours | Directed Studio)

Prerequisite: Completion of nine credits at the 300-level.

This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Anti-requisite: Students taking this course may not also receive credit for FBRE 410.

FBRE 451 - Senior Studio II (formerly Senior Studio)

4.5 credits (4.5 hours | Studio)

Prerequisite: FBRE 419.

This course will provide students with a studio focus within their major program or area of interest in their graduating term. Students will be expected to create a dedicated body of work that demonstrates the relevant research, artistic facility and technical skill gained from their studies to date. Students will be provided contact with a faculty member as well as facilities within their major program or area of interest. Interdisciplinarity is encouraged and supported.

Fine Arts

FINA 400 – Practicum – *cannot be repeated for credit* **3 credits (4.5 hours | Studio)**

Prerequisite: Completion of a minimum of 60 credits and consent of the Instructor(s) pending positive assessment of application, personal interview and academic commitment as demonstrated by academic transcript or consent of the Chair in consultation with the instructor.

This course affords the student the opportunity to actively participate in a practical work/study situation of limited duration in external cultural and business communities, under the general supervision of the course instructor(s). In case of extraordinary circumstances, internal practicums may be granted with the consent of the instructor(s) and Chairs of schools. Course content includes specific practicum experience, documented in both written report and oral presentation formats; related field research, as required; attendance of seminars, lectures, and field trips, as required.

Note: Students must submit a separate Practicum Application to the Registrar's Office by April 1 (for fall term) and December 1 (for winter term) with an attached unofficial AUArts transcript. Students will be notified of their approval for registration prior to the start of classes.

FINA 450 - Critical Studio Studies **4.5 credits (4.5 hours | Studio) (4.5 hours | Studio)**

Prerequisite: ACAD 310.

In this tutorial-based course, students will examine the critical issues related to their work in the context of a larger and culturally comparative visual arts base. This comparative critical dialogue and analysis will be fostered through a mixture of critical discussion, research, assigned reading, presentations and critiques of studio work. Any of these elements may be delivered on an individual or group basis at the discretion of the instructor.

Glass

GLSS 101 - Glass Casting **3 credits (4.5 hours | 3D Studio)**

Prerequisite: None.

This course will introduce students to contemporary glass studio practice through mold-making and casting. Assignments will address the fundamental elements and principles of 3-Dimensional art and design as well as issues specific to historical and contemporary glass practices and glass as a material. Students will explore ideas related to representation/ abstraction, repetition/modular construction, material shifts and progressive distortion of a basic form. Students will encounter a variety of reproductive techniques including the waste mold, the refractory mold, the two-part mold and flexible molds. Students will create their own forms and will also employ found objects to use in the casting process. Casting materials may include glass, wax, clay, concrete, plaster and ice.

GLSS 102 - Hot Glass **3 credits (4.5 hours | 3D Studio)**

Prerequisite: None.

This course will introduce students to contemporary hot glass studio practice. Students will experience the fundamental elements and principles of 3-Dimensional art and design through the study of glass. Students will also explore glass in relation to other media, both within the context of historical and contemporary glass practice and from a broader art / craft / design viewpoint. Assignments are designed to support meaningful experiences for students new to hot glass as well as those with some previous experience.

GLSS 210 – Malleable Methods: Approaches to Hot Glass and Research **3 credits (4.5 hours | Studio)**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents.

GLSS 210 is a studio-based course designed to provide students an in-depth introduction to hot glass techniques and processes. Students in this course will be challenged to make connections between their ideas and approaches to the material through a variety of methods. Approaches to idea generation and idea development will be integrated into each project assigned. Key working strategies exploring the fundamentals of solid-working and glass blowing will be introduced through discussions, demonstrations, and projects. Students will be encouraged to innovate with the skills and knowledge gained in class using hot glass processes and coldworking techniques by re-interpreting and applying what they have learned to assigned thematic investigations.

Anti-requisite: students cannot receive credit for both GLSS 210 and GLSS 201.

Note: Students intending to major in Glass are strongly encouraged to take GLSS 212 in the same term as GLSS 210.

GLSS 212 - Introduction to Contemporary Glass Practice: Kiln Glass

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies or equivalents.

GLSS 212 is a studio-based course designed to provide students a comprehensive introduction to kiln-forming and coldworking processes. Students in this course will be challenged to make connections between their ideas and approaches to the material through a series of topical explorations and investigations. Approaches to idea generation and idea development will be integrated into each project assigned. Key working strategies using kiln-forming, casting, and mold-making techniques will be introduced through discussions, demonstrations, and projects. Students will be encouraged to innovate with the skills and knowledge gained in class using kiln-forming processes and coldworking techniques by re-interpreting and applying what they have learned to assigned thematic investigations.

Anti-requisite: students cannot receive credit for both GLSS 320 and GLSS 201.

Note: Students intending to major in Glass are strongly encouraged to take GLSS 210 in the same term as GLSS 212.

GLSS 222 - Alternative Processes

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies or equivalents.

This course is designed to be a responsive workshop where ideas, topics and interests of students in the class can be approached utilizing glass in experimental and non-traditional ways. Collaborative problem solving is encouraged, and mixed media and conceptual approaches are supported. This course is based in the hot glass studio and during the course day, all glass working studios are available to students.

The content of this course will vary depending on the participants and the instructor teaching the course, therefore the objectives, approaches and assessment criteria will be set out at the beginning of the course through collective discussion and individual learning agreements.

Note: This course is highly recommended for all Glass majors.

GLSS 310 – Paths and Possibilities: Dialogues and Working Strategies with Glass

3 credits (4.5 hours | Studio)

Prerequisite: GLSS 210 or GLSS 222

In this studio-based course with a focus on hot glass, students will complete assignments that will help them transition to independent work. Students will begin to develop research skills geared toward concept development and synthesis. Projects will challenge students to develop their own working strategies relative to ideas, materials, processes, and presentation. Students will focus on solidifying the relationship between their concepts and studio work through experimentation, discussion and writing. Self-reliance and individual responsibility for safety in the glass studio will be emphasized.

Anti-requisite: students cannot receive credit for both GLSS 310 and GLSS 301

Note: Students intending to major in Glass are strongly encouraged to take GLSS 310 in the same term as GLSS 312.

GLSS 312 - Sculptural Concerns (Intermediate)

3 credits (4.5 hours | Studio)

Prerequisite: GLSS 212.

Corequisite: GLSS 310 for Glass majors only.

This course deals with sculptural concerns specific to glass through a variety of processes including fusing, casting, fabrication, light, installation, etc. Specific aspects of process research will be determined by each student to support the development of their concepts.

GLSS 313 - Individual Practices in Alternative Processes

3 credits (4.5 hours | Studio)

Prerequisite: GLSS 210 or GLSS 222.

Studio course content is derived from the individual student's interests in art, craft and/or design. In consultation with the instructor, students will use glass in experimental and non-traditional ways to pursue their own creative inquiry. Students will develop topic-based objectives and execute conceptual-based approaches to expand their knowledge of the craft. Students will also explore and define research methodologies and strategies toward studio practice through ongoing instructor mentorship. Problem-solving with other classmates is encouraged. Media specific and mixed-media results are supported in dialogue with the instructor. While this course is based in a hot glass studio, all glass-working facilities are available to students.

GLSS 320 – Independent Directions: Individual Approaches to Research & Glass Practice

3 credits (4.5 hours | Studio)

Prerequisite: GLSS 310.

GLSS 320 is a studio-based course in which students will develop the skills to plan and execute an independent body of work. They will engage in independent research as a means of developing concepts, making informed material choices, and situating their work within the field of contemporary glass. The role of collaboration in maintaining a safe and productive studio environment will be emphasized. Students will express, defend, and provide reasons for their decisions in critiques, while also developing their ability to provide constructive criticism to their peers.

Anti-requisite: Students cannot receive credit for both GLSS 320 and GLSS 302.

GLSS 390/490 - Directed Studio

3 credits (4.5 hours | Studio)

Prerequisite: Only by consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

GLSS 401 - Advanced Glass Studio I

9 Credits

Prerequisite: GLSS 302.

This is a studio course in which the student will work toward the development of a practice and strategies to support the practice which can be continued after graduation. Each student will prepare a proposal for the term's activity in consultation with the faculty. While most instructor contact will be individual tutorials, group discussion is scheduled, and faculty loading will accommodate diverse technical support.

Note: GLSS 401 is a two-day course.

GLSS 410 – Advanced Glass Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: GLSS 320 or GLSS 322.

Advanced Glass Studio provides the opportunity for a senior glass student to demonstrate their original thinking, synthesizing sophisticated understanding of processes, and knowledge of materials to create to works. Working from a professional-level creative proposal, the student engages in intentional exploration that is informed by relevant discourses. Through regular discussions, in-class critiques, and reflective practice, the student builds capacity as a creative. Advanced Glass Studio culminates with the student presenting their proposal-based original works to a panel critique.

GLSS 412 - Research Seminar

4.5 credits (4.5 hours | Studio)

Prerequisite: GLSS 410.

Glass Research Seminar is an intense blend of student-initiated research and studio practice. This senior level course deepens students' understanding of the dynamics involved in a sustainable creative glass professional practice. Through research informed activities, the student develops a comprehensive research plan that demonstrates their understanding of key concepts, principles, and frameworks. Working closely with others within in the seminar structure, students work reiteratively between research and the work they have produced resulting in a completed project dossier.

GLSS 451 - Senior Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: GLSS 410.

GLSS 451 challenges students to define their own studio practice and creative research using Glass. The development of each individual's studio explorations in this course will be facilitated through discussion and guidance from faculty and supported through access to Glass program facilities and resources. Students will be expected to create a body of work that demonstrates the relevant research, technical skill, artistic facility, and subject knowledge that they have gained from their studies to date.

Jewellery and Metals

JWLM 101 – Introduction to Jewellery and Metals

3 credits (4.5 hours | 3D Studio)

Prerequisite: None.

An introduction to contemporary practice, materials, and skills in jewellery and small metals. Focus is on elements of 3-D design, basic fabrication skills, and the creation of contemporary ornamentation with a variety of materials. The relationship between materials and meaning is introduced through written statements, drawings, and the creation of wearables.

Equivalent to JWLM 115.

JWLM 205 - Jewellery and Metals

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies or equivalents.

An introduction to small-scale metalworking and jewellery skills with a focus on building an understanding of process and materials in metalsmithing. Foundational skills may include sawing, filing and emery techniques, riveting, basic forming, and surface and finishing techniques.

Anti-requisite: Students who have completed JWLM 210 may not receive credit for this course.

JWLM 216 – Object Design for Metals

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies or equivalents.

An introduction to the use of emerging technologies in jewellery making and metalsmithing. Tools and techniques associated with Computer Aided Design (CAD), 3D modelling, 3D printing and rapid prototyping are used in conjunction with traditional jewellery and metalsmithing techniques.

JWLM 220 - Metalsmithing

3 credits (4.5 hours | Studio)

Prerequisite: JWLM 205

An exploration of hollowware in historical and contemporary context. Basic, non-traditional metal fabrication processes are applied to create forms that incorporate found objects. Objects and their utility are a central focus of this course.

JWLM 222 - Media Skills

3 credits (4.5 hours | Studio)

Prerequisite: JWLM 205.

This course enriches the working vocabulary of the Jewellery and Metals major. Techniques such as etching, filigree and reticulation are addressed.

JWLM 310 - Studio (Gemsetting)

3 credits (4.5 hours | Studio)

Prerequisite: One of JWLM 205 or JWLM 210.

Within the context of demonstrations, sample making and the use of finished settings, the course introduces a wide range of settings for various applications including bezels, gypsy, tube, channel, star and basic bead setting. The hand skills learned are applicable to a wide range of solutions in working with small metals. The student will develop a body of work in the context of assignments designed to increase technical vocabulary. Several assigned projects enlarge the students' application of skills to their artistic and design vision.

JWLM 311 - Casting

3 credits (4.5 hours | Studio)

Prerequisite: JWLM 205.

An exploration of various techniques for producing multiples. Emphasis is on lost wax casting in jewellery. Other processes may include wax modeling and mold making.

JWLM 320 – Colour on Metal

3 credits (4.5 hours | Studio)

Prerequisite: JWLM 205.

An exploration of the visual impact of color in jewellery, and how it can shift the perception of an object or transform its context. Imagery and narrative are also addressed. Processes and techniques introduced vary but may include anodizing, enameling, industrial coatings, resins, flocking, Prismacolor™, and photoetching. Development of research skills and conceptual focus is emphasized.

JWLM 321 - Mechanisms

3 credits (4.5 hours | Studio)

Prerequisite: JWLM 205.

An application of mechanical and technical components to jewellery and other small metal objects. Craftsmanship and technical hand skills in the design and construction of mechanisms is emphasized.

JWLM 390/490 - Directed Studio

3 credits (4.5 hours | Studio)

Prerequisite: Only by consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

JWLM 410 - Advanced Studio I

4.5 credits (4.5 hours | Studio)

Prerequisite: Any two of JWLM 311, JWLM 320, JWLM 321

The development of an individualized practice combining conceptual and technical experimentation in the creation of a cohesive body of work. Emphasis is on researching the work's relation to broader social, aesthetic, and conceptual themes.

JWLM 411 - Concept and Material

4.5 credits (4.5 hours | Studio)

Prerequisite: None

A variety of non-traditional materials are explored in the context of jewellery and metalsmithing forms. An appreciation of current international experiments is developed. Conceptual problems form a major part of the assigned projects.

JWLM.420 - Advanced Studio II

4.5 credits (4.5 hours | Studio)

Prerequisite: JWLM 410

A capstone studio course focused on the development of an independent and cohesive body of work. Emphasis is on the synthesis of the academic and studio-based research conducted to date. Alignment with contemporary professional practice including presentation strategies is a central consideration.

JWLM 451 - Advanced Studio Seminar

4.5 credits (4.5 hours | Studio)

Prerequisite: JWLM 410

A studio-based research seminar addressing topics specific to the contemporary practice of jewellery and metals. Focus will be on the development of a cohesive body of work in conjunction with research, critical discourse, and professional development. Professional skills in documentation and dissemination will also be addressed.

JWLM 390/490 – Directed Studio

3 credits (4.5 hours | Directed Studio)

Prerequisite: Only by consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

Leave of Absence

ULOA 010 – Undergraduate: Leave of Absence

Prerequisites: See Leave of Absence in the Undergraduate Academic Regulations Section of this Academic Calendar. Placeholder course for undergraduate students approved for Leave of Absence.

Media Arts

MADT 101 – Exploring Media Culture

3 credits (4.5 hours | Studio)

Prerequisite: None.

This is an introductory course in which students will explore the role of media and digital technologies in contemporary culture and their implications for art making. Students will be exposed to basic fundamental digital skills useful for their University art experience, as well as being introduced to the media art applications of video, audio, motion graphics, and rudimentary electronics through short workshop modules.

MADT 201 - Digital Interventions

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course provides an introduction to the digital genres of media art including programming, web- based or internet art, and patch-based programming, through the lens of “digital intervention.” Students will be exposed to software, practices, techniques, and artists proficient in this area of expression, and will explore the ways in which digital technologies can be re-thought, re-purposed, hacked, and manipulated to create artistic interventions and new forms of public art experience. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration.

MADT 202 - Practices in Video and Audio

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course introduces students to tools, practices and processes in video and audio production through hands-on use of professional digital video equipment and software. Students will gain familiarity with the creative and technical aspects of research and storyboarding, pre-production planning, lighting and shooting motion, recording audio and basic non-linear video editing within the context of art, draft and design studio practices.

MADT 204 - Interactive Objects– Sensors and Interfaces

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course is designed for students with little or no previous experience with electronics. Starting with fundamental concepts the course enables students to design and build simple control circuits with useful applications for a wide range of artistic projects. Students will utilize some pre-existing solutions or tools while also developing new forms and processes of interactivity. Students will learn how to control a wide range of devices using sensors and triggers. Throughout the term students are encouraged to apply the principles they have learned to the needs of their personal practice.

Note: Completion of MADT 201 is recommended, though not required.

MADT 301 - Studio I – Personal Practice in Media Arts

3 credits (4.5 hours | Studio)

Prerequisite: One 200-level MADT and two 200-level studio courses.

This is an intermediate studio course in which students focus on establishing their personal practice and portfolio in media arts including the development of their artistic voice and point of view, a conscious and defined relationship to/with their audience(s), an appreciation of the role and process of practice-led research in providing depth and context for artistic expression, and an understanding of the roles of these factors in defining a body of independently driven artistic inquiry rather than assignment-based production. Critical components of this course are studio-visits and the final panel critique in which a panel of adjudicators evaluates the student’s progress and performance.

MADT 303 – Sound and Video in Studio Practice

3 credits (4.5 hours | Studio)

Prerequisite: MADT 201, MADT 202 and MADT 204.

MADT 303 focuses on the development of a studio practice that integrates the techniques, technologies, theories, methods, histories and contemporary practices of Video art and Sound Art. Building upon the fundamentals taught in MADT 202, students can engage in wide range of creative video and sound practices from technical, aesthetic, and conceptual perspectives and may supplement their knowledge with a variety of in-class demos, workshops, and independent research. Students will utilize a range of digital technologies in the competent production, post-production and presentation of their works. Students are encouraged to work collaboratively when appropriate.

MADT 304 - Interactive Objects II – Art and Interactivity

3 credits (4.5 hours | Studio)

Prerequisite: MADT 204, plus two 200-level studio courses.

This course focusses on the exploration and development of new forms and systems of interactivity and their implementation in a wide range of artistic projects. This faculty supported studio further develops the skills and fundamentals of MADT 204 through student-driven investigations in circuits, sensors, and the development of interactive objects. Students will build upon their skill sets with workshops including advanced Arduino programming, interfacing with audio and video systems, data-responsive objects, advanced sensing circuits, and kinetics.

MADT 307 - Computational Arts

3 credits (4.5 hours | Studio)

Prerequisite: MADT 201, plus two 200-level studio courses.

This course focusses on the development of media artworks that employ programming, scripting, and algorithmic structures. Students will investigate two programming languages, one code-based and one visually oriented. Students will use these tools to develop sound, video, performance and interactive art projects. Additionally, lectures will examine aesthetic and conceptual issues related to the use of technology in art practice. Students will work independently and collaboratively to further their knowledge of code-based art practices.

MADT 310 - Sound and Video in Studio Practice

3 credits (4.5 hours | Studio)

Prerequisite: MADT 202, plus two 200-level studio courses.

This course focuses on the development of a studio practice that integrates the techniques, technologies, theories, methods, histories and contemporary practices of Video art and Sound Art. Building upon the fundamentals taught in MADT 202, students can engage in wide range of creative video and sound practices from technical, aesthetic, and conceptual perspectives and may supplement their knowledge with a variety of in-class demos, workshops, and independent research. Students will utilize a range of digital technologies in the competent production, post-production and presentation of their works. Students are encouraged to work collaboratively when appropriate.

MADT 311 - Studio Seminar-Concept and Theory in Practice

3 credits (4.5 hours | Studio)

Prerequisite: Completion of second year of declared intended major.

This course is an intermediate seminar emphasizing research, critical thought, and synthesis of philosophy, criticism, and contemporary social, cultural, art, and media theory as the cornerstones of a nuanced and affective media arts practice. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of an in-depth knowledge of historical and contemporary art and media practice through instructor led readings and discussions. The class will stress the importance of broad interdisciplinary knowledge and experience, the value of collaboration and the development of areas of particular specialization and interest.

MADT 315 - Audio and Video for Performance and Installation

3 credits (4.5 hours | Studio)

Prerequisite: Prerequisite: MADT 201, MADT 202 or ANIM 200.

This course introduces students to tools and strategies for integrating audio, video and interactivity into performance and installation works. Students will develop works centered on performance and installation through instructor-led workshops in such topics as: projection mapping, spatial audio, immersive environments, interactive interfaces, live cinema, audio performance and experimental narrative. Presentations of artists' work will introduce students to the histories and possibilities of interactive performance and installation. Throughout the term students are expected to apply the principles they have learned to the specificities of their individual artistic practices.

MADT 400 - Media Project
3 credits (4.5 hours | Studio)

Prerequisite: Completion of MADT 3rd year.

This course will result in the production of a major graduating project. Students will under the supervision of a MADT Instructor designated as a Media Project advisor. This course is designed to provide space and time for students to develop a major work extending and implementing the information acquired in their elective and major course clusters. The project can be independently or collaboratively produced using AUArts or external resources. Over the course of an academic year students will develop and realize a media-based project. They will acquire the theoretical, material and technical skills required to bring the project to completion.

Note: MADT majors only.

MADT 401 - Studio II - Advanced Practice Media Arts
4.5 credits (4.5 hours | Studio)

Prerequisite: MADT 301 plus two 300-level MADT courses.

This is an advanced studio course in which students establish their artistic, conceptual, and technical style and point of view at a professional level. Students undertake major research and media work extending and implementing tools, theory and information acquired in their previous and current courses. Working both independently as a cohort, students will produce shows, lead critiques, and run both presentations and critical discussions exploring, evaluating, and extrapolating off of their work and that of contemporary practitioners. This course will provide the foundation of the student's professional working portfolio in anticipation of graduation. Critical components of this course are studio-visits and the final panel critique in which a panel of adjudicators evaluates the student's progress and performance.

MADT 411 - Studio Seminar – Theoretical Discourses in Practice
4.5 credits (4.5 hours | Studio)

Prerequisite: MADT 401.

This senior seminar focuses on achieving the competencies and confidence required for professional art practice. Building on the research, ideation, communication, and presentation skills developed in the student's first three years, MADT 411 refines the student's abilities to synthesize, discuss, document, debate, and lead conversations pertinent to their art practice and conceptual orientations both through their art and in formal dialogue.

MADT 412 - Digital Studio
3 credits (4.5 hours | Studio)

Prerequisite: MADT 401 and MADT 411.

A studio-based course in which students specialize in an area of particular interest at an advanced, professional level. Students undertake major research and media work extending and implementing tools, theory and information acquired in their previous courses. Over the course of a term students will develop and realize media-based projects. Completed work will be accompanied by a major graduating research paper in an area relevant to the content and form of the work. Students will research and develop the theory and technology to produce digital and media works and they will present their results regularly to the class through seminars and lectures. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration. Students will engage with the theory and practice of the contemporary digital cultures through workshops and additional instructor specified assignments.

MADT 451 - Advanced Studio in Media Arts
4.5 credits (4.5 hours | Studio)

Prerequisite: MADT 401.

This course challenges students to experiment and define their own senior studio practice integrating advanced theory and creative production in Media Arts with the ideas and practices explored throughout their BFA studies. The course is focused on individual studio exploration guided and facilitated by faculty resources and workshops.

Natural Sciences

NASC 221 - Introduction to Ceramics Processes (Technology)
3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course introduces students to the technical and practical aspects of ceramics through lectures, research and laboratory testing.

Equivalent to CRMC 221.

NASC 315 - Introductory Gemology

3 Credits (3.0 hours | Non-studio)

Prerequisite: Completion of First Year Studies plus a minimum of 6 credits of any 200-level courses or equivalent.

This course introduces students to the principles of gemology necessary to evaluate, identify and differentiate gem species. The course has a theoretical and practical component. Low level technology is utilized.

Equivalent to JWLM 315.

Object Design & Fabrication

OBDF 110 - 3D Object Design

3 Credits (4.5 hours | 3D Studio)

Prerequisite: None.

This is a cross-program studio course which explores the creation of objects and contemporary contexts in which technology; craft, design and art are forming innovative, hybrid practices. Students will learn about the creation of objects through the study of 3D fundamental elements including form, function, materiality, use, value, and social relevance. Through investigation of digital and material 3D object creation in relation to discipline specific practices, students will explore how the integration of technology and these disciplines can support the creation of innovative new objects and inform existing studio practices. This will involve student investigation of contemporary technological processes such as rapid prototyping, computer-controlled laser and milling machines, digital modeling and rendering. Students will develop the ability to communicate concepts to industrial manufacturing professionals. The course will facilitate cross-discipline collaboration as well as involve community-based projects in which students will engage with the concepts and demands prevalent in contemporary professional scenarios.

OBDF 210 - CAD and Digital Fabrication

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course introduces students to the use of industry standard CAD (Computer Aided Design) software and Digital Fabrication tools (such as 3D printers and computer numeric controlled machines) for the planning, visualization, and production of 3D objects across a breadth of mediums and practices. Weekly exercises and assignments are designed to develop students' technical proficiency in CAD and 3D modeling software. Students will produce projects through hands-on use of rapid prototyping technologies in combination with studio processes within art, craft and design studio areas. Milestone projects will traverse a range of intermediate-level conceptual and technological topics relevant to practices and discourses in art, craft, design and technology.

OBDF 310 - Algorithmic and Parametric Object Design

3 credits (4.5 hours | Studio)

Prerequisite: OBDF 210.

Building on skills, knowledge and competencies developed in OBDF 210, this course introduces students to advanced tools for parameter-driven assemblies and algorithm-driven 2D and 3D models in CAD software, and how such tools might be integrated into studio practices across art, craft and design. In addition, this course continues the exploration of digital fabrications tools (such as 3D printers and computer numeric controlled machines) for the planning, visualization, and production of complex 3D objects. Weekly exercises and assignments are designed to develop students' technical proficiency in Algorithmic and Parametric CAD and 3D modeling software. Students will produce projects through hands-on use of rapid prototyping technologies in combination with processes from other program areas. Milestone projects will traverse a range of advanced conceptual and technological topics relevant to practices and discourses in art, craft, design and technology.

Pre-College

PCPR 100 – Art and Design Foundation

3 credits (3.0 hours | Non-studio)

Prerequisite: None.

An introductory art and design course that provides a robust foundation for students who intend to pursue further education in an art and/or design post-secondary program. Students experience an immersive environment in the areas of fine arts and design that is the signature AUArts approach to studio-based education. A wide range of contemporary practice and theory will be addressed.

Available to pre-college program students only.

Photography

PHTG 101 - Photography

3 credits (4.5 hours | Studio)

Prerequisite: None.

This course introduces the fundamental principles and techniques of contemporary photography and emphasizes creative approaches to digital image making. Students will investigate the principles of photographic processes and methods and learn to effectively apply their ideas through practical experience. Technical information regarding cameras, photographic equipment, image processing and digital printing will be addressed. A variety of topics will be introduced through a series of lecture-demonstrations, including exposure, cameras and lenses, digital imaging and output.

Note: Students will be responsible for the cost of printing. A digital camera is recommended but a film camera may be used.

Students will be responsible for cost of film and off campus film processing. All cameras must have the capability for user selection of independent manual aperture and shutter speed settings.

Equivalent to PHTG 115.

PHTG 217 - Lighting 1

3 credits (4.5 hours | Studio)

Prerequisite: Completion of First Year Studies.

In this workshop-style class, students will learn the basic principles and techniques of photographic lighting using constant source (LED) lighting, modifiers, and other photographic equipment in a studio environment. Through demonstrations, in-class lighting exercises, and visual assignments, you will learn to control light and shadow to represent three dimensional forms photographically and to communicate mood, tone, and meaning.

PHTG 227 – Lighting 2

3 credits (4.5 hours | Studio)

Prerequisite: PHTG 217.

This course introduces students to studio strobe lighting and builds on the skills and theory of lighting introduced in PHTG 217 (Lighting 1). Through demonstrations, in-class lighting exercises, and visual assignments, students will learn to work safely and proficiently with strobe lights both in the studio and on location. More complex lighting scenarios, including the use of strobe lights on location in conjunction with available light, will be introduced. Assignments require that students plan and diagram lighting strategies for particular visual outcomes, control colour balance in lighting, and use lighting techniques effectively to communicate both creative and professional photographic content.

PHTG 228 – Photographic Technology

3 credits (4.5 hours | Studio)

Prerequisite: PHTG 218.

A photographic technology course that builds the student's skills through studies of the theory and physics of photographic cameras, lights and lenses, including digital capture and output hardware devices and their supporting software, cameras, lenses, sensors and arrays, photographic lighting hardware, equipment maintenance, computer operating systems and software applications, data projectors, digital scanners and printers, screen calibration, printing profiling and professional software.

PHTG 229 - Digital Photography: Camera and Workflow

3 credits (4.5 hours | Studio)

Prerequisite: Completion of First Year Studies.

This course provides student with essential skills in DSLR/Mirrorless camera use, digital workflow and file management, and digital printing/output. Techniques in image capture, raw processing, and image organization are practiced through visual assignments that combine technical skills with compositional skills, analytical skills, and contextual knowledge of photographic history, culture, and practice. This course is designed as a foundational course for students who are interested in an in-depth introduction to digital photographic workflow.

PHTG 230 – Post-Production Techniques: Photoshop 1

3 credits (4.5 hours | Studio)

Prerequisite: Completion of First Year Studies.

This course introduces students to fundamental techniques of photographic post-production using Adobe Photoshop. Through demonstrations, visual assignments, and discussion, students will gain experience with digital image editing. The techniques learned are applied to creative and industry-oriented assignments, and students are encouraged throughout the term to consider the ways in which digital image manipulation affects the processes of creating and understanding photographic images, both in personal and professional contexts.

PHTG 231 – Design for the Photographic Image

3 credits (4.5 hours | Studio)

Prerequisite: Completion of First Year Studies.

This course introduces photography students to basic principles of design and how they are applied in both student and professional photographic practice. Students will analyze photography's role in the context of photo-based communication design applications, create photography that utilizes principles of design to support communication, and examine how photographers collaborate with graphic designers within a communication design context.

Note: Registration priority will be given to Photography majors. Students who have successfully completed VSCM 212 may not receive credit for this course.

PHTG 316 – Applied Photography 1: Portrait and Organic Form

3 credits (4.5 hours | Studio)

Prerequisite: One of PHTG 217 or PHTG 227 and one of PHTG 101 or PHTG 229

Photography has always served as a way to both document and express the human experience. Through in-studio and location photography exercise and assignments, students research and apply their photographic skills to effectively represent organic and human forms and communicate expression and emotion. Special attention will be paid to classical and experimental portraiture with consideration for both commercial and fine art applications.

PHTG 317 - Digital Imaging II

3 credits (4.5 hours | Studio)

Prerequisite: PHTG 229.

A studio-based course photographic centric that advances the students' knowledge of raster digital imaging theories, processes and techniques including archival digital printing and data archiving. Formats and file types – 8 and 16 bit, including the RAW format digitization, re-sampling, resolution, color space, compression, importing, exporting, translating and archiving editing the digital image, realistic compositing, retouching, effects and photography for digital compositing.

This course requires students to produce original analog and/or digital photographs that are required for assignments and projects in this course.

PHTG 318 - Specialization in Photography

3 credits (4.5 hours | Studio)

Prerequisite: All required 200-level Photography major courses.

Through seminar, investigation and research this course prepares the student to make informed decisions regarding their choice of photographic specialization in their senior year.

PHTG 326 – Applied Photography 3: Spaces & Structures

3 credits (3.0 hours | Non-studio)

Prerequisite: One of PHTG 217 or PHTG 227 and one of PHTG 101 OR PHTG 229

Urban and natural environments such as landscape, architecture, and still life continue to be popular and a rich source of subjects in both commercial and fine art photography. Through in-studio and location exercises, students research and apply photographic and visual communication principles to represent structures, spaces, forms, and their interrelationships using classical and experimental approaches.

PHTG 327 – Applied Photography 2: Imaging for Communications

3 credits (4.5 hours | Studio)

Prerequisite: One of PHTG 217 or PHTG 227 and one of PHTG 101 OR PHTG 229

Photographic images are an important factor in editorials, album covers, media campaigns, and other advertising and design projects. Students create original photographic content that successfully integrates with design and advertising in print, online, and social media platforms. Through exercises, collaboration, and practical research, students focus on creating images that effectively communicate.

PHTG 328 – Applied Digital Post-Production: Photoshop 2

3 credits (4.5 hours | Studio)

Prerequisite: PHTG 230.

Many professional images you see (and might assume to be a single great shot) are actually multiple images carefully combined and enhanced in the post-production process. Using multiple tools, students combine and manipulate their original digital images to construct complex digitally enhanced and constructed images. Critical perspectives and application to individual areas of specialization will be explored through exercises, discussion, and assignments.

PHTG 330 - Introduction to Web Design

3 credits (4.5 hours | Studio)

Prerequisite: PHTG 230, 231, and 232.

This course introduces photographers to design concepts and methods in web design and interactive media environments, with an emphasis on the integration of photography and design.

Anti-requisite: Students who have successfully completed VSCM 318 may not receive credit for this course.

Note: Registration priority will be given to Photography majors.

PHTG 416 - Senior Studio I

4.5 credits (4.5 hours | Studio)

Prerequisite: All fall term 400 level photography major courses.

This studio-based research course encourages exploration of a range of considered strategies that will be used to develop personal, self-directed projects. Students will work toward a coherent body of professional-quality photographic images that demonstrates the historical and contemporary knowledge of photography, technical skill, conceptual interests, and personal style that they have gained from their studies to date. Work created in this course prepares students for portfolio preparation in winter term.

PHTG 418 - Photographic Illustration I

4.5 credits (4.5 hours | Studio)

Prerequisite: PHTG 316, PHTG 317, PHTG 318, PHTG 326, and PHTG 327

In this studio-based course students will develop a body of professional-quality photographic works with an emphasis on illustration through digital image construction, manipulation, retouching, and collage techniques. Work produced in this course will demonstrate the level of the student's historical and contemporary knowledge of photography, ability to effectively communicate in an appropriate manner as defined by individual assignments, their objectives, and intended audience.

PHTG 426 - Photographic Portfolio

4.5 credits (4.5 hours | Studio)

Prerequisite: PHTG 416 and 418.

Students will develop a cohesive, unified, in-depth body of professional-quality photographic work that demonstrates competency and technical skill, knowledge of photography history and theory, conceptual strength, and personal style.

PHTG 427 - Commercial Photography

4.5 credits (4.5 hours | Studio)

Prerequisite: PHTG 416 and 418.

Students work on a series of in-depth projects to advance their understanding of commercial photography practice and theory. Working from a brief and a drawing to illustrate an idea, their work is informed by research, cooperative learning opportunities and critical thinking. Students are asked to identify their own clients, real or imagined, and to choose them based upon brand messaging. Branding, media literacy and advertising ethics will be consistent, ongoing topics of discussion.

PHTG 428 - Photographic Illustration II

3 credits (4.5 hours | Studio)

Prerequisite: All required first term PHTG 400 level courses.

Students will further explore how digital image construction, manipulation, retouching and collage techniques can be used to create powerful and memorable conceptual photographic images that effectively communicate an idea. Emphasis will be placed on campaign projects and producing professional quality photographic illustrations as defined by project briefs, objectives and audience.

Painting

PNTG 101 - Painting

3 credits (4.5 hours | Studio)

Prerequisite: None.

This course introduces students to a range of materials, processes, and concepts in contemporary painting. Materials are assigned by the instructor and may include any or all of the following: acrylic, oil, collage, and mixed media. Reading, one research project, and group critiques will be a part of this class. Contemporary and historical imagery is examined and discussed.

PNTG 223 - Methodologies and Methods

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

An introduction to a variety of methodologies (general research strategies guided by theoretic frameworks) and method (approaches and processes) applicable to present-day art practices. Projects with an emphasis on primary research will provide students with the opportunity to select and use different methodologies and methods and to understand their appropriateness. The course is designed to help students understand research practices and frameworks, reflect critically on their own art, and cultivate self-motivation.

PNTG 224 – Critical Theories

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

An introductory examination of critical theories of concern to contemporary (within the past 15 years) art practices with an emphasis on secondary research. Close readings of theoretical texts and of visual art will highlight intersecting categories of contemporary art, philosophy, and culture. Students will consider and respond to critical theories in creating their own works.

PNTG 225 - The Public Sphere

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

An introductory examination of modes of creating and critical analysis of present-day visual art practices in the public sphere with an emphasis on primary research. Through both individual and collaborative creative projects, students will engage with issues central to these practices, such as relational aesthetics, urban intervention, institutional critique, post-studio creation, and interdisciplinary. Art works will be understood to identify and address differing audiences for varied purposes.

PNTG 226 – Global Perspectives

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

An introduction to a wide range of significant international painting in the context of contemporary (within the past 15 years) art practices with an emphasis on secondary research. Projects will engage a range of cultural perspectives and approaches. Reflexive reasoning skills (those that attend to the context of knowledge construction and to the effect of the researcher) will be emphasized in critiques and in ongoing creative projects.

PNTG 300 – Painting Studio I

3 credits (4.5 hours | Studio)

Prerequisite: One of PNTG 223 or PNTG 225 and one of PNTG 224 or PNTG 226.

An introduction to self-directed investigations of painting within a contemporary art practice. This course emphasizes development through broad experimentation and critical reflection.

Note: It is recommended that this course be taken concurrently with PNTG 301.

PNTG 301 – Painting Studio II

3 credits (4.5 hours | Studio)

Prerequisite: One of PNTG 223 or PNTG 225 and one of PNTG 224 or PNTG 226.

An introduction to self-directed investigations of painting within a contemporary art practice. In this course, students contextualize their work within relevant discourses and forms of international contemporary art.

Note: It is recommended that this course be taken concurrently with PNTG 300.

PNTG 302 - Painting Studio III

3 credits (4.5 hours | Studio)

Prerequisite: One of PNTG 223 or PNTG 225 and one of PNTG 224 or PNTG 226.

An individualized investigation of painting within a contemporary art practice. In this course, students consolidate their ideas into a focused direction, and critically reflect upon their studio practice and its context. Students articulate their insights in a variety of ways throughout the term, including an end-of-term panel review.

Note: It is recommended that students take PNTG 300 and PNTG 301 before taking this course.

PNTG 316 - Media Extension

3 credits (4.5 hours | Studio)

Prerequisite: Any 200-level Painting course.

Media extension is an exploration and elaboration of student research into visual materials and communication devices. Open-ended non-traditional concepts are explored along with methods of achieving contemporary visual imagery in both old and new materials.

PNTG 390/490 - Directed Studio

3 credits (4.5 hours | Directed Studio)

Prerequisite: Only by consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

PNTG 400 - Painting Senior Studio I

4.5 credits (4.5 hours | Studio)

Prerequisite: PNTG 302

An advanced studio course centered upon student-selected research interests in the context of contemporary art. Emphasis will be placed on critical reflection, working strategies, and the creation of artworks. An end of term panel review will take place.

PNTG 401 - Painting Senior Studio II

4.5 credits (4.5 hours | Studio)

Prerequisite: PNTG 400. It is recommended that Painting majors take this course concurrently with PNTG 402.

A senior level studio-based course emphasizing focused, in-depth research with respect to self-selected projects that culminate with a body of work.

PNTG 402 - Painting Senior Studio III

4.5 credits (4.5 hours | Studio)

Prerequisite: PNTG 400. It is recommended that Painting majors take this course concurrently with PNTG 401.

A senior level studio-based course emphasizing the presentation and reception of student-selected practices and projects.

Professional Practice

PPRL 200 - Professional Practices for Artists

3 credits (3.0 hours | Non-studio)

Prerequisite: Two of HUMN 110, HUMN 124, AHIS 101, AHIS 100, ENGL 100 and CCST 100.

A survey of professional issues and responsibilities artists face in their practice.

Equivalent to ACAD 200.

PPRL 201 - Professional Practices for Designers

3 credits (3.0 hours | Non-studio)

Prerequisite: Two of HUMN 110, HUMN 124, AHIS 101, AHIS 100, ENGL 100 and CCST 100.

This course offers an overview of the kinds of professionally related issues and responsibilities contemporary designers face in their practices, and an introduction to basic business processes relevant to the professional practice of design. Upon completion of this course students will have achieved practical, critical and conceptual outcomes. Specific topics considered in the course will include the examination and analysis at a fundamental level of business plans, project management, and intellectual property issues. This examination and analysis will be framed within the context of the social and ethical role of the designer. This course will provide students with fundamental knowledge and skills to support their development as professionals.

PPRL 202 - Fundamentals for the Art and Design Professional

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to the basics of professional practice, such as personal finance, tax preparation, investments, basic personal accounting, and introductions to basic market economics, professional ethics, copyright and intellectual property, business, entrepreneurship, and professional studio practice. It will encourage students to develop skills in public presentation and personal marketing.

PPRL 303 - Business

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to business fundamentals relevant to the professional artist and designer, with particular emphasis on marketing, professional ethics, presentational skills, issues of legal compliance, and the building, marketing and presenting of a business plan.

PPRL 304 - Entrepreneurship

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to entrepreneurial fundamentals relevant to the professional artist and designer, with a particular emphasis on copyright, intellectual property, start-ups, scaling, marketing, presentation skills, interviewing, and ethical leadership and management.

PPRL 305 - Studio Professional Practice

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS Courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to business fundamentals relevant to the studio professional, such as understanding contracts and grant applications, working with commercial galleries, co-ops, and artist associations; preparing c.v., composing an artist statement, and documenting work, as well as marketing oneself, presenting in public, interviewing, and maintaining an ethical professional practice.

PPRL 319 - Ethics, Standards and Practices in Photography

3 credits (3.0 hours | Non-studio)

Prerequisite: AHIS 210 or equivalent, plus completion of First Year Studies.

This course investigates the social impact of photography in advertising and photojournalism. It presents ethical questions raised by these images and the processes by which they are created. Examples of case studies will range from how specific images and advertising campaigns have contributed to shaping public opinion by creating a "perceived" reality, the phenomenon of the Paparazzi, the impact of digital technology, and the rights, releases and policies of national park photography. Designed to support AUArts studio-based professional education in design/ photography, this course provides a context and reference for the student's own practice. This course emphasizes professional ethics and will utilize a combination of lecture, classroom discussion, presentations, reports, and research papers.
Equivalent to PHTG 319.

PPRL 325 - Fundamentals of Advertising and Marketing

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level ENGL.

An investigation and application of creative problem solving for advertising copywriting through marketing driven strategic planning as affected by contemporary social/cultural context.

Note: formerly VSCM 325. Students may not receive credit for both courses.

PPRL 419 - Business Practices in Photography

3 credits (3.0 hours | Non-studio)

Prerequisite: All required PHTG 300 level courses.

This course is designed to provide a basic understanding of business and marketing practices in order to develop a successful photographic business. The course will consist of a series of lectures, workshops and guest speakers.

Equivalent to PHTG 419.

Print Media

PRNT 101 – Print through Drawing

3 credits (4.5 hours | Studio)

Prerequisite: None.

This course will emphasize graphic imagery and drawing systems. Concepts will be integrated with technique using the printmaking processes of mono print, incised images of dry-point, engraving, etching, linocut, and calligraphy in order to explore the formal art elements of pictorial arrangement: line/linear composition, value; shapes and patterns, texture, weight and balance, volume with the illusion of depth.

PRNT 104 - Pixels and Print

3 credits (4.5 hours | Studio)

Prerequisite: None.

This course introduces students to the techniques and creative possibilities of alternative photographic print processes and explores the relationship between digital imagery and hand-drawn imagery. Students will explore a selection of techniques as a vehicle for creative exploration, such as photo manipulation, the use of digital transparencies, and the techniques and creative possibilities of photographic print processes. Students will be expected to discuss their work in a critical context and to work cleanly and safely within a shared environment. This course will allow first year students to learn about photography within a printmaking and experimental context. The course will consist of technical demonstrations, lectures, and critiques.

PRNT 210 - Introduction to Intaglio

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

Students will be introduced to basic processes involved in intaglio printmaking, including dry point, etching, basic colour methods and manipulating metal plates as a means of creative self-expression of ideas, and will acquire an awareness of the history of Intaglio printmaking as well as an understanding of printing and editioning intaglio images.

PRNT 211 - Introduction to Lithography

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course provides a solid foundation in lithographic principles, history, techniques, and print lab procedures, with an introduction to the development of personal imagery in the medium.

PRNT 212 - Introduction to Silkscreen

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course will introduce the student to the fundamentals of silk-screening and will develop them through the use of personal imagery.

PRNT 215 - Image and Text Through Print

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course introduces students to the fundamentals of different relief process which are applied to creating art works based on concept-led inquiry. Students will consider text in relationship to imagery as well as explore how text is used as imagery. Students will learn how to apply a range of relief techniques, develop their own imagery, discuss it in a critical context, and learn to work cleanly and safely in a shared environment. Students will also be given an introduction to contemporary and historical artists who work with relief processes as well as artists who use text in their work. The course will consist of technical demonstrations, lectures, critiques, and critical discussion.

PRNT 216 - Print in the Social Realm

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

Students will consider print in relationship to its history as a medium of information dissemination, social and political activism, and community-based movements. Students will learn how to apply a range of traditional and alternative print techniques, develop their own imagery in response to research on given topics, discuss it in a critical context, and learn to work cleanly and safely in a studio environment. Students will also be introduced to contemporary and historical artists who use print processes to engage with social issues in their work. The course will consist of technical demonstrations, lectures, critiques, and critical discussion.

PRNT 304 - Print through Drawing I

3 credits (4.5 hours | Studio)

Prerequisite: Any 200-level Print course and any 200-level studio course.

This course provides the opportunity for students to integrate both print media and drawing to produce images. Combining traditional printmaking methods such as intaglio and relief printing with drawing, students will utilize both approaches for image-making, material exploration and expression of ideas.

Students will explore print media combined with drawing in relationship to artist's books, installation, three-dimensional prints, multiples and other aspects of contemporary print media with the expectation of enhancing increased awareness of image development and personal imagery appropriate to the print and drawing media used in class.

PRNT 310 - Intermediate Intaglio

3 credits (4.5 hours | Studio)

Prerequisite: PRNT 210 and any 200-level studio course.

This course continues instruction in intaglio techniques and studio disciplines. Students will work with multiple-plate colour printing, photo etching, and be encouraged to explore multi-media and experimental printmaking.

PRNT 311 - Intermediate Lithography

3 credits (4.5 hours | Studio)

Prerequisite: PRNT 211 and any 200-level studio course.

This course provides thorough technical instruction in color lithography and special techniques not included in the introductory lithography course. Emphasis is placed upon the development of personal imagery and conceptual growth.

PRNT 312 - Intermediate Silkscreen

3 credits (4.5 hours | Studio)

Prerequisite: PRNT 212 and any 200-level studio course.

This course provides students who have fulfilled the introductory requirements, the opportunity to specialize in silkscreen processes at a more advanced level. Students will be encouraged to develop an independent course of action for their particular aesthetic and technical concerns.

PRNT 314 - Print Media: Studio/Research

3 credits (4.5 hours | Studio)

Prerequisite: One of PRNT 210 or PRNT 211, and one of PRNT 212 or PRNT 215.

This course emphasizes research in a studio-based context and will focus on the aesthetic, social, and political contexts which has informed fine art printmaking. Course material will cover history and a range of topics in printmaking with an emphasis on contemporary issues, conceptual concerns, and technological innovation. Students will explore their self-directed research through discussions, studio work, presentations, and critique. Along with creating artwork and participating in course activities, students will also give a presentation based on their research, write an artist statement, and participate in a panel critique at the end of the term.

PRNT 390/490 - Directed Studio

3 credits (4.5 hours | Directed Studio)

Prerequisite: Only by consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

PRNT 404 - Print through Drawing II

4.5 credits (4.5 hours | Studio)

Prerequisite: Any one of PRNT 304, PRNT 310, PRNT 311 or PRNT 312.

Students who wish to continue to specialize in advanced levels of creating printed images through drawing processes may choose this advanced level print media course in which the opportunity is provided for conceptual development of personal imagery and increasing independence with self-initiated exploration. Students will be expected to display increased independence and greater exploration of both print and drawing media and materials. In consultation with the instructor, students will propose a body of work to be researched and completed over the term.

PRNT 406 - Senior Print Studio: Research

4.5 credits (4.5 hours | Studio)

Prerequisite: PRNT 314

This is a senior-level print media studio course that supports students in developing a research foundation on a topic of their choosing. Students will be expected to conduct a broad exploration that includes studio-based approaches and external research sources. The course will culminate with an end of term panel critique.

PRNT 407 - Senior Print Studio: Presentation

4.5 credits (4.5 hours | Studio)

Prerequisite: PRNT 406

A studio-based course in which students will create a capstone body of work, ready for professional presentation in a targeted exhibition environment. Students will synthesize senior level independent research, and demonstrate cohesiveness of conceptual development, process, materials and presentation.

PRNT 410 - Advanced Intaglio

4.5 credits (4.5 hours | Studio)

Prerequisite: PRNT 310 or PRNT 320.

Students who have completed intermediate intaglio courses and wish to continue to specialize in intaglio may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT 411 - Advanced Lithography

4.5 credits (4.5 hours | Studio)

Prerequisite: PRNT 311 or PRNT 321.

Students who have completed intermediate lithography courses and wish to continue to specialize in lithography may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT 412 - Advanced Silkscreen

4.5 credits (4.5 hours | Studio)

Prerequisite: PRNT 312 or PRNT 322.

Students who have completed intermediate silk-screen courses and wish to continue to specialize in silkscreen may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT 451 - Senior Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: PRNT 406.

A studio-based course in which students create a body of work that demonstrates the synthesis of their research and studio work. Students will be expected to create a body of work that demonstrates cohesiveness in terms of conceptual development and finish in terms of process, materials and presentation.

Sculpture

SCLP 101 - Sculpture

3 credits (4.5 hours | 3D Studio)

Prerequisite: None.

The fundamental elements, principles and processes of three-dimensional art will be introduced through a combination of directed studio projects and independent study. Students will experience a variety of sculptural approaches such as additive, reductive, constructive and reproductive processes, as well as the study of space as it applies to the discipline of sculpture. Media used in this course may include clay, plaster, wood, metal, found objects/materials, space and electronic media. The exploration of these processes and media will be the means for students to discover their own individual approach to assignments and the general emphasis of the course will be toward concept development.

SCLP 210 - Modeling & Replication

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

This course introduces students to concepts and processes related to replication, reproduction, multiples and simulation. Study includes modeling techniques, an introduction to traditional mold-making techniques including plaster and flexible molds, and explorations into non-traditional media and forming processes. Students will experience a variety of assigned projects including clay modeling, bronze casting, and open-media assignments. Students learn how their choice of material and process affect the physical, conceptual and psychological aspects of their work.

SCLP 211 - Introductory Sculpture (Materials and Processes)

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

In this course, students will be introduced to a variety of sculptural materials and processes and will explore their applications through a series of assigned projects. Students will study connections between materiality and content, and process as subject. The course expands traditional notions of sculpture and fabrication, and challenges students to explore their own personal vision and discover resolutions while they build an artistic practice in contemporary sculpture. Technical information will be addressed as required and may include metalworking, woodworking, fasteners and fabrication techniques.

SCLP 213 - Strategies

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

A studio-based introductory course with emphasis on developing reasons, strategies, methods and approaches for making sculptural artworks. Although artists work in many different ways to develop and refine the ideas they wish to carry out, there are recurring methodologies that assist in this process. This class will explore how experimentation, play, serial production, problem solving, and the utilization of diverse media such as drawing, photography, video, 3D modeling etc. can contribute to building a practice in the visual arts.

SCLP 214 - Concepts and Parameters

3 credits (4.5 hours | Studio)

Prerequisite: 24 credits of First Year Studies.

This research-led studio course examines critical methodologies that use procedural, linguistic, or conceptual parameters. This course promotes the use of systematized processes and self-imposed limitations within a studio practice that are crucial to the production of art, provoking generative and transgressive thought. Seriality, language, games, (post) conceptual art, chance and improvisation will be explored.

SCLP 215 - Body as Meaning

3 credits (4.5 hours | Studio)

Prerequisite: Completion of 24 credits from First Year Studies.

Understanding sculpture both in the conventional and "expanded" sense, in this course students will experience radical re-conception of how the artist's body itself can be employed as both a physical agent and source of content in the production of contemporary sculpture. Enacting physically embodied approaches to art production serves to explore and make visible the fundamental reciprocities and embedded relationships between our physical self and surrounding environments. Physical scale, wearable objects, interactivity, body casting, and figurative sculpture will be examined.

SCLP 310 - Intermediate Sculpture

3 credits (4.5 hours | Studio)

Prerequisite: One of SCLP 210 or SCLP 211, and one of SCLP 213 or SCLP 214.

A studio-based course designed to develop technical, conceptual and critical skills relating to contemporary sculpture and/or related disciplines. In consultation with the instructor, the student will investigate sculptural ideas of personal interest.

SCLP 315 - The Social Body

3 credits (4.5 hours | Studio)

Prerequisite: 6 credits at 200-level studio.

In this conceptually driven course students will explore site specificity, interventions, "happenings", and the "immaterial" or temporal sculptural forms produced via relational aesthetics. Art here acts as a vehicle to examine and make visible our sociological, political, ecological and economic constructs by facilitating "events" and social relations. In challenging the aesthetic paradigm of modernism and disrupting the private space of the artist these methods position the artist as catalyst and participant rather than lone creator and reconsiders what art might be for both artist and viewer. Identity politics, aesthetic theory, abjection, social space, and the politics of aesthetics will be examined.

SCLP 316 - Performance and Installation

3 credits (4.5 hours | Studio)

Prerequisite: 6 credits at 200-level studio.

This course is an extensive study of the practices of performance and installation, with emphasis on conceptual and logistical concerns. Students will explore performance and installation in site specific, political and social contexts, as well as the relationship to interdisciplinary practice. The course will involve technical workshops, presentations and group discussions.

SCLP 320 - Intermediate Sculpture

3 credits (4.5 hours | Studio)

Prerequisite: One of SCLP 210 or SCLP 211, and one of SCLP 213 or SCLP 214.

This studio-based course is designed to further develop technical, conceptual, and critical skills relating to contemporary sculpture and/or related disciplines. In consultation with the instructor, the student will continue to examine and refine the ideas, which inform their individual practice. Sculpture majors will be required to participate in a panel critique at the conclusion of this course.

SCLP 321 - Intermediate Sculpture Studio Seminar

3 credits (4.5 hours | Studio)

Prerequisite: One of SCLP 210 or SCLP 211, and one of SCLP 213 or SCLP 214.

This combined studio-seminar course will examine issues relating to sculpture and/or related disciplines, through discussion, research, assigned readings and presentations. In addition, students will be expected to pursue a self-initiated studio practice for purposes of presentation and critique.

SCLP 410 - Advanced Sculpture

4.5 credits (4.5 hours | Studio)

Prerequisite: SCLP 320.

A studio-based course emphasizing personal exploration of media and concepts. Through self-initiated projects, students are expected to develop an increasing independence and professionalism.

SCLP 411 - Advanced Sculpture Studio Seminar

4.5 credits (4.5 hours | Studio)

Prerequisite: SCLP 410.

This combined studio/seminar course will address issues of concern to contemporary sculptors through a series of discussions, presentations, and assigned reading/research.

SCLP 451 - Senior Studio

4.5 credits (4.5 hours | Studio)

Prerequisite: SCLP 410.

This studio-based course will provide students with a studio focus within their major in their graduating term. Students will be expected to create a body of work that demonstrates the level of their relevant, contemporary knowledge, skill and artistic abilities that they have gained from their studies to date.

Social Science

SOSC 200 - Introduction to Visual Theory

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to the frameworks of analysis that can be applied to visual culture. Students will develop their ability to situate, analyze, and contextualize responses to visual media from a variety of theoretical stances relevant to both art and design practice.

Equivalent to CMST 200.

SOSC 201 - Introduction to Cultural Anthropology

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

Students will be introduced to fundamentals of cultural anthropology through lectures, readings, films and other materials.

Examples will be drawn from a wide variety of anthropological studies, with examples ranging from traditional warfare in New Guinea to "Big Hair" in North America.

Equivalent to CLST 201.

SOSC 202 - Introduction to Indigenous Studies

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to the field of Indigenous Studies, including its application to the regional context of Treaty Seven territory. Students will learn Indigenous ways of knowing through multiple lenses, including art, music, activism, ecology, history, identity.

SOSC 203 – Media Analysis and Criticism

3 credits (3.0 hours | Non-studio)

Prerequisite: Any two 100 level courses from the School of Critical and Creative Studies

This course will provide an introduction to the methods and practice of media analysis. With a particular focus on photography, film, and digital media, students will develop their ability to situate, analyze, and contextualize media works and practices from a variety of technical and theoretical perspectives. Themes, methods and methodologies covered in this course may include: social histories of media; broadcast media; the Frankfurt School; the Information Age; Algorithmic Culture; semiotic analysis; discourse and content analysis; mise-en-scène and narrative analyses; psychoanalysis; feminist analysis; contemporary media theory; and critical making.

SOSC 301 - Material Culture

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies.

This lecture/seminar course introduces students to the analysis of material culture. The social processes and techniques involved in the creation of objects will be studied in a cross-cultural and interdisciplinary framework, together with the interrelationship between objects and their socio-cultural contexts. Students will learn to analyze the socio-cultural place of the object through a variety of critical and disciplinary perspectives as they are applied to a broad range of examples and case studies according to selected themes.

Equivalent to CLST 301.

SOSC 302 - Activism in Art and Design

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies.

This lecture/seminar course invites students to consider the potential for art and design to encourage socio-political engagement and change through discussion and the examination of case studies. The political role of art and design will be considered across a broad range of topics and mediums in relation to selected themes, which may include but are not limited to environmentalism, political protest, Indigeneity, class mobilization, and globalization.

SOSC 303 - Art Science and the Environment

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies.

This lecture/seminar course considers the many points of intersection between art, science, and human environments through the exploration of selected contexts and themes. Students will be introduced to a broad range of issues and case studies that invite analysis of way in which art, science, and built or natural environments impact upon one another from a variety of critical perspectives such as ecocriticism, phenomenology, animal studies, post- colonialism, and class critique.

SOSC 380 - Design Thinking

3 credits (3.0 hours | Non-studio)

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies.

This lecture/seminar course introduces students to the application of various theoretical models in the design of innovative solutions to challenging problems. Students will learn to apply a variety of theoretical frameworks in the consideration of a broad range of design case studies, addressing such concepts as the presumed user, the politics of design, sustainability, and information science.

Visual Communication Design – Advertising

VSCA 211 - Concepts I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 101, VSCM 102, DRWF 125

This course will focus on concept creation as a form of visual communication. Professional visualization skills will be stressed in the development of concepts, including formative process for problem solving and comprehensive exploration that reveals original and relevant solutions. Focused on daily exercises and homework assignments, this course will leverage the imagination and creative process using drawing as a primary tool for turning complex problems, into simple provocative creative ideas.

Note: Priority will be given to Visual Communications Design majors. Concepts I and II are highly recommended for students planning to take Advertising VSCA 319. This course is open to Fine Art majors.

VSCA 221 - Concepts II

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 225, VSCM 212, VSCA 211

This is the second part of the two-term Concept Course. This course that will expand on what a good idea is: how to take a product and give it a unique concept, and how to take that concept and creatively execute it as ad layouts, TV concepts and online executions. On successful completion of this course the student will have developed a conceptual process and be able to apply them to advertising assignments.

Note: Priority will be given to Visual Communications Design majors. Concepts I and II are highly recommended for students planning to take Advertising VSCA 319.

VSCA 319 - Advertising I

3 credits (4.5 hours | Studio)

Prerequisites: VSCD 221, VSCM 221, VSCA 221

This course focuses on developing the student's ability to create on-target creative that effectively addresses a specified audience and creative objectives. The students will create strong, creative advertising concepts in a variety of media ranging from print to on-line. The role and business of advertising in relationship to the marketing system will be investigated.

VSCA 323 - Advertising II-Introduction to Campaigns

3 credits (4.5 hours | Studio)

Prerequisite: VSCA 319.

This studio course is designed for advertising students with an emphasis on time-based advertising. Instead of single ads, students will be expected to produce multi-media advertising campaigns. The ubiquity of the video camera and the global stage of YouTube and PDAs have made the facility with the moving image a priority for the advertising creative. Students will examine the basic principles of storytelling and idea generation as it relates to television and on-line media. Students will create advertising strategies and concepts, as well as introduced to writing scripts, storyboards in order to produce strong, creative time-based advertising.

VSCA 331 - Time-Based Advertising

3 credits (4.5 hours | Studio)

Prerequisites: VSCA 221, VSCM 221

Time-Based Advertising emphasizes storytelling and narrative strategies. Although the critical and technical skills essential to the production of live action short digital films will be included in this course, students will focus on the process and principles of creating original and persuasive stories. At the same time, students must critically reflect upon their own work, the work of their peers and contemporary industry output. Case studies will be used to examine examples of the utilization of time-based media to address advertising and design communication problems. Students will be expected to be proactive in exploring contemporary developments and bringing back their observations and critical analysis to class for discussion. Subjects will include television commercials, on-line media and other media currently used in context of modern global advertising. In addition to producing their own advertising during the course, students will develop their awareness of issues such as:

- the creative and production process, writing, and directing a short film,
- the utilization of digital film as a communication tool within a strategic context,
- the nature and role of the audience, and
- the impact of changing distribution methods upon the role of digital film in advertising.

Emphasis will be placed upon the development of the ability of students to generate creative, critically informed, targeted digital time-based content. Students will be expected to work collaboratively with other students both in the production and critical evaluation of their digital film output.

VSCA 412 - Advanced Advertising I / Memorable Campaigns

3 credits (4.5 hours | Studio)

Prerequisites: VSCA 319, VSCD 329.

This course will develop integrated campaigns for advertising media including print, television, on-line and outdoor. The student will develop creative strategies that will be the catalyst and basis for execution of memorable advertising campaigns. The student will develop creative objectives and strategies and explore the process of developing ideas for multiple mediums. Students will develop an understanding of 'audience insights' and explore emotion/humour narratives in their conceptualization and development of memorable campaigns.

VSCA 422 - Advanced Advertising II / Moving Pictures (TV and Rich Media)

3 credits (4.5 hours | Studio)

Prerequisites: VSCA 319, VSCD 329.

This course is an expansion of instruction in advertising campaign development, to encompass concepts for television and online video media. Students further develop their storytelling abilities in time-based media.

VSCA 423 - Advanced Advertising III / Out of the Box (Non-traditional Media)

3 credits (4.5 hours | Studio)

Prerequisites: VSCA 319, VSCD 329.

This course is a further expansion of instruction in advertising campaign development and will incorporate non-traditional / 'guerilla viral' approaches into self-directed advertising campaigns. Students will create provocative advertising strategies and solutions encompassing non-traditional media.

Visual Communication Design – Graphic Design

VSCD 221 - Typography II: Fundamentals of Text-Based Design

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 211, VSCM 212, VSCM 225.

This course is an introduction to text-based design. The student will be introduced to the formal and functional properties of typography as applied to layout design. An understanding of the factors of format, hierarchy, legibility, clarity and type as carrier of meaning will be developed. This course will also present an historical overview of typography in the 20th and 21st centuries including the exploration and critique of the anatomy, character and usage relating to contemporary advertising and design.

Note: Priority will be given to Visual Communications Design majors.

VSCD 321 - Time-Based Design I Graphics for Designers and Art Directors

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 221, VSCT 226.

This course emphasizes storytelling, narrative strategies and conceptual thinking. Although the critical and digital skills essential to the production of motion graphics will be included in this course, students will focus on the process and principles of creating original and conceptually strong motion design.

Within the framework of outcomes described below, students will be expected to develop their own distinctive creative approach to solving design problems using time-based media. At the same time, students must critically reflect upon their own work, the work of their peers and contemporary industry output. Case studies will be used to examine examples of time-based media used to address a wide range of design communication problems in film, broadcast and on-line such as; film titles, broadcast graphics and on-line advertising. Students will be encouraged to experiment with motion graphics while expanding their vision to include such non-traditional media as the interactive menus of cell phones and digital billboards. The course will build on the design process and further develop a sound understanding of the principles of motion graphics. Students will be expected to be proactive in exploring contemporary developments and bringing back their observations and critical analysis to class for discussion. In addition to producing their own motion project solutions during the course, students will develop their awareness of issues such as:

- Developing a design brief
- The utilization of motion graphics as a communication tool within a strategic context
- The nature and role of the audience and competitive context
- The impact of changing media upon advertising and graphic design

Emphasis will be placed upon the development of the student's ability to generate creative, critically informed, targeted digital time-based content. Students will be expected to work collaboratively with other students both in the production and critical evaluation of their motion graphics solutions.

VSCD 323 - Typography III Advanced Typography

3 credits (4.5 hours | Studio)

Prerequisites: VSCD 221, VSCM221.

Although this course will emphasize concept, it will further explore the use of typography in sequence-based text-content and information. Students further develop their understanding of the interrelationship of text, image, content, audience in context and function considering factors of format, visual hierarchy, pacing, legibility, typographic systems, colour media and materials. These subjects will explore through a variety of practical projects ranging from niche magazine design, annual reports, museum and promo brochures, and book series. Students will also be creating on-line components for some of these projects.

VSCD 328 - Typography IV Expressive Typography

3 credits (4.5 hours | Studio)

Prerequisite: VSCD 323.

This course will further develop the student's understanding of the expressive qualities of typography. The student will explore the relationship between language, text and typography. An emphasis will be placed on the experimental and conceptual aspects of typography. Along with conventional print materials, the student will also have explored the possibilities of utilizing materials other than paper in the production of print pieces.

VSCD 329 - Brand Design I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 318, VSCD 323.

This course is intended for both advertising and graphic design students. Students will examine the basic principles of product and corporate identities, basic corporate structure and the process designers use to create brand identity programs. Students will explore both operational models and brand models, as well as create, develop and execute a range of visual identities. These visual identities will be applied to multiple applications in media and non-media context, with a consistent voice and culture. On completion of this course students will demonstrate an essential understanding of brand design principles and to have applied these to a series of effective brand identity solutions.

VSCD 410 - Advanced Information Design

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 329, VSCD 329.

This course focuses on creating integrated information campaigns. Students will conduct in-depth self-directed research and apply their findings to an information design project. Students will further develop their ability to translate a complex body of information into an effective form for a specified audience and purpose.

VSCD 411 - Advanced Graphic Design I / Product Identity

3 credits (4.5 hours | Studio)

Prerequisite: VSCD 329.

This course investigates product identity programs. Students will examine products, how products are developed and how product identities are developed. Students will address consumer needs and relationship of branding to product development. Students will create, develop and execute various elements associated with product identity programs.

VSCD 420 - Advanced Graphic Design II / Editorial Design

3 credits (4.5 hours | Studio)

Prerequisites: VSCD 323, VSCD 329.

In this course, students collaborate to identify a specific community and create a new magazine which targets that audience. Students will develop an editorial point of view and develop appropriate content and form for the magazine.

VSCD 421 - Advanced Graphic Design III / Branding

3 credits (4.5 hours | Studio)

Prerequisite: VSCD 329.

This course examines the broader application and context of visual identity programs for franchises. Students will create and develop effective branding strategies and execute design solutions articulated to objectives. These projects are self-directed.

Visual Communication Design – Character Design

VSCH 416 - Advanced Character Design I: Animation / Media

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 314, VSCM 327 and one of (ANIM 200 or VSCT 226).

This is an advanced course for the development of character design with the supporting application of time-based solutions. Through self-initiated projects, students will learn to communicate the personalities, emotions and behavior of their characters through visual, written and animated motion studies. Students will develop strategies to control the visual language to create a memorable impact on their audience.

Note: This course is intended for the VCD Character Design stream students but is open to all fourth year VCD students.

VSCH 417 - Figure Illustration IV: Portfolio

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 314, VSCI 327.

This advanced figure illustration course is intended for portfolio development. Course work is focused on broad-based figure illustration problems. Self-directed assignments can be harmonized with other 4th year courses to form more comprehensive graduating portfolio projects.

VSCH 427 - Advanced Character Design I: Children's Book

3 credits (4.5 hours | Studio)

Prerequisite: One of VSCM 322 or VSCD 329.

This is an advanced course for character development and design as it pertains to children's narrative illustration. Students are encouraged to create original content. Projects may utilize both traditional and new media. All projects are intended to build the student's graduating portfolio.

Note: This course is intended for the VCD Character Design stream students but is open to all fourth year VCD students.

VSCH 428 - Advanced Character Design II: 3D Worlds

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 314, VSCM 327.

This is an advanced course for the development of three-dimensional environments that encompass a variety of cultures, genres, and time periods. Students author their own narratives and develop environments that incorporate figure, architecture, atmospheres, and landscapes. Professionals from the industry are active participants in the course, providing projects and feedback for students throughout the process. Assignments can become harmonized with other courses to form more comprehensive graduating portfolio projects.

Note: This course is intended for the VCD Character Design stream students but is open to all fourth year VCD students.

VSCH 429 - Advanced Character Design III: Gaming

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 314, VSCM 327.

This is an advanced course focused on character design for gaming, multi-media and motion graphics. Students utilize a professional process to develop a character design portfolio. Professionals from the gaming industry are active participants in the course, providing projects and feedback for students throughout the process.

Visual Communication Design – Illustration

VSCI 317 - Storytelling and Environments I

3 credits (4.5 hours | Studio)

Prerequisite: VSCM 220.

This course explores contemporary and historic context and processes that relate to the creation of a broad range of environment illustrations. This course focuses on the principles of illustrating, landscape, architecture, artifacts, lighting and atmospheric effects, with an emphasis on observational drawing/ painting, and prepares the students for content development in VSCI 327. This course is a rigorous study of the various aspects of image making processes and is intended for the Illustration / Animation profile students.

VSCI 327 - Storytelling / Environments II

3 credits (4.5 hours | Studio)

Prerequisite: VSCI 317.

This course builds on the illustrative and conceptual skills developed in VSCI 317 – Storytelling and Environments I. VSCI 327 will examine and use narrative genres as the basis for the creation, design and structure of two and three-dimensional environments. This course is conducted in collaboration with Critical and Creative Studies and is intended for the Illustration / Animation profile students.

VSCI 329 - Information Illustration I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 220, VSCM 223.

This course explores information illustration, its development and historical background. Through a series of projects students will develop their understanding of the principles of information illustration and design in relationship to audience and communication. A variety of methods of organizing information will be explored. Students will conduct applied research, create and edit content and produce effective and targeted illustrative solutions. Traditional and contemporary illustration practices will be explored.

VSCI 414 - Advanced Narrative Illustration I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 314, VSCM 322.

This is course is an intensive study of figure illustration based on narrative content as it applies to gaming, advertising, and publishing. All projects are intended to build the students graduating portfolio.

Note: This course is a common course for the VCD Illustration and Character Design stream students but is open to all fourth year VCD students.

VSCI 415 - Advanced Illustration I: Corporate / Cultural

3 credits (4.5 hours | Studio)

Prerequisite: One of VSCM 322 or VSCD 329.

This is an intensive study of advanced illustration, stressing conceptual approaches to visual problem solving in corporate and cultural contexts. Students are encouraged to select content for each assignment that will build their portfolios and help them develop their own illustrative voice. Students are expected to explore and develop their own methods of utilizing appropriate digital and traditional mediums.

Note: This course is intended for the VCD Illustration Stream students but is open to all fourth year VCD students.

VSCI 424 - Advanced Illustration II: Information

3 credits (4.5 hours | Studio)

Prerequisite: One of VSCI 329 or VSCM 329.

This is an intensive study of advanced illustration problems dealing with complex and involved subject matters. Students further develop their ability to research subject matter in order to create more in-depth content into their illustration projects. Students will further develop their ability to produce effective visual solutions for information illustration. All projects are intended to build the student's graduating portfolio.

Note: This course is intended for the VCD Illustration Stream students but is open to all fourth year VCD students.

VSCI 425 - Advanced Illustration III: Advertising

3 credits (4.5 hours | Studio)

Prerequisite: One of VSCM 322 or VSCD 329.

This advanced course is an intensive study of illustration as it pertains to advertising, publishing and product. Students will further develop their ability to translate a set of objectives into an effective illustrative form for a specified audience and purpose. All projects are intended to build the student's graduating portfolio.

Note: This course is intended for the VCD Illustration Stream students but is open to all fourth year VCD students.

VSCI 426 - Advanced Illustration IV: Classic Books

3 credits (4.5 hours | Studio)

Prerequisite: One of VSCM 322 or VSCD 329.

This is an advanced illustration course relating to book publishing and retail applications. Students research prominent authors, develop strategies, and create appropriate and compelling promotional materials using illustration for their literary subject.

Note: This course is intended for the VCD Illustration Stream students but is open to all fourth year VCD students.

Visual Communication Design

VSCM 101 - Design Fundamentals

3 credits (4.5 hours | Studio)

Prerequisite: None.

This course will identify and investigate the formal and expressive qualities of the basic visual elements of design. Students will develop the ability to manipulate basic elements of design using visual techniques and principles of organization. Students will be introduced to the relationship between form and content in visual communications.

Note: Coordinated with the School of Communication Design this course is of special interest and relevance to students planning to apply to the Visual Communications Design or Photography majors but is open to all First Year Studies students.

VSCM 102 - Design Colour Fundamentals

3 credits (4.5 hours | Studio)

Prerequisite: None.

As part of design fundamental studies, this course will identify and investigate the fundamentals of colour theory and basic applications. This course will provide students with a hands-on opportunity to analyze and produce colour charts, as well as the opportunity to apply this knowledge to assigned design problems.

Note: Coordinated with the School of Communication Design this course is of special interest and relevance to students planning to apply to the Visual Communications Design or Photography majors but is open to all First Year Studies students.

VSCM 211 - Typography I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 101, VSCM 102, DRWF 125.

This course is an introduction to letter form. Students will be introduced to letter styles and type families and be presented with an historical overview and evolution of letter form design. Students will study and explore the structure and expressive qualities of letter forms. Layout and composition using letter forms as elements of design will be investigated.

VSCM 212 - Communication Design I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 101, VSCM 102, DRWF 125.

This course introduces students to the idea of symbols and their meanings. Students build on the ability to manipulate visual content to create derivative form. Issues of hierarchy, audience, context and research are investigated and applied.

VSCM 213 - Anatomy for Illustrators

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 101, VSCM 102, DRWF 125.

This course is an analytical study of human anatomy as it applies to illustration. The student will demonstrate the interaction and relationships of human structure (muscle, bone and external features). The student will explore the figure in motion, comparative anatomy and proportion through a series of illustration projects. Issues of hierarchy, layout and composition will be addressed.

VSCM 220 - Illustration Fundamentals I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 224, VSCM 225, VSCM 212.

This introductory illustration course deals with basic illustration process and development. Students are introduced to various media in the context of basic illustration problems. Projects are designed to direct the student to conceptualize and enhance visual perception.

VSCM 221 - Communication Design II

3 credits (4.5 hours | Studio)

Prerequisite: VSCM 212, VSCM 225.

This course is an introduction to visual literacy and communication design. Students will explore the graphic image and elements of design and their meaning and relationship to the two-dimensional format. Principles of spatial forces, organization and the relationship of text to image are explored. Issues of hierarchy, audience, context and research are investigated and applied.

VSCM 223 - Figure Illustration I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 101, VSCM 102, DRWF 125.

This course continues the investigation of the human figure as applied to illustration. Issues such as the figure in the environment and the figure and narrative are investigated. Projects are designed to enable the student to conceptualize and solve figurative scenarios with reference to historical and contemporary contexts.

VSCM 224 - Media Exploration for Illustrators I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 101, VSCM 102, DRWF 125.

This introductory media exploration course deals with the fundamental aspects of image making in the context of illustration. Students will explore the potential of a wide range of media and application techniques. This course is an extension of the Design Drawing, Design Colour Fundamentals and second year illustration courses.

VSCM 225 - Design Technology I

3 credits

Prerequisites: VSCM 101, VSCM 102, DRWF 125.

In this class students will learn the Macintosh operating system, Adobe Creative Suite software system with focus on Adobe Illustrator, Adobe Photoshop and Adobe InDesign and learn to properly develop and assemble digital files.

VSCM 314 - Figure Illustration II

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 220, VSCM 223.

This intermediate level course investigates figure illustration in the context of storyboarding and narrative for film, print and video applications. Character design and development, environments and narrative concepts will be explored through a series of assignments.

VSCM 318 - Digital Experience Design

3 credits (4.5 hours | Studio)

Prerequisite: VSCD 221, VSCM 222.

This course is an introduction to digital product design and development. Students develop a basic understanding of how user-centered research, application of design principles, and an iterative approach can lead to digital products that meet user needs and enhance the digital experience.

VSCM 322 - Illustration II

3 credits (4.5 hours | Studio)

Prerequisite: VSCM 220.

This course focuses on the study of intermediate level illustration problems and emphasizes conceptual approaches to image making. Students further develop their understanding of concept, metaphor, abstraction, symbolism and narrative in the context of illustration. Students will develop innovative visual solutions that are appropriate in tone, style, content and to audience.

VSCM 324 - Figure Illustration III

3 credits (4.5 hours | Studio)

Prerequisite: VSCM 314.

This intermediate figure illustration course further develops their abilities in concept art to create characters and environments. Film and publishing genres are explored in relation to illustration. Students will utilize existing and/or original content as the basis for concept art.

VSCM 329 - Information Design I

3 credits (4.5 hours | Studio)

Prerequisite: VSCD 221, VSCM 221.

This course explores information design, its development and historical background. Students will develop their understanding of the principles of information organization and design in relationship to audience and communication goals through a series of projects. A variety of methods of organizing information will be explored. Students will conduct research, create and edit content and produce effective and targeted communications solutions.

VSCM 416 – Words at Work in Communication Design

3 credits (4.5 hours | Studio)

Prerequisite: One of VSCD 329, VSCA 323, VSCM 322, or VSCI 327.

This advanced studio course uses design thinking to develop students' abilities in working with texts and images. It draws on a range of professional writing forms selected to align with individual students' interests and utilizes various techniques and approaches to combining texts and images. Professional writing forms considered in the course may include screenwriting, websites, advertising copywriting, brochures, and editorials. Students will practice research, composition, and editing across a variety of genres of writing and visual forms to facilitate communication skills.

VSCM 431 - Digital Production

3 credits (4.5 hours | Studio)

Prerequisite: One of VSCD 329, VSCA 323, VSCM 322, or VSCI 327.

This specialized course is an intensive study leading the student to a professional understanding of digital print and web production processes.

Equivalent to VSCM 422.

VSCM 432 - Rich Media II

3 credits (4.5 hours | Studio)

Prerequisite: One of ANIM 300 or VSCT 326.

This course is an advanced level animation and animated motion graphics course and is a continuation of Rich Media I. Students will further develop their skills in animation, narrative, audio and editing.

Note: This course is open to non VSCM students. Registration priority will be given to Visual Communications Design majors.

Visual Communication Design – Digital Film

VSCT 226 - Motion Graphics I

3 credits (4.5 hours | Studio)

Prerequisites: VSCM 212, VSCM 225.

This course will introduce the student to the principles and practice of animated motion graphics. This course will provide a thorough foundation in time-based graphic design, which underlines the new and expanding realm of digital motion graphics. Students will develop their skills in time-based narrative strategies that will include graphics, text and live action components. Soundtrack design along with basic video and audio editing will also be covered.

Being fully immersed in digital moving image production, the student will draw upon his/her existing knowledge of graphic design and illustration to adapt their ideas and graphics to motion in order to create exciting, imaginative, and compelling short time based narratives. Students will have the option of images being created inside or outside the digital realm with all project post-production taking place using digital software.

VSCT 326 - Motion Graphics II

3 credits (4.5 hours | Studio)

Prerequisite: VSCT 226.

This course will allow the student to study at an intermediate level the wide range of experimental animation techniques as applied to the concepts of motion graphics, in the pursuit of creating a unique artistic vision. There will be more emphasis on production planning, and more involved applications of sound design and animation production software. A more in-depth study of the medium of motion graphics and experimental animation will be presented and explored through lectures, screenings, hands-on assignments, and individual and group critiques. Students will have the option of images being created inside or outside of the digital realm with all post-production taking place using digital software.

GRADUATE COURSE LISTING

CRSM 621 - Craft Discourse I

3 Credits

This graduate seminar examines contemporary craft discourse as a cross-disciplinary practice based in materiality. Course will engage the students in the theoretical and practical complexities defined by a craft practice. Students will situate their own practice within a global context. Discussions, presentations, readings and critiques will form the basis for topical content.

CRPR 660 - Craft Discourse II: Professional Direction

3 Credits

This seminar fosters an understanding of the contribution of MFA in Craft Media graduates to the cultural capital of their community. It provides a forum to address the anticipated needs of an academic and/or professional career in craft. This seminar explores pedagogical models and methodologies relevant to craft media as well as entrepreneurial skills related to the establishment of successful professional practice.

CRRM 640 - Research Methods

3 Credits

Research Methods is designed to support the students in developing their MFA research project and assist them in defining their mode of enquiry. It will provide an introduction to graduate research, its methodologies, its challenges and its organization. While practice-led research will underpin this course, a variety of methods will be considered including Qualitative, Quantitative and Mixed Research Methods. Integration of research methods into individual practice and issues surrounding the dissemination of those outcomes into the current critical dialogue are discussed.

CRAH 630 - Historical Craft Discourse

3 Credits

This course identifies the state of the literature and the interdisciplinary nature of craft studies through the critical evaluation of a broad variety of historic and contemporary writings that underpin Global and Canadian craft discourse and practice. Student led discussions and critiques of these writings will lead to archival and oral history research as they begin to create an historic context for Canadian craft, Craft pioneers in Canada, and their own practice.

CRSM 623 - Emerging Craft Discourse

3 Credits

An investigation of the contemporary context and theory of craft in relation to specific student-driven research and inquiry. Bearing in mind that the field is undergoing continual reassessment and repositioning, students will explore the boundaries of craft knowledge from a variety of theoretical perspectives.

CRST 611 - Graduate Studio I

6 Credits

Graduate Studio I initiates a process of studio-led inquiry that forms the basis for the student's Thesis Project. This course provides the opportunity for experimentation and exploration of the critical application of knowledge in their practice. Working with an Interim Supervisor the student will also produce the first iteration of their Research Plan*

*The Research Plan is a living document that will evolve throughout the student's program.

CRST 612 - Graduate Studio II

6 Credits

In Graduate Studio II, the student will refine a body of creative work that synthesizes studio activity with ongoing research. This course encourages critical reflection and refinement of the student's goals for studio-led inquiry.

Students will use Graduate Studio II to develop and define their Thesis Project articulating a research position and its corollary methodologies in a finalized Research Plan* in preparation for the Mid-Program Review. Students will also participate in a work-in-progress exhibition with their cohort.

*The Research Plan is a living document that will evolve throughout the student's program.

CRST 613 - Graduate Studio III

9 Credits

Graduate Studio III facilitates intensive, self-directed studio activity as defined in the student's Research Plan. In this course the student will produce a significant body of work that evinces sustained studio-led inquiry and critical reflection on the methodologies undertaken. The work produced will clarify and refine the student's Research Plan* and inform the overall Thesis Project.

*The Research Plan is a living document that will evolve throughout the student's program.

CRST 614 - Graduate Studio IV

6 Credits

In Graduate Studio IV, students will initiate an original body of work that critically engages with a defined research position while evincing effective theoretical and methodological approaches. Studio activity in this course focuses on the initiation of a discrete body of work that functions as a key site of critical thought and inquiry, in order to produce and engage with new forms of knowledge explicit in the final Thesis Project.

NOTE: Studio praxis will inform the supporting Thesis Paper written for CRSM 623 Thesis Project Seminar. The Thesis Paper is intended as a supporting document for the final Thesis Project and will be reviewed by both the seminar instructor and the Principal Supervisor. This collaborative approach necessitates shared critical encounters with the studio work for both the Principal Supervisor and instructor of CRSM 623.

CRST 615 - Graduate Studio V

12 Credits

Graduate Studio V is the final studio course and the cumulative learning experience of the program. The student will work intensively to complete and defend a Thesis Project (consisting of a Thesis Exhibition, Thesis Paper and Oral Defense) that critically engages with a defined research position while evincing effective theoretical and methodological approaches in order to produce and engage with new forms of knowledge.

ESDS 600 – Self Directed Study

3 Credits

As required by the graduate program, students propose elective study in consultation with their Principal Supervisor to support the development of the Thesis Project. Electives may be organized in several ways:

- AUArts 300-400 level course elevated to graduate-level credit (aaaa.500)
- Graduate level academic course at another institution (UNST.600/UNSM.600)
- Self-directed study with AUArts faculty member (ESDS.600)
- Professional internship (EPRI.600)
- Artist residency (ERES.600)

GLOA 010– Graduate: Leave of Absence

Prerequisites: See Leave of Absence in the MFA Degree Progression Section of this Academic Calendar. Placeholder course for MFA program students approved for Leave of Absence.

